

# IRQs: the Hard, the Soft, the Threaded and the Preemptible

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[Example code](#)

Version 2, actually presented live

Thursday October 13, 2016 15:30:

Debugging Methodologies for Realtime Issues

Joel Fernandes, Google  
this same room

Knocking at Your Back Door (or How Dealing with  
Modern Interrupt Architectures can Affect Your Sanity)

Marc Zyngier, ARM Ltd  
Hall Berlin A

# Agenda

- Why do IRQs exist?
- About kinds of hard-IRQ handlers
- About softirqs and tasklets
- Differences in IRQ handling between RT and non-RT kernels
- Studying IRQ behavior via kprobes, event tracing, mpstat and eBPF
- Detailed example: when does NAPI take over for eth IRQs?

“Kunst nicht lehrbar ist. Sie müssen wieder in der Werkstatt aufgehen.” -- Walter Gropius

## Sample questions to be answered

- What's all stuff in /proc/interrupts anyway?
- What are IPIs and NMIs?
- Why are atomic operations expensive for ARM?
- Why are differences between mainline and RT for softirqs?
- What is 'current' task while in softirq?
- What function is running inside the threaded IRQs?
- When do we switch from individual hard IRQ processing to NAPI?

# Interrupt handling: a brief pictorial summary

one full life, <http://tinyurl.com/j25la15>



Dennis Jarvis, <http://tinyurl.com/jmkw23h>

Top half: the hard IRQ

Bottom half: the soft IRQ

## Why do we need interrupts at all?

- IRQs allow devices to notify the kernel that they require maintenance.
- Alternatives include
  - polling (servicing devices at a pre-configured interval);
  - traditional IPC to user-space drivers.
- Even a single-threaded RTOS or a bootloader needs a system timer.

## Interrupts in Das U-boot

- For ARM, minimal IRQ support:
  - clear exceptions and reset timer (*e.g.*, `arch/arm/lib/interrupts_64.c` or `arch/arm/cpu/armv8/exceptions.S`)
- For x86, interrupts are serviced via a stack-push followed by a jump (`arch/x86/cpu/interrupts.c`)
  - PCI has full-service interrupt handling (`arch/x86/cpu/irq.c`)

# Interrupts in RTOS: Xenomai/ADEOS IPIPE

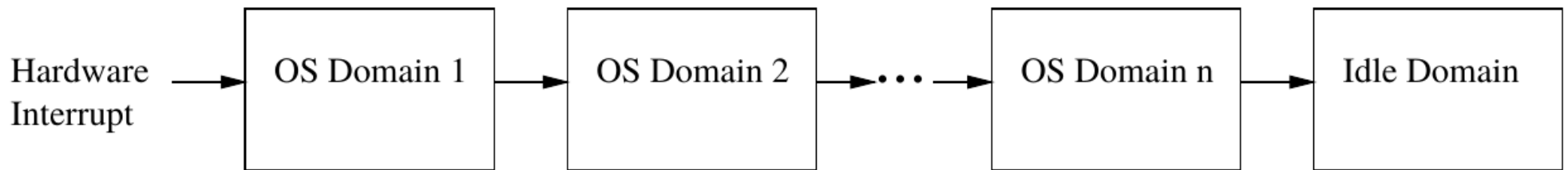


Figure 2: Adeos' interrupt pipe.

From [Adeos website](#), covered by GFDL



# Zoology of IRQs

- Hard versus soft
- Level- vs. edge-triggered, simple, fast EOI or per-CPU
- Local vs. global; System vs. device
- Maskable vs. non-maskable
- Shared or not; chained or not
- Multiple interrupt controllers per SOC



'cat /proc/interrupts' or 'mpstat -A'



## ARM IPIs, from [arch/arm/kernel/smp.c](#)

```
void handle_IPI(int ipinr, struct pt_regs *regs)
{
    switch (ipinr) {
    case IPI_TIMER:
        tick_receive_broadcast();
    case IPI_RESCCHEDULE:
        scheduler_ipi();
    case IPI_CALL_FUNC:
        generic_smp_call_function_interrupt();
    case IPI_CPU_STOP:
        ipi_cpu_stop(cpu);
    case IPI_IRQ_WORK:
        irq_work_run();
    case IPI_COMPLETION:
        ipi_complete(cpu);
    }
}
```

Handlers are in  
[kernel/sched/core.c](#)

 \$ # cat /proc/interrupts, look at bottom

## What is an NMI?

- A 'non-maskable' interrupt is related to:
  - HW problem: parity error, bus error, watchdog timer expiration . . .
  - also used by perf

```
/* non-maskable interrupt control */  
#define NMICR_NMIF      0x0001      /* NMI pin interrupt flag */  
#define NMICR_WDIF      0x0002     /* watchdog timer overflow */  
#define NMICR_ABUSERR   0x0008     /* async bus error flag */
```

From [arch/arm/mn10300/include/asm/intctl-regs.h](https://arch/arm/mn10300/include/asm/intctl-regs.h)



## How IRQ masking works

```

arch/arm/include/asm/irqflags.h:
#define arch_local_irq_enable arch_local_irq_enable
static inline void arch_local_irq_enable(void)
{   asm volatile(
    "cpsie i
    ::: "memory", "cc"); }

```

only current core

“change processor state”

@ arch\_local\_irq\_enable"

```

arch/arm64/include/asm/irqflags.h:
static inline void arch_local_irq_enable(void)
{   asm volatile(
    "msr    daifclr, #2          // arch_local_irq_enable"
    ::: "memory"); }

```

```

arch/x86/include/asm/irqflags.h:
static inline notrace void arch_local_irq_enable(void)
{   native_irq_enable(); }
static inline void native_irq_enable(void)
{   asm volatile("sti": : : "memory"); }

```

## x86's Infamous System Management Interrupt

- SMI jumps out of kernel into System Management Mode
  - controlled by **System Management Engine** (Skochinsky)
- **Identified as security vulnerability** by Invisible Things Lab
- Not directly visible to Linux
- Traceable via hw\_lat detector (sort of)

[RFC][PATCH 1/3] tracing: Added hardware latency tracer, Aug 4  
From: "Steven Rostedt (Red Hat)" <rostedt@goodmis.org>  
The hardware latency tracer has been in the PREEMPT\_RT patch for some time. It is used to detect possible SMIs or any other hardware interruptions that the kernel is unaware of. Note, NMIs may also be detected, but that may be good to note as well.

