

The End of Time 19 years to go

Arnd Bergmann

Overview

- Background: The problem we are solving
- Changes merged so far
- Ongoing changes

Background: time_t in Unix

- `typedef long time_t;`
- `time_t start=0:`
1970-01-01, 00:00:00 UTC
- 32-bit `TIME_T_MAX:`
2038-01-19, 03:14:07 UTC

The fix: 64-bit time_t

- `typedef long long time_t;`
- 64-bit TIME_T_MAX:
292,277,026,597-12-04 14:15:28

Why we care: 32-bit kernels

- Widespread use:

```
$ find arch/arm/boot/dts/ -name \*.dts | wc -l  
1099
```

```
$ find arch/arm64/boot/dts/ -name \*.dts | wc  
-l  
193
```

- Sometimes long service lives

32 bit devices with 20+ year life



32 bit devices with 20+ year life



32 bit devices with 20+ year life



Some software lives even longer

The screenshot shows a news article from The Register. The header features the site's logo, "The Register", with the tagline "Biting the hand that feeds IT". Below the header is a navigation bar with links: DATA CENTRE, SOFTWARE, SECURITY, DEVOPS, BUSINESS, PERSONAL TECH, and SCIENCE. The main title of the article is "Nuke plants to rely on PDP-11 code UNTIL 2050!". A subtitle below it reads "Programmers and their walking sticks converge in Canada". The author is listed as Richard Chirgwin, with the publication date of 19 Jun 2013 at 05:59. There are 206 comments and a share button. At the bottom is a black and white photograph of two men working in a control room filled with large, rack-mounted computer hardware.

Software

Nuke plants to rely on PDP-11 code UNTIL 2050!

Programmers and their walking sticks converge in Canada

By [Richard Chirgwin](#) 19 Jun 2013 at 05:59 206 SHARE ▾



Industrial product lifecycle

- Development starts on proven hardware with long service life (e.g. NXP i.MX6)
- Several years until first deployment
- 5-10 years active marketing
- Customer buys 15 year old embedded system
- Expect 10+ years of active use

32 bit user space

- nonportable legacy applications
- memory size limitations
- common software
 - ARMv6 Raspbian

32 bit interfaces

- Network protocols
 - Shared key expiration
- File systems
 - On-disk inode timestamps
- File formats
 - utmp
 - cpio

32 bit interfaces

- **Hardware/Firmware**
 - Real-time clock
 - SCSI adapters
 - PTP network adapters

```
SHMEM2_WR(bp, drv_info.epoc,  
          (u32) ktime_get_real_seconds() );
```

Ongoing work in the kernel

```
commit 361a3bf00582469877f8d18ff20f1efa6b781274
Author: John Stultz <john.stultz@linaro.org>
Date:   Wed Jul 16 21:03:58 2014 +0000

time64: Add time64.h header and define struct timespec64

Define the timespec64 structure and standard helper functions.

[ tglx: Make it 32bit only. 64bit really can map timespec to timespec64 ]

Signed-off-by: John Stultz <john.stultz@linaro.org>
Signed-off-by: Thomas Gleixner <tglx@linutronix.de>
Signed-off-by: John Stultz <john.stultz@linaro.org>

diff --git a/include/linux/time64.h b/include/linux/time64.h
new file mode 100644
index 000000000000..e7b499e1cd79
--- /dev/null
+++ b/include/linux/time64.h
@@ -0,0 +1,162 @@
+ifndef _LINUX_TIME64_H
+#define _LINUX_TIME64_H
+
+include <uapi/linux/time.h>
+
+typedef __s64 time64_t;
+
+/*
+ * This wants to go into uapi/linux/time.h once we agreed about the
+
```

Eliminating all 32-bit time_t uses

- Many hundreds of drivers patched since 2014
- Core timekeeping code, 2014-2015
- Core file system code, 2012-2018
- System calls, ongoing

