### 20-years-of-teaching-linux

#### **Lessons I learned from my students**

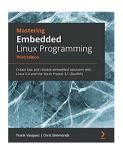
#### **Chris Simmonds**

Embedded Linux Conference Europe 2023





#### **About Chris Simmonds**



- Consultant and trainer
- Author of Mastering Embedded Linux Programming
- Working with embedded Linux since 1999
- Android since 2009
- Speaker at many conferences and workshops

"Looking after the Inner Penguin" blog at https://2net.co.uk/

Mastodon: @csimmonds@fosstodon.org

https://fosstodon.org/@csimmonds



https://uk.linkedin.com/in/chrisdsimmonds/

# **Agenda**

- A little history
- Teaching
- Conclusion



#### 2002: The TQM823L

 CPU: 50 MHz MPC 823 (PowerPC)

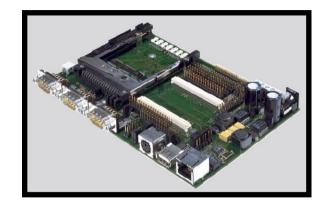
• RAM: 16 MiB

Flash: 4 MiB NOR

Comms: RS-232, 10 MBit

Ethernet, USB 1.2

• GPIO: 49 pins





# What was happening in 2002?

- I was teaching Embedded Linux and Linux Device Drivers using the TQM board from 2002 to 2007
  - Linux 2.4
  - toolchain from Denx
  - Roll Your Own: cross compile kernel, busybox, libc, etc. (\*)
- At the beginning, Embedded Linux was considered with suspicion (how can you maintain quality if anyone can contribute?)
- By 2007, it was mainstream
- Replacement for RTOS (vxWorks, psos), DOS, and Windows CE
- (\*) Buildroot started in 2001, Open Embedded in 2003. Neither were particularly stable at that time, and supported limited targets

### 2007: The Digi ConnectCore Wi-9C

CPU: NS9360 processor (ARM 926EJ-S), 155MHz

RAM: 64 MiB

Flash: 128 MiB NAND

 Comms: RS-232, 10/100 MBit Ethernet, USB 2, WiFi 802.11 b/q

• GPIO: 73 pins





# What was happening in 2007?

- I used the Digi board 2007 to 2010
- Linux 2.6, Montavista toolchain, then Angstrom
- Still RYO some people using Open Embedded
- Teaching silicon vendors, set top box vendors, printer vendors, industrial control

## 2012: BeagleBone Black

- CPU: TI AM335x ARM Cortex-A8 1GHz
- GPU: Imagination PowerVR SGX530
- RAM: 512 MiB
- Flash: 2 or 4 GiB eMMC
- Mini USB OTG port, also provides power
- Comms: RS-232, 10/100 Ethernet, USB 2.0
- Mini HDMI connector





# What was happening in 2012

- I used BeagleBone Black 2012 to 2020
- Mostly using Yocto (Yay!) and Buildroot (also Yay!)
  - I finally got to retire my RYO slides
- But also AOSP (Jellybean 4.1 through to Nougat 7.1)



# 2017: Raspberry Pi 3B

- CPU: BCM2837 4 x Cortex-A53 ARMv8 64-bit @ 1.2GHz
- RAM: 1 GiB
- Flash: none, have to use micro SD card
- Comms: 10/100 Ethernet, 4 x USB 2.0, WiFi 802.11 a/b/g/n (2.4 GHz)
- Bluetooth 4.2/BLE
- HDMI video output
- 40-pin header for HATs





# What was happening in 2017

- The Pi was mostly for AOSP training, but also some Yocto
  - I never got Oreo 8.0 to work on the BBB
- Linux dominates the mid to high end embedded space
- Via Android, totally dominates mobile
- Automotive as well

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#### How did I become a teacher?

- A consulting job where Linux was the obvious embedded OS
- A chance encounter at a conference with someone from a training company
- Some people who wanted to know about Embedded Linux

### Was it easy at the start?

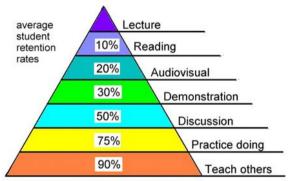
- No
  - writing materials for a 5 day course takes a long time
  - getting the timings right is tricky: first time I ran out after 4 days, day 5 was a recap of the first 4
  - constant fear that the people I was teaching knew more than me
    - not an issue, they would not be taking the course if they did
  - constant fear that the people I was teaching were smarter than me
    - of course they are smarter than me, get used to it!

### What do people want to know?

- basic tech
- hands-on experience labs are more important than slides
- confidence that this is a viable way to go

#### Rates of information retention

#### **Learning Pyramid**



Source: National Training Laboratories, Bethel, Maine



# Ways that people learn

- Top down
  - work from general principles to specifics
  - Deductive
- Bottom up
  - work from specifics to general principles
  - Inductive
- Best to combine both: begin with general principles, then specific examples then more general stuff, then ...

# Learn by doing

- Hands-on labs have a much greater impact than a presentation alone
  - 75% vs 10%
- It's OK if students make mistakes in labs
  - actually it makes a better learning experience if they do
  - if you make no mistakes, you are not learning things
- Gives students opportunities to explore: if there is time, see what happens if you vary things a bit

### Live demos: good and bad

- Live demos and live coding are OK, but no substitute to the student doing the tasks themselves
- Problems with live demos
  - people miss-remember what you typed
  - and miss-understand the objective of the demo
- Live demos work well for
  - short demos, "OK, this is what it looks like, this is how the system will react" ... e.g. this command takes longer to run that you might think
  - also OK if the session is recorded: people can rewind and pause

### **Questions are good**

- Opportunity from the teacher to find out student's interests
- If they missed something I said earlier, that's my fault, not theirs
- There are no bad questions
- If you don't know the answer, don't make one up
  "That's a really good question, but I don't have a really good answer.
  I'll have to get back to you on that"

## **Learn from your students**

- The unexpected question "Hmm: nobody asked that before, let me do some research and get back"
- The unexpected result of a lab "I have never seen that error message before. What did you do?"
- Be open to comments and criticism there are probably people in the room who know more that me on specific topics
- Listen, invite them to stand up and talk to the rest of the class
- Be happy when someone points out an error on your slide

## Fun things happen

- The exercise was to flash and LED on and off the solution was a slow fade from off to on and back
- The exercise was to control a toy missile launcher with commands to move up/down left/right
   The solution was to use opency for face recognition and to track someone and then fire

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# What are my takeaways?

- I encourage you to become teachers, to lead discussions, to guide workshops
  - it's fun
  - it's a great way to learn
  - you help your colleagues
  - you help the community
- We need to spread the word otherwise we keep making the same mistakes

#### Call to action

- Give talks in your company
- Attend local meetings
- Upstream something
- Contribute at meetings ... ask (good) questions, be engaged
- Teach others

#### Questions?

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Slides at
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https:

//2net.co.uk/slides/elc/20years-teaching-csimmonds-elce-2023.pdf

Mastodon: @csimmonds@fosstodon.org

https://fosstodon.org/@csimmonds



https://uk.linkedin.com/in/chrisdsimmonds/