## ARM's Fast Interrupt reQuest

- An NMI with optimized handling due to **dedicated registers**.
- Underutilized by Linux drivers.
- Serves as the basis for Android's **fiq\_debugger**.

## IRQ 'Domains' Correspond to Different INTC's

### CONFIG\_IRQ\_DOMAIN\_DEBUG:

This option will show the mapping relationship between hardware irq numbers and Linux irq numbers. The mapping is exposed via debugfs in the file "irq\_domain\_mapping".

### Note:

- There are a lot more IRQs than in /proc/interrupts.
- There are more IRQs in /proc/interrupts than in 'ps axl | grep irq'.
- Some IRQs are not used.
- Some are processor-reserved and not kernel-managed.

# Example: i.MX6 General Power Controller

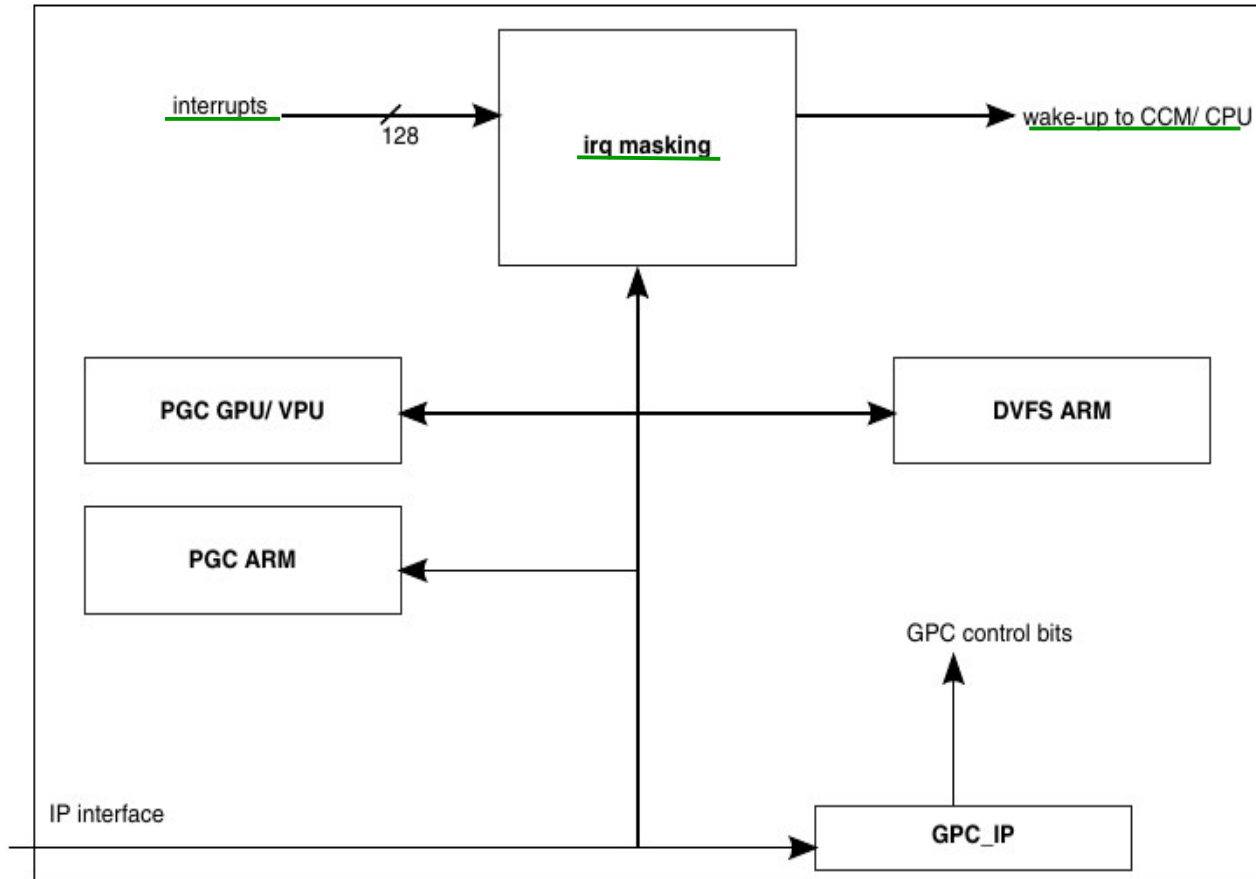


Figure 27-1. GPC Block Diagram

Unmasked IRQs can wakeup sleeping power domains.



## Threaded IRQs in RT kernel



`ps axl | grep irq`

with both RT and non-RT kernels.

Handling IRQs as kernel threads allows priority and CPU affinity to be managed individually.

IRQ handlers running in threads can themselves be interrupted.

?



Quiz: What we will see  
with 'ps axl | grep irq'  
for non-RT kernels?  
Why?



## What function do threaded IRQs run?

```
/* request_threaded_irq - allocate an interrupt line
 *
 * @handler: Function to be called when the IRQ occurs.
 * Primary handler for threaded interrupts
 * If NULL and thread_fn != NULL the default
 * primary handler is installed
 *
 * @thread_fn: Function called from the irq handler thread
 * If NULL, no irq thread is created
 */
```

Even in mainline, `request_irq()` = `requested_threaded_irq()`  
with NULL `thread_fn`.

EXAMPLE

**CASE 0** *indirect* invocation of request\_threaded\_irq()

request\_irq(*handler*)  request\_threaded\_irq(*handler*, NULL)

Result:

- irq\_default\_primary\_handler() runs in interrupt context.
- *All* it does is wake up the thread.
- Then *handler* runs in irq/<name> thread.