Eliminating all 32-bit time_t uses

- Change time* to ktime_t
 - Also helps with accuracy
- Change time* to jiffies
 - Also makes code faster
- Change time_t to time64_t
- Change timespec/timeval to timespec64
- Change CLOCK_REALTIME to CLOCK_MONOTONIC
 - Also helps with leap seconds, NTP

Fixing ioctl interfaces

```
#define _IOC(dir,type,nr,size) \
    (((dir) << _IOC_DIRSHIFT) | \
     ((type) << _IOC_TYPESHIFT) | \
     ((nr) << _IOC_NRSHIFT) | \
     ((size) << _IOC_SIZESSHIFT))

#define _IOR(type,nr,size)      _IOC(_IOC_READ,(type),(nr),(sizeof(size)))
#define _IOW(type,nr,size)      _IOC(_IOC_WRITE,(type),(nr),(sizeof(size)))
#define _IOWR(type,nr,size)
    _IOC(_IOC_READ|_IOC_WRITE,(type),(nr),(sizeof(size)))

#define PPGETTIME    _IOR(PP_IOCTL, 0x95, struct timeval)
#define PPPIOCGIDLE _IOR('t', 63, struct ppp_idle) /* get idle time */
```

Fixing ioctl interfaces

```
@@ -743,10 +744,17 @@ static long ppp_ioctl(struct file *file, unsigned int
cmd, unsigned long arg)
        err = 0;
        break;

-       case PPPIOCGIDLE:
-               idle.xmit_idle = (jiffies - ppp->last_xmit) / HZ;
-               idle.recv_idle = (jiffies - ppp->last_recv) / HZ;
-               if (copy_to_user(argp, &idle, sizeof(idle)))
+       case PPPIOCGIDLE32:
+               idle32.xmit_idle = (jiffies - ppp->last_xmit) / HZ;
+               idle32.recv_idle = (jiffies - ppp->last_recv) / HZ;
+               if (copy_to_user(argp, &idle32, sizeof(idle32)))
+                   err = 0;
+               break;

+
+       case PPPIOCGIDLE64:
+               idle64.xmit_idle = (jiffies - ppp->last_xmit) / HZ;
+               idle64.recv_idle = (jiffies - ppp->last_recv) / HZ;
+               if (copy_to_user(argp, &idle32, sizeof(idle32)))
```



Fixing ioctl interfaces

```
#define _IOC(dir,type,nr,size) \
    (((dir) << _IOC_DIRSHIFT) | \
     ((type) << _IOC_TYPESHIFT) | \
     ((nr) << _IOC_NRSHIFT) | \
     ((size) << _IOC_SIZESSHIFT))

#define _IOR(type,nr,size)      _IOC(_IOC_READ,(type),(nr),(sizeof(size)))
#define _IOW(type,nr,size)      _IOC(_IOC_WRITE,(type),(nr),(sizeof(size)))
#define _IOWR(type,nr,size)
    _IOC(_IOC_READ|_IOC_WRITE,(type),(nr),(sizeof(size)))

#define PPGETTIME      _IOR(PP_IOCTL, 0x95, struct timeval)
#define PPPIOCGIDLE   _IOR('t', 63, struct ppp_idle) /* get idle time */
#define SIOCGSTAMP    0x8906
```

Fixing ioctl interfaces

```
-#define SIOCGSTAMP          0x8906
+#define SIOCGSTAMP_OLD      0x8906
+/*
+ * the timeval/timespec data structure layout is defined by libc,
+ * so we need to cover both possible versions on 32-bit.
+ */
+/* Get stamp (timeval) */
+#define SIOCGSTAMP_NEW     _IOR(SOCK_IOC_TYPE, 0x06, long long[2])
+
+#if __BITS_PER_LONG == 64 || (defined(__x86_64__) && defined(__ILP32__))
+/* on 64-bit and x32, avoid the ?: operator */
+#define SIOCGSTAMP          SIOCGSTAMP_OLD
+#else
+#define SIOCGSTAMP          ((sizeof(struct timeval)) == 8 ? \
+                           SIOCGSTAMP_OLD : SIOCGSTAMP_NEW)
+#endif
```

