

CE Workgroup

Status of Embedded Linux June 2012

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Outline

Kernel Versions
Technology Areas
CE Workgroup Projects
Other Stuff
Resources



Outline





Kernel Versions

- Linux v2.6.39 19 May 2011 66 days
- Linux v3.0 21 July 2011 63 days
- Linux v3.1 24 Oct 2011 95 days
 - Larger due to kernel.org breakin
- Linux v3.2 4 Jan 2012 72 days
- Linux v3.3 18 Mar 2012 74 days
- Linux v3.4 20 May 2012 63 days
- Linux v3.5-rc2 9 June 2012 ...
 - (Maybe 3.5 at start of August)



Linux v2.6.39

- Pstore
 - Store information from dying kernel into some persistent storage
 - Similar to mtdoops or ramoops
 - See http://lwn.net/Articles/434821/
- Device power domains for runtime PM
- ARM arch tree changes (just starting)



- Fast symbol resolution for module loading
 - Binary search instead of linear lookup for module linking
- POSIX alarm timers
 - Similar to Android Alarm Timers
 - See http://lwn.net/Articles/429935/
- BKL function calls are now gone
- More ARM arch tree changes



- Watchdog timer core
- New framework for handling power management domains was added
 - See driver/base/power/domain.c
- Multiple ARM SoCs now have device tree support



- New pin control subsystem
 - Allows control of multiple pins as named groups, with multiplexing
 - See Documentation/pinctrlt.xt
 - See ELC 2012 talk by Linus Walleij
- devfreq DVFS for non-cpu devices
- PM QOS now supports per-device constraints
 - See Documentation/power/pm_qos_interface.txt
 - See http://lwn.net/Articles/466230



- ARM large physcial address extensions
 - See Catalin Marinas talk at ELC Europe 2011
- ALSA support for compressed audio
- New "charger manager" subsystem
 - Can partially resume to poll battery and resuspend
- Android patches in staging
 - This is really cool
 - Please don't use any interfaces from code in staging!!



- Universal Flash Storage host controller drivers
 - See Documentation/scsi/ufs.txt
- Common clock framework
 - Unifies handling of subsystem clocks
 - See Documentation/clk.txt
- HSI (High-speed synchronous serial interface) framework
 - Used for communication between CPU and cellular modem engines



Linux v3.4 (continued)

- DMA buffer sharing API
- Remoteproc subsystem
 - Allows for control of other CPUs through shared memory
 - Rpmsg is a new mechanism for communicating with other CPUs (running non-Linux)
 - See Documentation/remoteproc.txt and rpmsg.txt



Linux v3.5 (probable)

- Kernel log rework
 - Structured printk (new format), with tags
 - http://lwn.net/Articles/492125/
- Support for writing NFC drivers
- Integration of ramoops and pstore
 - Part of work to support Android ram_console



Things to watch

- Device trees
- Android features
- Big/Little
- Single kernel image for ARM
 - Result of lots of device tree and ARM refactoring work
 - See LinuxCon Japan talk by Deepak Saxena



Outline





Bootup Time

- Not so much a kernel problem any more
 - Lots of previous talks and presentations
 - Good kernel techniques on eLinux wiki
 - http://elinux.org/Boot_Time
- User-space is big problem area now
 - Kernel should provide features for overall performance
- See presentation by Andrew Murray at ELC Europe 2010
 - Very good philosophy of boot time reduction
 - Bootup time work = re-specialization of software



Bootup Time technologies

- Bootloader improvements
 - U-Boot ARM caching enhancements
- Snapshot boot
 - Old topic, but still very popular
 - Requires work both inside and outside kernel
 - Not much mainlined
 - See ELC 2011 presentation by Kang Dongwook



Graphics

- 3D
 - OpenGL ES is de-facto standard everywhere
- 2D
 - Android had Skia, but is moving to HWUI
 - Other platforms can use Clutter, Qt, and X
 - Framebuffer is going away, with acceleration required for larger screens



Graphics (cont.)