---

**CASE 1** *direct* invocation of request\_threaded\_irq()

Result:

- *handler* runs in interrupt context.
- *thread\_fn* runs in irq/<name> thread.

irq\_setup\_forced\_threading()

## Threaded IRQs in RT, mainline and mainline with “threadirqs” boot param

- **RT**: all hard-IRQ handlers that don't set IRQF\_NOTHREAD run in threads.
- **Mainline**: only those hard-IRQ handlers whose registration requests explicitly call `request_threaded_irq()` run in threads.
- **Mainline** with **threadirqs** kernel cmdline: like RT, but CPU affinity of IRQ threads cannot be set.

genirq: Force interrupt thread on RT

genirq: Do not invoke the affinity callback via a workqueue on RT

# Shared interrupts: mmc driver

- Check 'ps axl | grep irq | grep mmc':

```
1  0 122  2 -51  0  -  S  ?  0:00 [irq/16-mmc0]
```

```
1  0 123  2 -50  0  -  S  ?  0:00 [irq/16-s-mmc0]
```

- 'cat /proc/interrupts': mmc and ehci-hcd share an IRQ line

```
16:      204      IR-IO-APIC 16-fasteoi  mmc0,ehci_hcd:usb3
```

- drivers/mmc/host/sdhci.c:

```
ret = request_threaded_irq(host->irq, sdhci_irq, sdhci_thread_irq,  
IRQF_SHARED, mmc_hostname(mmc), host);
```

## Why are atomic operations more expensive (ARM)?

*arch/arm/include/asm/atomic.h:*

```
static inline void atomic_###op(int i, atomic_t *v) \
{ raw_local_irq_save(flags); \
v->counter c_op i; \
raw_local_irq_restore(flags); }
```

*include/linux/irqflags.h:*

```
#define raw_local_irq_save(flags) \
do { flags = arch_local_irq_save(); } while (0)
```

*arch/arm/include/asm/atomic.h:*

```
/* Save the current interrupt enable state & disable IRQs */
static inline unsigned long arch_local_irq_save(void) { . . . }
```

# Introduction to softirqs

Tasklet interface

Raised by devices

Kernel housekeeping

In kernel/softirq.c:

IRQ\_POLL since 4.4

```
const char * const softirq_to_name[NR_SOFTIRQS] = {  
"HI", "TIMER", "NET_TX", "NET_RX", "BLOCK", "BLOCK_IOPOLL",  
"TASKLET", "SCHED", "HRTIMER", "RCU"  
};
```

Gone since 4.1

**In ksoftirqd, softirqs are serviced in the listed order.**



## What are tasklets?

```
const char * const softirq_to_name[NR_SOFTIRQS] = {  
    "HI", "TIMER", "NET_TX", "NET_RX", "BLOCK", "BLOCK_IOPOLL",  
    "TASKLET", "SCHED", "HRTIMER", "RCU"  
};
```

- Tasklets perform deferred work not handled by other softirqs.
- Examples: crypto, USB, DMA, keyboard . . .
- More latency-sensitive drivers (sound, PCI) are part of *tasklet\_hi\_vec*.
- Any driver can create a tasklet.
- `tasklet_hi_schedule()` or `tasklet_schedule()` are called directly by ISR.

```
[alison@sid ~]$ sudo mpstat -l SCPU
```

```
Linux 4.1.0-rt17+ (sid) 05/29/2016 _x86_64_(4 CPU)
CPU HI/s TIMER/s NET_TX/s NET_RX/s BLOCK/s TASKLET/s SCHED/s HRTIMER/s RCU/s
 0 0.03 249.84 0.00 0.11 19.96 0.43 238.75 0.68 0.00
 1 0.01 249.81 0.38 1.00 38.25 1.98 236.69 0.53 0.00
 2 0.02 249.72 0.19 0.11 53.34 3.83 233.94 1.44 0.00
 3 0.59 249.72 0.01 2.05 19.34 2.63 234.04 1.72 0.00
```

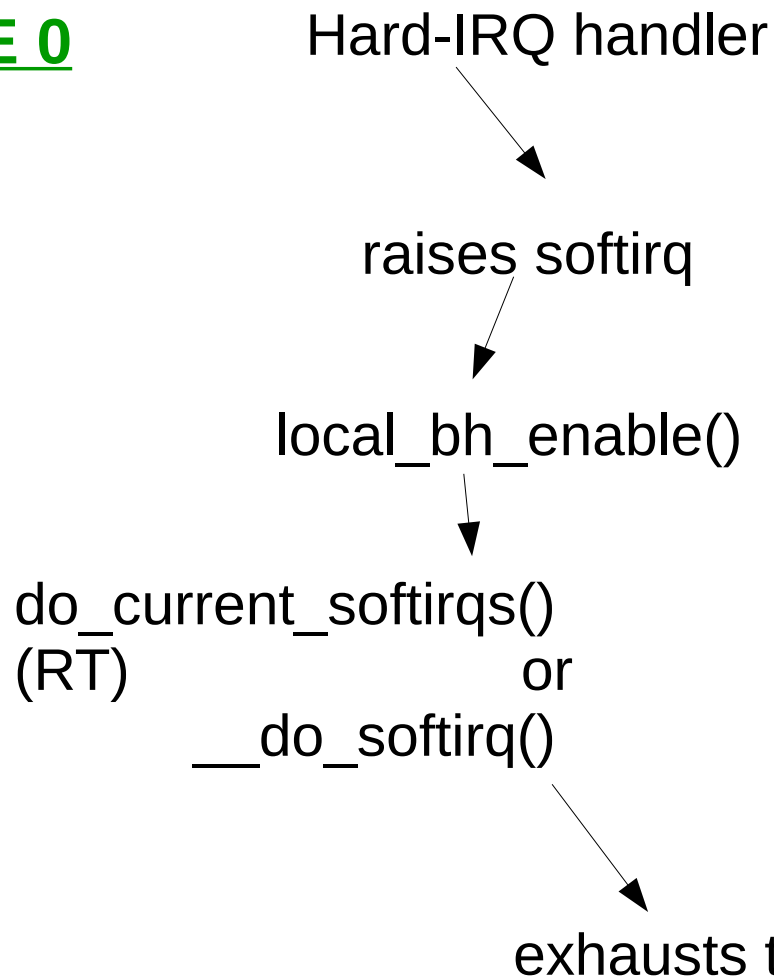
```
Linux 4.6.0+ (sid) 05/29/2016 _x86_64_(4 CPU)
CPU HI/s TIMER/s NET_TX/s NET_RX/s BLOCK/s TASKLET/s SCHED/s HRTIMER/s RCU/s
 0 0.26 16.13 0.20 0.33 40.90 0.73 9.18 0.00 19.04
 1 0.00 9.45 0.00 1.31 14.38 0.61 7.85 0.00 17.88
 2 0.01 15.38 0.00 0.20 0.08 0.29 13.21 0.00 16.24
 3 0.00 9.77 0.00 0.05 0.15 0.00 8.50 0.00 15.32
```

```
Linux 4.1.18-rt17-00028-g8da2a20 (vpc23) 06/04/16 _armv7l_(2 CPU)
CPU HI/s TIMER/s NET_TX/s NET_RX/s BLOCK/s TASKLET/s SCHED/s HRTIMER/s RCU/s
 0 0.00 999.72 0.18 9.54 0.00 89.29 191.69 261.06 0.00
 1 0.00 999.35 0.00 16.81 0.00 15.13 126.75 260.89 0.00
```

```
Linux 4.7.0 (nitrogen6x) 07/31/16 _armv7l_(4 CPU)
CPU HI/s TIMER/s NET_TX/s NET_RX/s BLOCK/s TASKLET/s SCHED/s HRTIMER/s RCU/s
 0 0.00 2.84 0.50 40.69 0.00 0.38 2.78 0.00 3.03
 1 0.00 89.00 0.00 0.00 0.00 0.00 0.64 0.00 46.22
 2 0.00 16.59 0.00 0.00 0.00 0.00 0.23 0.00 3.05
 3 0.00 10.22 0.00 0.00 0.00 0.00 0.25 0.00 1.45
```