Other driver interfaces: read()

```
int input_event_to_user(char __user *buffer,
                        const struct input_event *event)
{
    if (in_compat_syscall() && !COMPAT_USE_64BIT_TIME) {
        struct input_event_compat compat_event;

        compat_event.sec = event->input_event_sec;
        compat_event.usec = event->input_event_usec;

        if (copy_to_user(buffer, &compat_event,
                         sizeof(struct input_event_compat)))
            return -EFAULT;

    } else {
        if (copy_to_user(buffer, event, sizeof(struct input_event)))
            return -EFAULT;
    }

    return 0;
}
```

Other driver interfaces: read()

```
struct input_event {  
#if (_BITS_PER_LONG != 32 || !defined(__USE_TIME_BITS64)) &&  
!defined(__KERNEL)  
    struct timeval time;  
#define input_event_sec time.tv_sec  
#define input_event_usec time.tv_usec  
#else  
    __kernel_ulong_t __sec;  
    __kernel_ulong_t __usec;  
#define input_event_sec __sec  
#define input_event_usec __usec  
#endif  
    __u16 type;  
    __u16 code;  
    __s32 value;  
};
```

Other driver interfaces: mmap()

```
struct snd_pcm_mmap_status {
    snd_pcm_state_t state;          /* RO: state - SNDRV_PCM_STATE_XXXX
 */
    int pad1;                      /* Needed for 64 bit alignment */
    snd_pcm_uframes_t hw_ptr;       /* RO: hw ptr (0...boundary-1) */
-    struct timespec tstamp;      /* Timestamp */
+    struct snd_monotonic_timestamp tstamp; /* Timestamp */
-    snd_pcm_state_t suspended_state; /* RO: suspended stream state */
-    struct timespec audio_tstamp;   /* from sample counter or wall clock
 */
+    struct snd_monotonic_timestamp audio_tstamp; /* from sample
counter or wall clock */
};

struct snd_pcm_mmap_control {
```

Virtual File System layer

- First posted by Arnd in 2014
- Second try: Deepa Dinamani, 2016
- Completed by Deepa in 2018
- statx() syscall by David Howells
- utimes() syscall: WIP
- File systems mostly converted
 - Missing: NFS, XFS, HFS, AFS
- Some file systems still not y2038 safe
 - XFS, ext3, coda

System calls

- Internal implementation done
- New entry points for 32-bit
 - 50% done in 4.18
- Need to discuss some APIs:
 - `clock_adjtimex`,
 - `getrusage`, `wait4`
 - `getitimer`/`setitimer`

System calls: method

- Change normal syscall to 64-bit time_t interface
- Reuse 32-bit compat syscalls
- rename compat_time_t to old_time32_t
- rename compat_sys_foo() to sys_foo_time32()

System calls: method

32 bit system

sys_futex

System calls: method

32 bit system

sys_futex

64 bit system

sys_futex

System calls: method

32 bit system

sys_futex

64 bit system

sys_futex

compat_sys_futex

System calls: method

32 bit system

sys_futex

compat_sys_futex

64 bit system

sys_futex

compat_sys_futex

System calls: method

```
@@ -173,10 +173,10 @@ COMPAT_SYSCALL_DEFINE3(get_robust_list, int, pid,
                     return ret;
}

#ifndef CONFIG_COMPAT
-COMPAT_SYSCALL_DEFINE6(futex, u32 __user *, uaddr, int, op, u32, val,
-                      struct compat_timespec __user *, utime, u32 __user *, uaddr2,
+#ifdef CONFIG_COMPAT_32_BIT_TIME
+SYSCALL_DEFINE6(futex_time32, u32 __user *, uaddr, int, op, u32, val,
+               struct old_timespec32 __user *, utime, u32 __user *, uaddr2,
+               u32, val3)
{
    struct timespec ts;
```