- Lots of work around memory management between kernel, user-space and GPU
- Android has /dev/ion
 - A unified approach to buffer management and sharing between display, GPU, camera, codecs, etc, new in Ice Cream Sandwich
 - Replacement for pmem
- Mainline has Contiguous Memory Allocator (CMA) and dma-buf
 - http://lwn.net/Articles/468044/ CMA
 - http://lwn.net/Articles/470339/ dma-buf



Accelerated rendering

- Accelerated rendering is a big topic
 - Google introduced renderscript
 - Uses LLVM to do runtime retargeting of script to whatever capabilities device has
- Ability to support GPU in SOC is very important



Graphics Drivers

- PowerVR graphics driver
 - PowerVR is being used lots of places
 - Intel adopted for Cedarview and it's already in Sodaville
 - Is in very many ARM SOCs
 - PowerVR driver is closed-source
- No clear way to pressure ImageTech or write community driver



Multimedia

- Gstreamer
 - Is still being used in TVs
 - Ex: Google TV uses it
- Android media layer
 - Stagefright new media layer
 - Replaces OpenCore?
- Codec wars
 - WebM/VP8
 - Free codec by Google
 - Integrated into HTML5



File Systems

- UBIFS
 - Replacing JFFS2 as default raw flash FS of choice
 - Still needs some boot time improvements
- YAFFS2 is not in mainline yet
 - Despite CELF funding
- LogFS
 - Appears to be abandoned
- AXFS
 - Advanced XIP File system developed by Intel/Numonyx but never mainlined
 - Sony uses this



File Systems (cont.)

- Google using Ext4 on eMMC on current Android devices
 - No more raw NAND flash
- Want to optimize Linux block filesystem layers for flash
 - See Arnd Bergmann's talk at ELC Europe 2011 on filesystem performance on cheap flash media
 - See Ken Tough's ELC 2012 talk



Power Management

- Runtime Power Management
 - Relatively new ability to suspend and resume individual system components
 - See http://lwn.net/Articles/347573/
- See Magnus Damm's slides at: http://elinux.org/ELC_2011_Presentations
- Device power domains
 - Set of devices sharing power resources (clocks, power planes, etc.)
 - See Rafael Wysocki's talks at LinuxCon Japan 2011 and ELC Europe 2011



Power Management

- New attempt at wakelock-compatible solution by Rafael Wysocki
 - "Autosleep and wakelocks"
 - http://lwn.net/Articles/479841/
 - Rafael: "This series tests the theory that the easiest way to sell a once rejected feature is to advertise it under a different name"
 - Appears to be generating less heated discussion



System Size

- Good talks recently:
 - Xi Wang at ELC 2011 about optimizing memory usage throughout the system
 - Darren Hart at ELCE 2011 poky-tiny
- User space is memory problem area now
 - OOM killer or OOM avoidance is big issue
 - Cgroup memory notifications
 - Android has it's own low memory killer
 - Application lifecycle is key feature



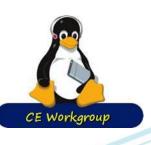
Outline





CEWG Contract Work 2011

- Mainline fast symbol resolution
- Mainline Device Firmware Upgrade (DFU) code in U-Boot
- Work on Linux tiny patches
- Improve UBIFS mount time
- Flash filesystem testing
- Mainline the watchdog framework
- Extend bluetooth stack
- Kernel trace and debug documentation



Contract Work Details

- Mainline fast symbol resolution
 - Change symbol lookup to use binary search instead of linear scan to speed up module loading
 - Already mainlined (Linux v3.0)
- Mainline DFU code in U-Boot
 - Device Firmware Upgrade (DFU) is an industry standard for upgrading and manipulating firmware in embedded devices
 - Mostly mainlined in u-boot and kernel
- Work on Linux tiny patches
 - Revive Linux-tiny patch set
 - Forward-port patches to latest kernel
 - Add more patches to improve kernel configurability
 - Last work was with function-sections for kernel



Contract Work Details (2)

- Improve UBIFS mount time
 - Add logging or checkpointing to UBI to avoid bad-block scan of whole device on UBI attach
 - Series fo "fastmap" patches submitted over last few months
- Flash filesystem testing
 - Publish performance results for each new kernel version
 - Lots of great data charts and graphs!
 - Check out: http://elinux.org/Flash_Filesystem_Benchmarks



Contract Work Details (3)

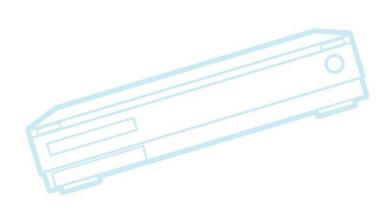
- Mainline the watchdog framework
 - Provides a generalized watchdog mechanism
 - Should provide easier method to add watchdogging to drivers and the kernel going forward
 - Mainlined in 3.1
- Extend bluetooth stack with Remote SIM Access protocol
 - Allows for Linux bluetooth and telephony stack to utilize SIM in external device for operation
 - Primary use is for Linux-based in-car system to utilize SIM in mobile device for telephony
 - Mainlined in upstream bluez and kernel



Long-term Projects

- Android mainline project
- Long Term Support Initiative (LTSI)