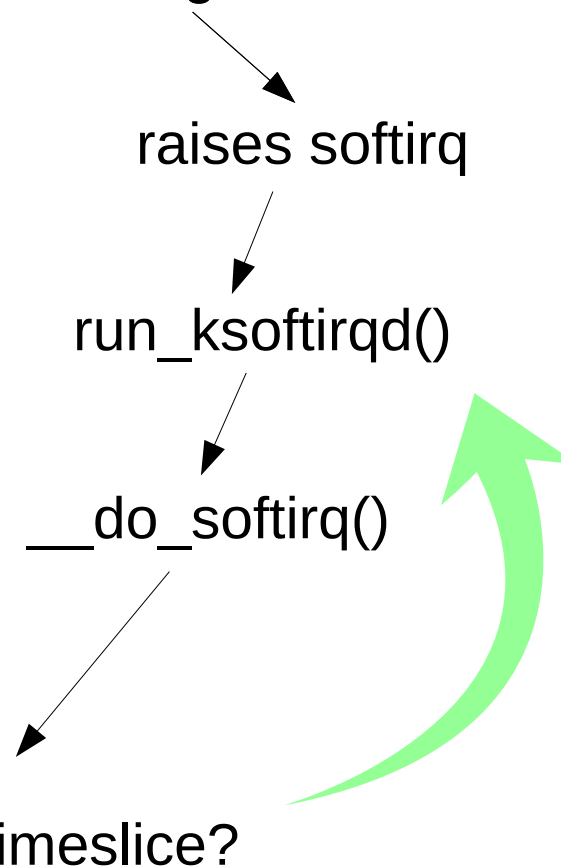
## Two paths by which softirqs run

### CASE 0 (left)



### system management thread

### CASE 1 (right)



# Case 0: Run softirqs at exit of a hard-IRQ handler

## RT (4.6.2-rt5)

```
local_bh_enable();  
  ↓  
__local_bh_enable();  
  ↓  
do_current_softirqs();  
  ↓  
while (current->softirqs_raised) {  
  i = __ffs(current->softirqs_raised);  
  do_single_softirq(i);  
}  
  ↓  
handle_softirq();
```

*Run softirqs raised  
in the **current** context.*

## non-RT (4.6.2)

```
local_bh_enable();  
  ↓  
do_softirq();  
  ↓  
__do_softirq();  
  ↓  
handle_pending_softirqs();  
  ↓  
while ((softirq_bit = ffs(pending)))  
  handle_softirq();
```

*Run **all** pending softirqs up to  
MAX\_IRQ\_RESTART.*

EXAMPLE

## Case 1: Scheduler runs the rest from ksoftirqd

RT (4.6.2-rt5)

`run_ksoftirqd();`

`do_current_softirqs()`  
[ where *current* == ksoftirqd ]

non-RT (4.6.2)

`run_ksoftirqd();`

`do_softirq();`

`__do_softirq();`

```
h = softirq_vec;
while ((softirq_bit = ffs(pending)))
{
    h += softirq_bit - 1;
    h->action(h);
}
```

# RT vs Mainline: entering softirq handler

SKIP

## 4.7 mainline:

```
[11661.191187] e1000e_poll+0x126/0xa70 [e1000e]
[11661.191197] net_rx_action+0x52e/0xcd0
[11661.191206] __do_softirq+0x15c/0x5ce ← kick off soft IRQ
[11661.191215] irq_exit+0xa3/0xd0
[11661.191222] do_IRQ+0x62/0x110
[11661.191230] common_interrupt+0x82/0x82 }
```

hard-IRQ handler

## 4.6.2-rt5:

```
[ 6937.393805] e1000e_poll+0x126/0xa70 [e1000e]
[ 6937.393808] check_preemption_disabled+0xab/0x240
[ 6937.393815] net_rx_action+0x53e/0xc90
[ 6937.393824] do_current_softirqs+0x488/0xc30
[ 6937.393831] do_current_softirqs+0x5/0xc30 } kick-off softIRQ
[ 6937.393836] __local_bh_enable+0xf2/0x1a0
[ 6937.393840] irq_forced_thread_fn+0x91/0x140
[ 6937.393845] irq_thread+0x170/0x310
[ 6937.393848] irq_finalize_oneshot.part.6+0x4f0/0x4f0
[ 6937.393853] irq_forced_thread_fn+0x140/0x140
[ 6937.393857] irq_thread_check_affinity+0xa0/0xa0
[ 6937.393862] kthread+0x12b/0x1b0 }
```

hard-IRQ handler

## Summary of softirq execution paths

**Case 0:** Behavior of `local_bh_enable()` differs **significantly** between RT and mainline kernel.

**Case 1:** Behavior of `ksoftirqd` itself is **mostly the same** (note discussion of `ktimersoftd` below).

## What is 'current'?

`include/asm-generic/current.h:`

```
#define get_current() (current_thread_info()->task)
#define current get_current()
```

`arch/arm/include/asm/thread_info.h:`

```
static inline struct thread_info *current_thread_info(void)
{ return (struct thread_info *) (current_stack_pointer &
~(THREAD_SIZE - 1));
}
```

`arch/x86/include/asm/thread_info.h:`

```
static inline struct thread_info *current_thread_info(void)
{ return (struct thread_info *) (current_top_of_stack() -
THREAD_SIZE);}
```

In `do_current_softirqs()`, *current* is the threaded IRQ task.