System calls: method

32 bit system

sys_futex

~~compat_sys_futex~~
~~sys_futex_time32~~

64 bit system

sys_futex

~~compat_sys_futex~~
~~sys_futex_time32~~

System calls: method

32 bit system

sys_futex

sys_futex_time32

64 bit system

sys_futex

sys_futex_time32

System calls: method

```
--- a/kernel/futex.c
+++ b/kernel/futex.c
@@ -3558,10 +3558,10 @@ long do_futex(u32 __user *uaddr, int op, u32 val,
ktime_t *timeout,
SYSCALL_DEFINE6(futex, u32 __user *, uaddr, int, op, u32, val,
-                 struct timespec __user *, utime, u32 __user *, uaddr2,
+                 struct __kernel_timespec __user *, utime, u32 __user *,
uaddr2,
                 u32, val3)
{
-     struct timespec ts;
+     struct timespec64 ts;
     ktime_t t, *tp = NULL;
     u32 val2 = 0;
     int cmd = op & FUTEX_CMD_MASK;
```

System calls: method

include/linux/time64.h

```
typedef __s64 time64_t;  
  
#ifndef CONFIG_64BIT_TIME  
#define __kernel_timespec timespec  
#endif  
  
#include <uapi/linux/time.h>
```

include/uapi/linux/time.h

```
typedef long long __kernel_time64_t;  
  
#ifndef __kernel_timespec  
struct __kernel_timespec {  
    __kernel_time64_t      tv_sec;  
    long long              tv_nsec;  
};  
#endif
```

Affected syscalls, deprecated

- time
- stime
- gettimeofday
- settimeofday
- adjtimex
- nanosleep
- alarm
- select
- old_select
- io_getevents
- utime
- utimes
- futimensat
- oldstat
- oldlstat
- oldfstat
- newstat
- newlstat
- newfstat
- newfstatat
- stat64
- lstat64
- fstat64
- fstatat64
- wait4

Affected syscalls, deprecated

- | | | |
|---------------------------|-------------------------|------------------------|
| • time | • utime | • stat64 |
| • stime | • utimes | • lstat64 |
| • gettimeofday | • futimensat | • fstat64 |
| • settimeofday | • oldstat | • fstatat64 |
| • adjtimex | • oldlstat | • wait4 |
| • nanosleep | • oldfstat | |
| • alarm | • newstat | |
| • select | • newlstat | |
| • old_select | • newfstat | |
| • io_getevents | • newfstatat | |

Affected syscalls, deprecated

- | | | |
|---------------------------|-------------------------|------------------------|
| • time | • utime | • stat64 |
| • stime | • utimes | • lstat64 |
| • gettimeofday | • futimensat | • fstat64 |
| • settimeofday | • oldstat | • fstatat64 |
| • adjtimex | • oldlstat | • wait4 |
| • nanosleep | • oldfstat | |
| • alarm | • newstat | |
| • select | • newlstat | |
| • old_select | • newfstat | |
| • io_getevents | • newfstatat | |

Affected syscalls, need replacement

- `clock_gettime`
- `clock_settime`
- `clock_adjtime`
- `clock_getres`
- `clock_nanosleep`
- `getitimer`
- `setitimer`
- `timer_gettime`
- `timer_settime`
- `timerfd_gettime`
- `timerfd_settime`
- `pselect6`
- `ppoll`
- `io_pgetevents`
- `recvmsg`
- `mq_timedsend`
- `mq_timedreceive`
- `semtimedop`
- `msgctl`
- `semctl`
- `shmctl`
- `utimensat`
- `rt_sigtimedwait`
- `futex`
- `sched_rr_get_interval`
- `getrusage`
- `wait4`
- `waitid`
- `sysinfo`