Android Mainline Project

- Mainline Android kernel features
 - Goal is to incrementally reduce diff between Android and mainline kernels
- Interesting discussion at kernel summit
 - Would be nice to support Android with mainline kernel
 - Linus we've taken sub-optimal stuff before
- Multi-party effort to mainline patches
 - CE WG, Linaro, and others
 - Greg KH put some files into drivers/staging
- Good meeting at Linaro Connect in February



Android mainline status

- 3.3 kernel (with 12 lines of patches) boots AOSP
 - Some pieces missing: wakelocks, network security, Android USB gadget
- Work is needed to move items from staging to fully mainlined
- Some work recently on
 - Logger
 - Ram console
 - Led timers



Long Term Support Kernel for Industry

- CE Workgroup is initiating a new project for companies to collaborate on maintaining a kernel version for embedded products
 - Similar to long-term kernel maintained in enterprise space
 - Based on community long-term tree
- See presentation by Hisao Munakata at LinuxCon Japan

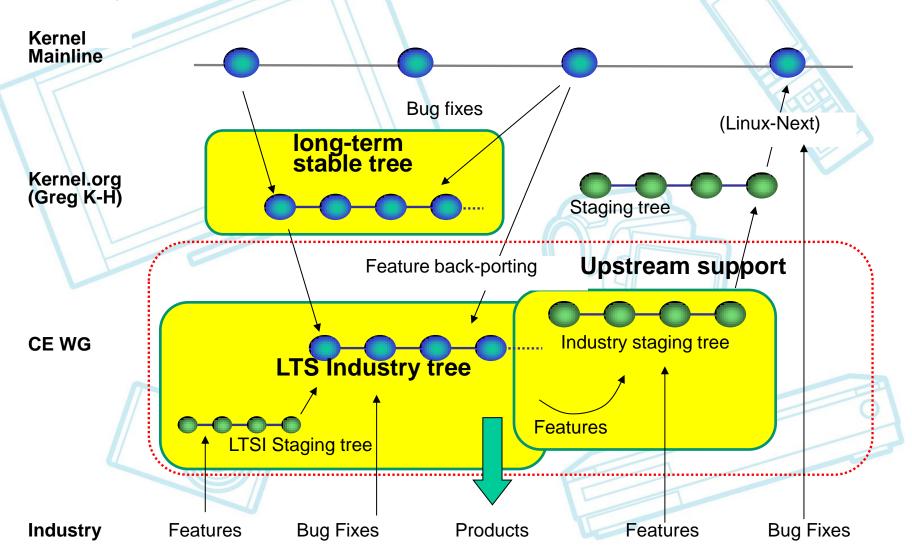


LSTI reasons

- Various effects contribute to low contribution rate from consumer electronics product teams
 - Version gap, product schedule impedance mismatch with mainline releases, focus on short-term rather than long-term solutions
- Want to create an area for collaboration between companies, as well as a staging ground for moving code to mainline

LTSI project overview

Project consists of three parts





LSTI details

- The plan (subject to change):
 - 2-year overlapping releases
 - Bugfixes from community longterm tree and product trees
 - Backport of some features from mainline
 - Integration of some (a very small set) of out-ofmainline patches (e.g. LTTng, RT-preempt, Linux-tiny)
- Should have first release in June or July 2012



Open Project Proposals

- Was announced on celinux-dev mailing list
 - http://elinux.org/CELF_Open_Project_Proposal_ 2012
- Architecture Group voted on projects in early June
 - Need to get BOD approval, then we'll announce the projects for 2012



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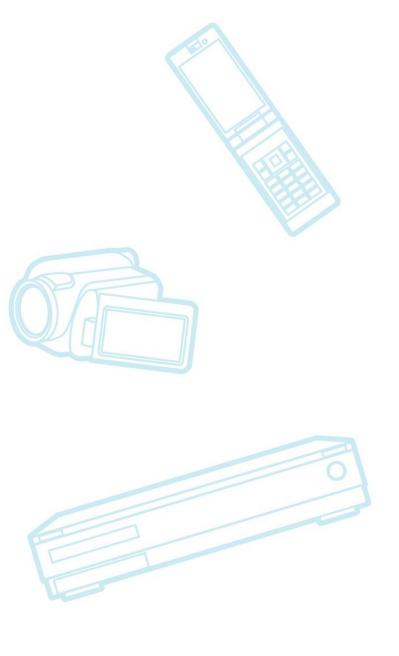
Resources





Other Stuff

- Tools
- Build Systems
- Distributions
- Android
- Industry Organizations
- Events
- Miscellaneous