## What is 'current'? part 2

```
arch/arm/include/asm/thread_info.h:  
/*  
 * how to get the current stack pointer in C  
 */  
register unsigned long current_stack_pointer asm ("sp");
```

```
arch/x86/include/asm/thread_info.h:  
static inline unsigned long current_stack_pointer(void)  
{  
    unsigned long sp;  
#ifdef CONFIG_X86_64  
    asm("mov %%rsp,%0" : "=g" (sp));  
#else  
    asm("mov %%esp,%0" : "=g" (sp));  
#endif  
    return sp;  
}
```



Q.: When do  
system-management  
softirqs get to run?



# Introducing systemd-irqd!!<sup>†</sup>

<sup>†</sup>As suggested by Dave Anders

# Do timers, scheduler, RCU ever run as part of do\_current\_softirqs?

## Examples:

- every jiffy,  
                    raise\_softirq\_irqoff(HRTIMER\_SOFTIRQ);
- scheduler\_ipi() for NOHZ calls  
                    raise\_softirq\_irqoff(SCHED\_SOFTIRQ);
- rcu\_bh\_qs() calls  
                    raise\_softirq(RCU\_SOFTIRQ);

These run when ksoftirqd is *current*.

## Demo: kprobe on do\_current\_softirqs() for RT kernel

- At [Github](#)
- Counts calls to `do_current_softirqs()` from `ksoftirqd` and from a hard-IRQ handler.
- Tested on 4.4.4-rt11 with Boundary Devices' Nitrogen i.MX6.

Output showing what task of 'current\_thread' is:

```
[ 52.841425] task->comm is ksoftirqd/1
[ 70.051424] task->comm is ksoftirqd/1
[ 70.171421] task->comm is ksoftirqd/1
[ 105.981424] task->comm is ksoftirqd/1
[ 165.260476] task->comm is irq/43-2188000.
[ 165.261406] task->comm is ksoftirqd/1
[ 225.321529] task->comm is irq/43-2188000.
```

explanation

## Softirqs can be pre-empted with PREEMPT\_RT

include/linux/sched.h:

```
struct task_struct {  
#ifdef CONFIG_PREEMPT_RT_BASE  
    struct rcu_head put_rcu;  
    int softirq_nestcnt;  
    unsigned int softirqs_raised;  
#endif  
};
```

## RT-Linux headache: 'softirq starvation'

“sched: RT throttling activated” or  
“INFO: rcu\_sched detected stalls on CPUs”

- ksoftirqd scarcely gets to run.
- Events that are triggered by timer interrupt won't happen.
- *Example*: main event loop in userspace did not run due to missed timer ticks.

Reference: “Understanding a Real-Time System” by Rostedt,  
[slides](#) and [video](#)



## (partial) RT solution: ktimersoftd

Author: Sebastian Andrzej Siewior <bigeasy@linutronix.de>

Date: Wed Jan 20 2016 +0100

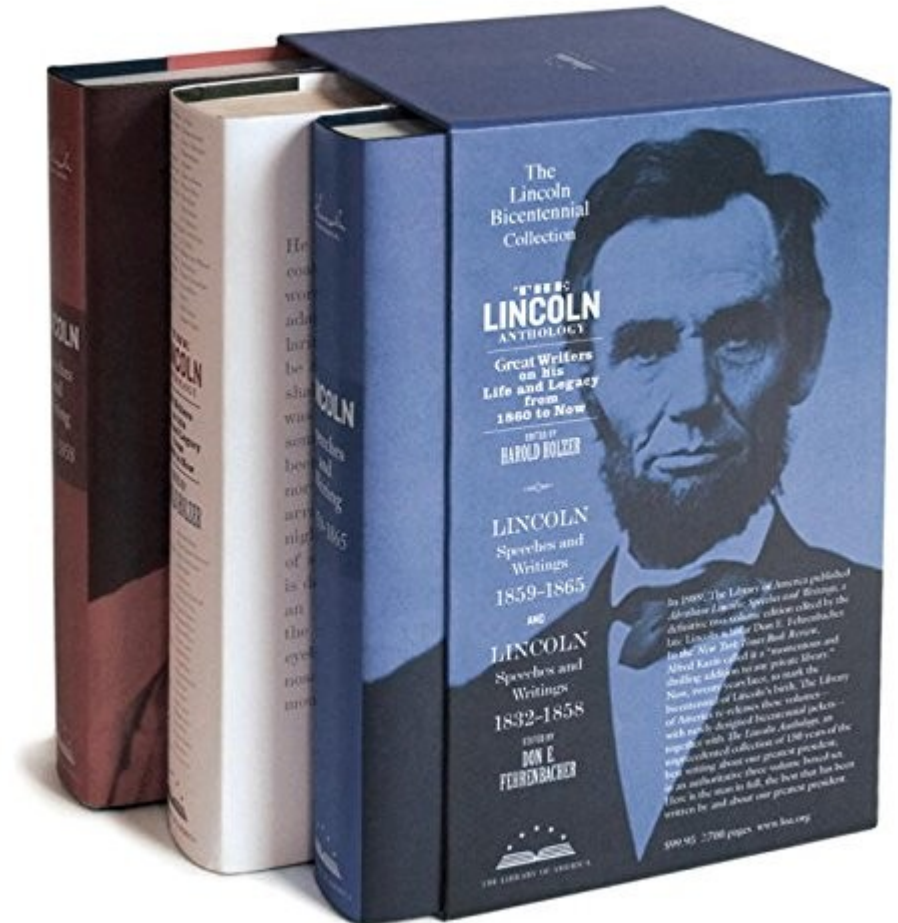
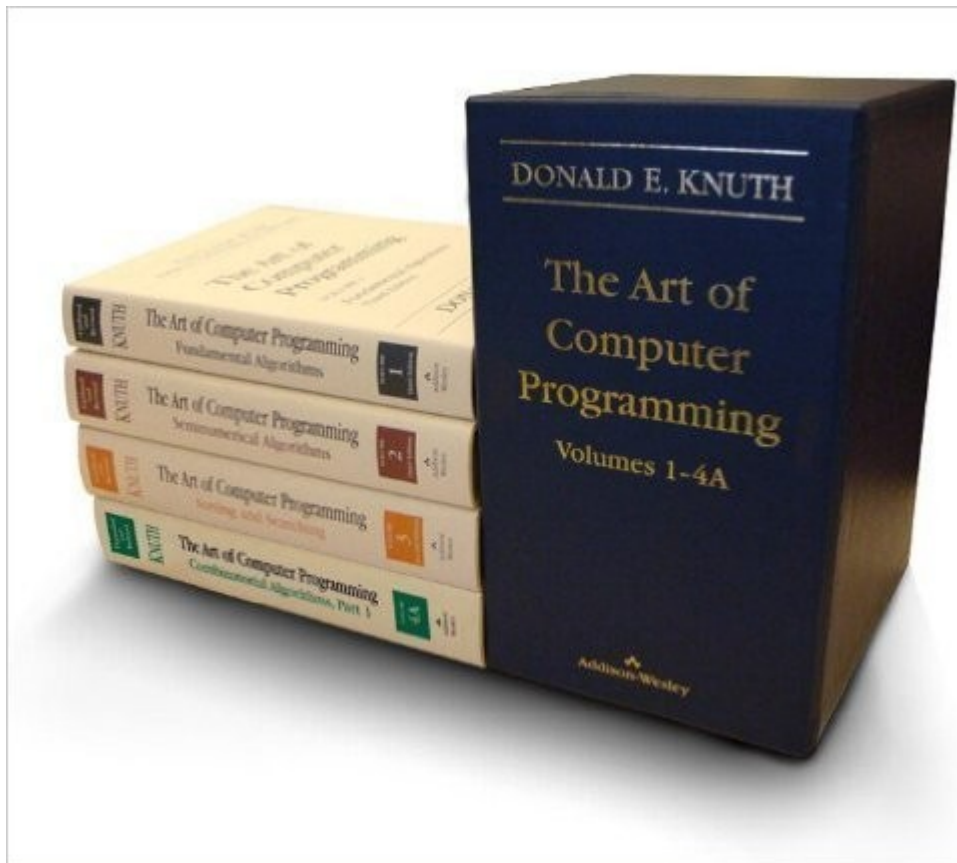
softirq: **split timer softirqs out of ksoftirqd**