Affected syscalls, need replacement

- ~~clock_gettime~~
- ~~clock_settime~~
- clock_adjtime
- ~~clock_getres~~
- ~~clock_nanosleep~~
- getitimer
- setitimer
- ~~timer_gettime~~
- ~~timer_settime~~
- ~~timerfd_gettime~~
- ~~timerfd_settime~~
- pselect6
- ppoll
- io_pgetevents
- recvmsg
- ~~mq_timedsend~~
- ~~mq_timedreceive~~
- ~~semtimedop~~
- ~~msgctl~~
- ~~semctl~~
- ~~shmctl~~
- utimensat
- rt_sigtimedwait
- futex
- sched_rr_get_interval
- getrusage
- wait4
- waitid
- sysinfo

Affected syscalls, need replacement

- ~~clock_gettime~~
- ~~clock_settime~~
- clock_adjtime
- ~~clock_getres~~
- ~~clock_nanosleep~~
- getitimer
- setitimer
- ~~timer_gettime~~
- ~~timer_settime~~
- ~~timerfd_gettime~~
- ~~timerfd_settime~~
- pselect6
- ppoll
- ~~io_pgetevents~~
- ~~recvmsg~~
- mq_timedsend
- mq_timedreceive
- semtimedop
- msgctl
- semctl

- ~~shmctl~~
- ~~utimensat~~
- ~~rt_sigtimedwait~~
- ~~futex~~
- ~~sched_rr_get_interval~~
- getrusage
- wait4
- waitid
- sysinfo

Syscall TODO: getrusage

```
int sys_getrusage(int who, struct rusage __user *ru);  
struct rusage {  
    struct timeval ru_utime;          /* user time used */  
    struct timeval ru_stime;          /* system time used */  
    __kernel_long_t ru_maxrss;        /* maximum resident set size */  
    __kernel_long_t ru_ixrss;         /* integral shared memory size */  
    __kernel_long_t ru_idrss;         /* integral unshared data size */  
    __kernel_long_t ru_isrss;         /* integral unshared stack size */  
    __kernel_long_t ru_minflt;        /* page reclaims */  
    __kernel_long_t ru_majflt;        /* page faults */  
    __kernel_long_t ru_nswap;         /* swaps */  
    __kernel_long_t ru_inblock;        /* block input operations */  
    __kernel_long_t ru_oublock;        /* block output operations */  
    __kernel_long_t ru_msgrnd;        /* messages sent */  
    __kernel_long_t ru_msgrcv;        /* messages received */  
    __kernel_long_t ru_nssignals;      /* signals received */  
    __kernel_long_t ru_nvcsw;         /* voluntary context switches */  
    __kernel_long_t ru_nivcsw;        /* involuntary " */  
};
```

Syscall TODO: getrusage

```
int sys_getrusage_time32(int who, struct rusage __user *ru);
struct rusage {
#ifndef __BITS_PER_LONG != 32 || !defined(__USE_TIME_BITS64)) &&
!defined(__KERNEL__)
    struct timeval ru_utime;          /* user time used */
    struct timeval ru_stime;          /* system time used */
#else
/*
 * For 32-bit user space with 64-bit time_t, the binary layout
 * in these fields is incompatible with 'struct timeval', so the
 * C library has to translate this into the POSIX compatible layout.
 */
    struct __kernel_old_timeval ru_utime;
    struct __kernel_old_timeval ru_stime;
#endif
    __kernel_long_t ru_maxrss;        /* maximum resident set size */
    __kernel_long_t ru_ixrss;         /* integral shared memory size */
    __kernel_long_t ru_idrss;         /* integral unshared data size */
    __kernel_long_t ru_isrss;         /* integral unshared stack size */
    __kernel_long_t ru_minflt;        /* page reclaims */
```