Tools

QEMU

- QEMU is being used everywhere, for device emulation (Android, Yocto)
- Javascript QEMU implementation (!!)
- Eclipse
 - Is now de-facto "umbrella" tool for development
 - Need to pry seasoned developers away from command line
- Tracing
 - Perf, Ftrace and LTTng 2.0
 - Common Trace Format standard



Build Systems

- Yocto project
 - Umbrella project has builder, eclipse tools, other things
 - OpenEmbedded and Yocto are getting integrated
 - Many talks at ELC and ELCE 2011
 - Sony is adopting Yocto
- Still lots of custom build systems out there



Embedded Distributions

- Tizen = MeeGo + Limo + (WAC technologies)
 - Was announced a few months ago
 - Nokia switching to Windows Mobile
 - Focus = HTML5 applications
 - http://www.tizen.org/
- WebOS
 - Open source announced, HP dropping project
- Legacy custom embedded
 - Still no "standard" embedded distribution

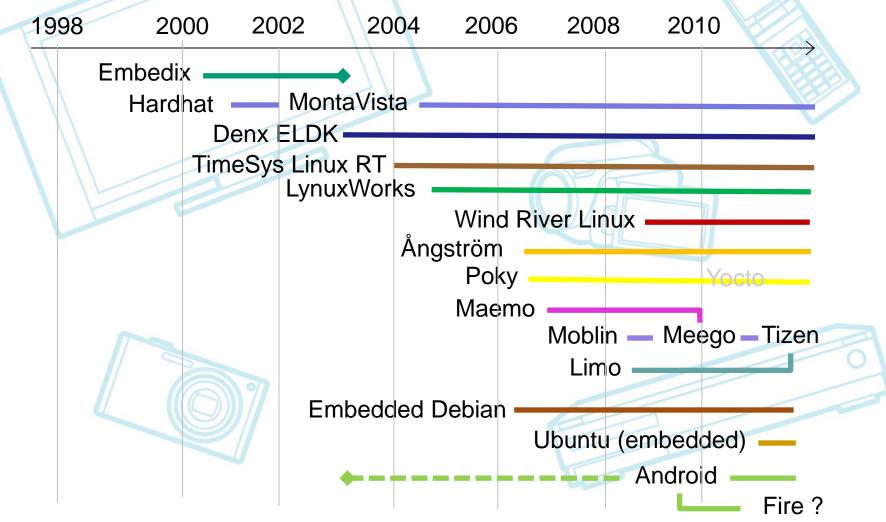


Android

- Android 4.0 SDK (Ice Cream Sandwhich) released October 2011
- Ice Cream Sandwich unifies mobile, tablet and TV platforms in one codebase
- Phone activations at 900,000 per day
- Dalvik ported to non-Android
- Ubuntu for Android
 - Very interesting use Android device as PC, when connected to dock (large screen and keyboard)



Distributions





Industry organizations

- Linux Foundation
 - Has lots of embedded-related projects
 - Yocto, Tizen, LTSI
 - CE Workgroup
 - Now utilizing LF infrastructure
- Linaro
 - Doing lots of great stuff
 - See David Rusling's ELC 2011 talk



Events

- Embedded Linux Conference February 2012
- Android Builders Summit February 2012
- LinuxCon Japan June 2012
 - Lots of great presentation almost all online
- Japan Jamborees
 - Next = June 21, Nakano Sun Plaza, Tokyo
 - http://elinux.org/Japan_Technical_Jamboree_41
- Embedded Linux Conference Europe 2012
 - November 7-9, 2012
 - Barcelona, Spain



Miscellaneous

- Increased use of Stack Overflow
 - Great site for answering detailed development questions
 - See www.youtube.com/watch?v=NWHfY_lvKIQ
 - Google developers answer questions here
 - Search: "site:stackoverflow.com <question>"
- Raspberry Pi
 - Extremely low-cost development board \$25
 - Targeted at students and hobbyists



eLinux wiki

- http://elinux.org
 - Web site dedicated to information for embedded Linux developers
 - The wikipedia of embedded linux!
- Hundreds of page covering numerous topic areas: bootup time, realtime, security, power management, flash filesystem, toolchain, editors
 - Some areas have lots of content some need work



Kernel Versions Technology Areas CE Workgroup Projects Other Stuff

Resources



Resources

- LWN.net
 - http://lwn.net/
 - If you are not subscribed, please do so
- Kernel Newbies
 - http://kernelnewbies.org/Linux_2_6_??
- eLinux wiki http://elinux.org/
 - Especially http://elinux.org/Events for slides
- Linux-embedded mailing list
 - http://vger.kernel.org/vger-lists.html#linuxembedded