With enough networking load it is possible that the system never goes idle and schedules ksoftirqd and everything else with a higher priority. One of the tasks left behind is one of RCU's threads and so we see stalls and eventually run out of memory. **This patch moves the TIMER and HRTIMER softirqs out of the `ksoftirqd` thread into its own `ktimersoftd`.** The former can now run SCHED\_OTHER (same as mainline) and the latter at SCHED\_FIFO due to the wakeups. [ . . . ]





# ftrace produces a copious amount of output



## Investigating IRQs with eBPF: bcc

- **BCC - Tools for BPF-based Linux analysis**
- tools/ and examples/ illustrate interfaces to kprobes and uprobes.
- BCC tools are:
  - a convenient way to study arbitrary infrequent events dynamically;
  - based on dynamic code insertion using Clang Rewriter JIT;
  - lightweight due to in-kernel data storage.



## eBPF, IOvisor and IRQs: limitations

- JIT compiler is currently available for the x86-64, arm64, and s390 architectures.
- No stack traces unless CONFIG\_FRAME\_POINTER=y
- Requires recent kernel, LLVM and Clang
- bcc/src/cc/export/helpers.h:

```
#ifdef __powerpc__  
[...]  
#elif defined(__x86_64__)  
[...]  
#else  
#error "bcc does not support this platform yet"  
#endif
```

## bcc tips

- Kernel source must be present on the host where the probe runs.
- `/lib/modules/$(uname -r)/build/include/generated` must exist.
- To switch between kernel branches and continue quickly using `bcc`:
  - run `'mrproper; make config; make'`
  - `'make'` need only to populate `include/generated` in kernel source before `bcc` again becomes available.
  - `'make headers_install'` as non-root user

## Get latest version of clang by compiling from source (or from Debian Sid)

```
$ git clone http://llvm.org/git/llvm.git
```

```
$ cd llvm/tools
```

```
$ git clone --depth 1 http://llvm.org/git/clang.git
```

```
$ cd ..; mkdir build; cd build
```

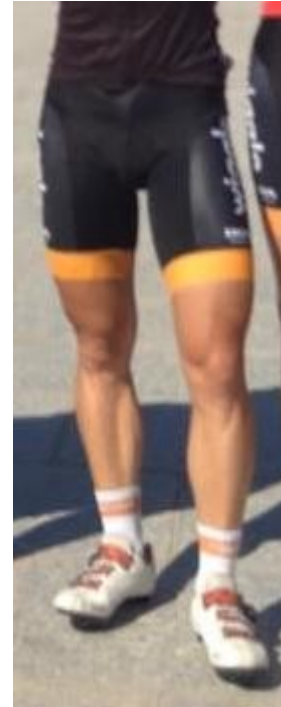
```
$ cmake .. -DLLVM_TARGETS_TO_BUILD="BPF;X86"
```

```
$ make -j $(getconf _NPROCESSORS_ONLN)
```

from samples/bpf/README.rst

# Example: NAPI: changing the bottom half

By McSmit - Own work, CC BY-SA 3.0



Di O. Quincel - Opera propria, CC BY-SA 4.0

## Quick NAPI refresher

### The problem:

“High-speed networking can create thousands of interrupts per second, all of which tell the system something it already knew: it has lots of packets to process.”

### The solution:

“Interrupt mitigation . . . NAPI allows drivers to run with (some) interrupts disabled during times of high traffic, with a corresponding decrease in system load.”

### The implementation:

Poll the driver and drop packets without processing in the NIC if the polling frequency necessitates.