Syscall TODO: getrusage

```
int sys_getrusage_time64(int who, struct __kernel_rusage __user *ru);
struct __kernel_rusage {
    struct __kernel_timespec ru_utime; /* user time used */
    struct __kernel_timespec ru_stime; /* system time used */
    __kernel_long_t ru_maxrss;        /* maximum resident set size */
    __kernel_long_t ru_ixrss;         /* integral shared memory size */
    __kernel_long_t ru_idrss;         /* integral unshared data size */
    __kernel_long_t ru_isrss;         /* integral unshared stack size */
    __kernel_long_t ru_minflt;        /* page reclaims */
    __kernel_long_t ru_majflt;        /* page faults */
    __kernel_long_t ru_nswap;          /* swaps */
    __kernel_long_t ru_inblock;        /* block input operations */
    __kernel_long_t ru_oublock;        /* block output operations */
    __kernel_long_t ru_msgrnd;         /* messages sent */
    __kernel_long_t ru_msgrcv;         /* messages received */
    __kernel_long_t ru_nssignals;       /* signals received */
    __kernel_long_t ru_nvcsw;          /* voluntary context switches */
    __kernel_long_t ru_nivcsw;         /* involuntary " */
};
```

Side note: time structures

```
struct __timespec64 {
    __time64_t tv_sec;
#if __BYTE_ORDER == __BIG_ENDIAN
    int : 32;
#endif
    long tv_nsec;
#if __BYTE_ORDER == __BIG_ENDIAN
    int padding;
#endif
};
```

Side note: time structures

```
struct __timespec64 {
    __time64_t tv_sec;
#if __BYTE_ORDER == __BIG_ENDIAN
    int : 32;
#endif
    long tv_nsec;
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#endif
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Side note: time structures

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struct __timespec64 {
    __time64_t tv_sec;
#if __BYTE_ORDER == __BIG_ENDIAN
    int : 32;
#endif
    long tv_nsec;
#if __BYTE_ORDER == __BIG_ENDIAN
    int padding;
#endif
};
```

Side note: time structures

```
struct __kernel_old_timeval {  
    long tv_sec;  
#ifdef __sparc_v9__  
    int tv_usec;  
    int padding;  
#else  
    long tv_usec;  
#endif  
};
```

Side note: time structures

```
struct __kernel_old_timeval {  
    long tv_sec;  
#ifdef __sparc_v9__  
    int tv_usec;  
    int padding;  
#else  
    long tv_usec;  
#endif  
};
```

C library porting

GLIBC

- Design by Albert Aribaud
 - <https://sourceware.org/glibc/wiki/Y2038ProofnessDesign>
- Old kernel support
- Symbol versioning
- `gcc -D__USE_TIME_BITS64`

MUSL

- Experimental port by Arnd Bergmann
- Binary incompatible
- No compile time switch
- musl-2.x ?

Distro work needed

- 32-bit Embedded distros
 - OpenEmbedded, PTXdist
 - OpenWRT, Buildroot,
 - Rebuild from source
- 64-bit distros
 - SLES, RHEL,
 - Ubuntu, ...
 - Bug fixes only
- 32-bit Android
 - New incompatible ABI
- 32-bit Desktop
 - Debian, Fedora, ...
 - Migration plan

32 bit interfaces

- Network protocols
 - Shared key expiration
- File systems
 - On-disk inode timestamps
- File formats
 - utmp
 - cpio

32 bit interfaces

- Hardware/Firmware
 - Real-time clock
 - SCSI adapters
 - PTP network adapters

```
SHMEM2_WR(bp, drv_info.epoch,  
          (u32) ktime_get_real_seconds());
```