## Example: i.MX6 FEC RGMII NAPI turn-on

== irq\_forced\_thread\_fn() for irq/43

```
static irqreturn_t fec_enet_interrupt(int irq, void *dev_id)
[ . . . ]
    if ((fep->work_tx || fep->work_rx) && fep->link) {
        if (napi_schedule_prep(&fep->napi)) {
            /* Disable the NAPI interrupts */
            writel(FEC_ENET_MII, fep->hwp + FEC_IMASK);
            __napi_schedule(&fep->napi);
        }
    }
}
```

Back to [threaded IRQs](#)

## Example: i.MX6 FEC RGMII NAPI turn-off

```
static int fec_enet_rx_napi(struct napi_struct *napi, int budget){  
[ . . . ]  
    pkts = fec_enet_rx(ndev, budget);  
    if (pkts < budget) {  
        napi_complete(napi);  
        writel(FEC_DEFAULT_IMASK, fep->hwp + FEC_IMASK);  
    }  
}  
  
netif_napi_add(ndev, &fep->napi, fec_enet_rx_napi,  
NAPI_POLL_WEIGHT);
```

Interrupts are re-enabled when budget is not consumed.

## Using existing tracepoints

- function\_graph tracing causes a lot of overhead.
- How about napi\_poll tracer in /sys/kernel/debug/events/napi?
  - Fires constantly with any network traffic.
  - Displays no obvious change in behavior when eth IRQ is disabled and polling starts.

The Much Easier Way:

BCC on x86\_64 with  
4.6.2-rt5 and Clang-3.8

# Handlind Eth IRQs in ksoftirqd on x86\_64, but NAPI?

4.6.2-rt5

```
root $ ./stackcount.py e1000_receive_skb  
Tracing 1 functions for "e1000_receive_skb"
```

```
^C
```

```
e1000_receive_skb  
e1000e_poll  
net_rx_action  
do_current_softirqs  
run_ksoftirqd  
smpboot_thread_fn  
kthread  
ret_from_fork
```

**1** ← COUNTS

```
e1000_receive_skb  
e1000e_poll  
net_rx_action  
do_current_softirqs  
__local_bh_enable  
irq_forced_thread_fn  
irq_thread  
kthread  
ret_from_fork
```

**26469**

running from  
ksoftirqd, not from  
hard IRQ handler.

**Normal behavior:**  
packet handler runs  
immediately after eth  
IRQ, in its context.

## Switch to NAPI on x86\_64

```
[alison@sid]$ sudo modprobe kp_ksoft eth_irq_procid=1  
[ ] __raise_softirq_irqoff_ksoft: 582 hits  
[ ] kprobe at ffffffff81100920 unregistered
```

```
[alison@sid]$ sudo ./stacksnoop.py __raise_softirq_irqoff_ksoft  
144.803096056 __raise_softirq_irqoff_ksoft  
ffffffffff81100921 __raise_softirq_irqoff_ksoft  
ffffffffff810feda9 do_current_softirqs  
ffffffffff810ffeae run_ksoftirqd  
ffffffffff8114d255 smpboot_thread_fn  
ffffffffff81144a99 kthread  
ffffffffff8205ed82 ret_from_fork
```

## Same Experiment, but non-RT 4.6.2

Most frequent:

```
e1000_receive_skb
e1000e_poll
net_rx_action
__softirqentry_text_start
irq_exit
do_IRQ
ret_from_intr
cpuidle_enter
call_cpuidle
cpu_startup_entry
start_secondary
1016045
```

Run in ksoftirqd:

```
e1000_receive_skb
e1000e_poll
net_rx_action
__softirqentry_text_start
run_ksoftirqd
smpboot_thread_fn
kthread
ret_from_fork
1162
```

At least 70 other call stacks observed in a few seconds.

Due to `handle_pending_softirqs()`, any hard IRQ can run before a given softirq (non-RT 4.6.2)

```
e1000_receive_skb
e1000e_poll
net_rx_action
__softirqentry_text_start
irq_exit
do_IRQ
ret_from_intr
pipe_write
__vfs_write
vfs_write
sys_write
entry_SYSCALL_64_fastpath
357
```

```
e1000_receive_skb
e1000e_poll
net_rx_action
__softirqentry_text_start
irq_exit
do_IRQ
ret_from_intr
__alloc_pages_nodemask
alloc_pages_vma
handle_pte_fault
handle_mm_fault
__do_page_fault
do_page_fault
page_fault
366
```



## Same Experiment, but 4.6.2 with 'threadirqs' boot param

e1000\_receive\_skb  
e1000e\_poll  
net\_rx\_action  
\_\_softirqentry\_text\_start  
do\_softirq\_own\_stack  
do\_softirq.part.16  
\_\_local\_bh\_enable\_ip  
irq\_forced\_thread\_fn  
irq\_thread  
kthread  
ret\_from\_fork  
569174

With 'threadirqs'  
cmdline parameter at  
boot.

Note:  
*no do\_current\_softirqs()*



Investigation on ARM:

kprobe with 4.6.2-rt5

[Documentation/kprobes.txt](#)

“In general, you can install a probe  
*anywhere* in the kernel.

In particular, you can probe interrupt handlers.”

Takeaway: **not** limited to existing tracepoints!

## Not quite anywhere

```
root@nitrogen6x:~# insmod 4.6.2/kp_raise_softirq_irqoff.ko
[ 1749.935955] Planted kprobe at 8012c1b4
[ 1749.936088] Internal error: Oops - undefined instruction: 0 [#1]
PREEMPT SMP ARM
[ 1749.936109] Modules linked in: kp_raise_softirq_irqoff(+)
[ 1749.936116] CPU: 0 PID: 0 Comm: swapper/0 Not tainted 4.6.2
[ 1749.936119] Hardware name: Freescale i.MX6 Quad/DualLite
[ 1749.936131] PC is at __raise_softirq_irqoff+0x0/0xf0
[ 1749.936144] LR is at __napi_schedule+0x5c/0x7c
[ 1749.936766] Kernel panic - not syncing: Fatal exception in
interrupt
```

Mainline stable 4.6.2

## Adapt samples/kprobes/kprobe\_example.c

```

/* For each probe you need to allocate a kprobe structure */
static struct kprobe kp = {
    .symbol_name= "__raise_softirq_irqoff_ksoft",
};
                                                    in net/core/dev.c

/* kprobe post_handler: called after the probed instruction is executed */
static void handler_post(struct kprobe *p, struct pt_regs *regs, unsigned
long flags)
{
    unsigned id = smp_processor_id();
    /* change id to that where the eth IRQ is pinned */
    if (id == 0) { pr_info("Switched to ethernet NAPI.\n");
        pr_info("post_handler: p->addr = 0x%p, pc = 0x%lx,"
            " lr = 0x%lx, cpsr = 0x%lx\n",
            p->addr, regs->ARM_pc, regs->ARM_lr, regs->ARM_cpsr); }
}

```

## Watching net\_rx\_action() switch to NAPI

```
alison@laptop:~# make ARCH=arm CROSS_COMPILE=arm-linux-gnueabi- samples/kprobes/ modules
```

```
root@nitrogen6x:~# modprobe kp_ksoft.ko eth_proc_id=1
```

```
root@nitrogen6x:~# dmesg | tail
```

```
[ 6548.644584] Planted kprobe at 8003344
```

```
root@nitrogen6x:~# dmesg | grep post_handler
```

```
root@nitrogen6x:~#
```

..... Start DOS attack . . . Wait 15 seconds . . . .

```
root@nitrogen6x:~# dmesg | tail
```

```
[ 6548.644584] Planted kprobe at 80033440
```

```
[ 6617.858101] pre_handler: p->addr = 0x80033440, pc = 0x80033444,  
lr = 0x80605ff0, cpsr = 0x20070193
```

```
[ 6617.858104] Switched to ethernet NAPI.
```

## Another example of output

Insert/remove two probes during packet storm:

```
root@nitrogen6x:~# modprobe -r kp_ksoft  
[ 232.471922] __raise_softirq_irqoff_ksoft: 14 hits  
[ 232.471922] kprobe at 80033440 unregistered
```

```
root@nitrogen6x:~# modprobe -r kp_napi_complete  
[ 287.225318] napi_complete_done: 1893005 hits  
[ 287.262011] kprobe at 80605cc0 unregistered
```

## Counting activation of two softirq execution paths

```
static struct kprobe kp = {  
    .symbol_name= "do_current_softirqs",  
};
```

show you the codez

```
if (raised == NET_RX_SOFTIRQ) {  
    ti = current_thread_info();  
    task = ti->task;  
    if (chatty)  
        pr_debug("task->comm is %s\n", task->comm);
```

previously included results

```
    if (strstr(task->comm, "ksoftirq"))  
        p->ksoftirqd_count++;  
    if (strstr(task->comm, "irq/"))  
        p->local_bh_enable_count++;
```

store counters in  
struct kprobe{}

```
}
```

```
modprobe kp_do_current_softirqs chatty=1
```



## Summary

- IRQ handling involves a 'hard', fast part or 'top half' and a 'soft', slower part or 'bottom half.'
- Hard IRQs include arch-dependent system features plus software-generated IPIs.
- Soft IRQs may run directly after the hard IRQ that raises them, or at a later time in ksoftirqd.
- Threaded, preemptible IRQs are a salient feature of RT Linux.
- The management of IRQs, as illustrated by NAPI's response to DOS, remains challenging.
- If you can use bcc and eBPF, you should be!

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# Useful Resources

- [NAPI docs](#)
- [Documentation/kernel-per-CPU-kthreads](#)
- [Documentation/DocBook/genericirq.pdf](#)
- [Brendan Gregg's blog](#)
- [Tasklets and softirqs discussion](#) at KLDP wiki
- [#iovisor](#) at OFTC IRC
- [Alexei Starovoitov's 2015 LLVM Microconf slides](#)

# ARMv7 Core Registers

	System level view								
Application level view	User	System	Hyp <sup>†</sup>	Supervisor	Abort	Undefined	Monitor <sup>‡</sup>	IRQ	FIQ
R0	R0_usr								
R1	R1_usr								
R2	R2_usr								
R3	R3_usr								
R4	R4_usr								
R5	R5_usr								
R6	R6_usr								
R7	R7_usr								
R8	R8_usr								R8_fiq
R9	R9_usr								R9_fiq
R10	R10_usr								R10_fiq
R11	R11_usr								R11_fiq
R12	R12_usr								R12_fiq
SP	SP_usr		SP_hyp	SP_svc	SP_abt	SP_und	SP_mon	SP_irq	SP_fiq
LR	LR_usr			LR_svc	LR_abt	LR_und	LR_mon	LR_irq	LR_fiq
PC	PC								
APSR	CPSR								
			SPSR_hyp	SPSR_svc	SPSR_abt	SPSR_und	SPSR_mon	SPSR_irq	SPSR_fiq
			ELR_hyp						

# Softirqs that don't run in context of hard-IRQ handlers run “on behalf of ksoftirqd”

```
static inline void ksoftirqd_set_sched_params(unsigned int cpu)
{
    /* Take over all but timer pending softirqs when starting */
    local_irq_disable();
    current->softirqs_raised = local_softirq_pending() & ~TIMER_SOFTIRQS;
    local_irq_enable();
}
```

```
static struct smp_hotplug_thread softirq_threads = {
    .store          = &ksoftirqd,
    .setup          = ksoftirqd_set_sched_params,
    .thread_should_run = ksoftirqd_should_run,
    .thread_fn      = run_ksoftirqd,
    .thread_comm    = "ksoftirqd/%u",
};
```

## Compare output to source with GDB

```
[alison@hildesheim linux-4.4.4 (trace_napi)]$ arm-linux-gnueabi-gdb vmlinux
```

```
(gdb) p *(__raise_softirq_irqoff_ksoft)
```

```
$1 = {void (unsigned int)} 0x80033440 <__raise_softirq_irqoff_ksoft>
```

```
(gdb) | *(0x80605ff0)
```

```
0x80605ff0 is in net_rx_action (net/core/dev.c:4968).
```

```
4963     list_splice_tail(&repoll, &list);
```

```
4964     list_splice(&list, &sd->poll_list);
```

```
4965     if (!list_empty(&sd->poll_list))
```

```
4966         __raise_softirq_irqoff_ksoft(NET_RX_SOFTIRQ);
```

```
4967
```

```
4968     net_rps_action_and_irq_enable(sd);
```

```
4969 }
```