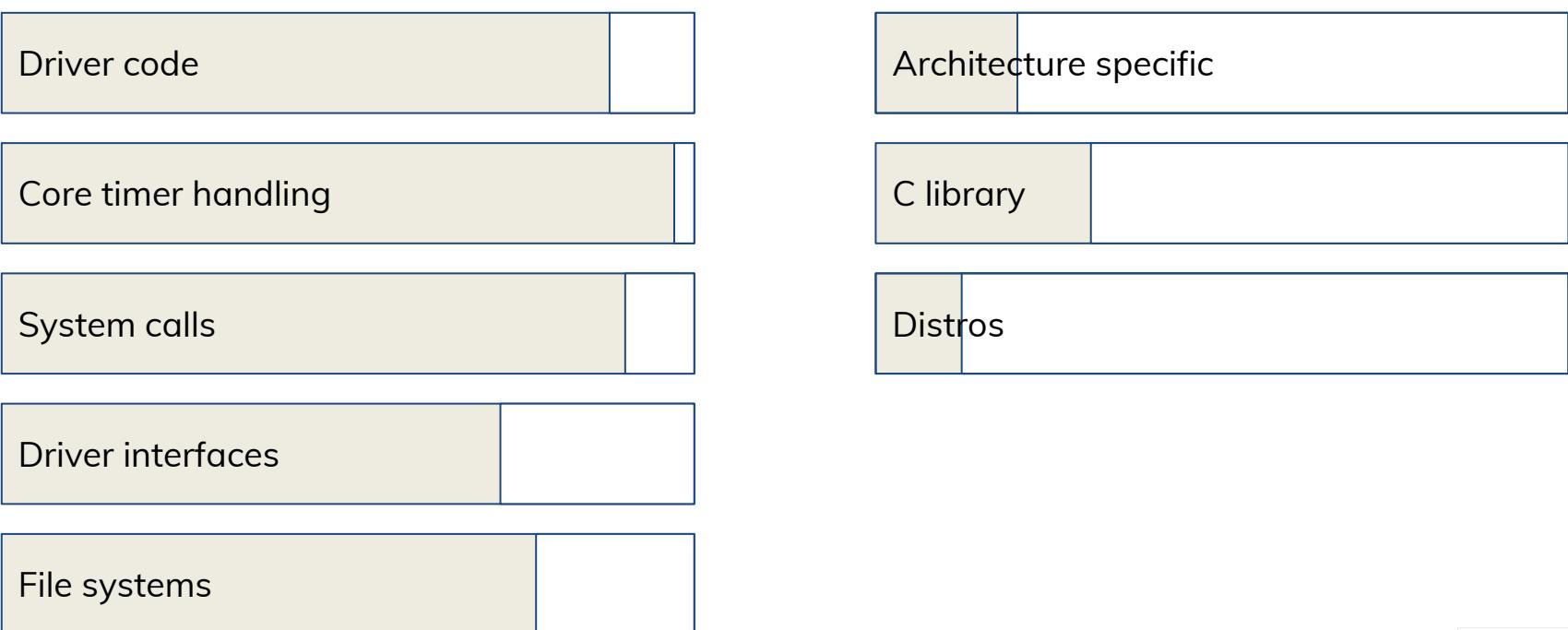
32-bit distro needing rebuild

- **Fedora**
 - Primary: armhf
 - Secondary: x86-32, mips-el
- **Debian**
 - Official: armhf, armel, i386, mipsel
 - Other: sh4, m68k, or1k, powerpcspe
- **Arch Linux**
 - Inofficial: arm, x86-32
- **Ubuntu Core (ARM):**
 - Artik 5/10, Orange Pi 0, R-Pi 2
- **openSUSE Leap:**
 - armv6hl, armv7hl
- **Raspbian**

32-bit distro needing rebuild

- Fedora
 - Primary: **armhf**
 - Secondary: x86-32, mips-el
- Debian
 - Official: **armhf**, armel, **i386**, mipsel
 - Other: sh4, m68k, or1k, parisc, powerpcspe
- Arch Linux
 - Inofficial: arm, x86-32
- Ubuntu Core (ARM):
 - Artik 5/10, Orange Pi 0, R-Pi 2

Progress bar, v4.19



Questions?