

It's not an embedded Linux distribution – It creates a custom one for you.

The Yocto Project Eclipse plug-in: An Effective IDE Environment for Embedded Application and System Developers



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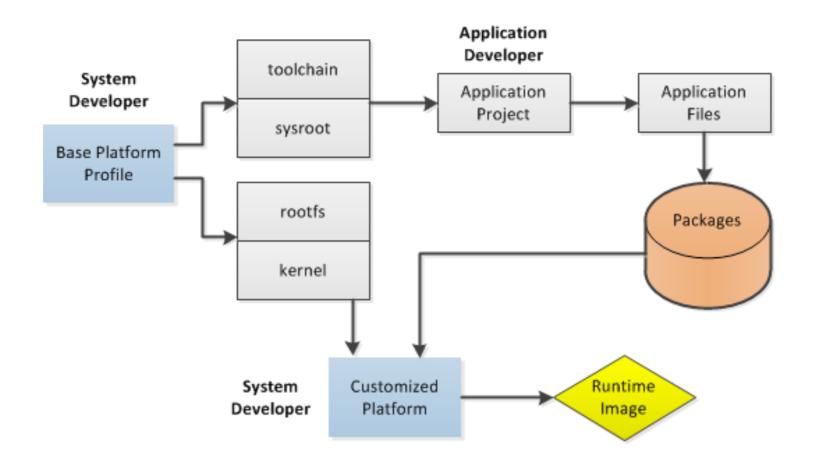
Agenda

- Embedded Linux Development
- What The Yocto Project Offers Embedded Linux Development
- The Yocto Project Eclipse Plug-in
 - For System Developers
 - For Application Developers
- What's Next?





Embedded Linux Development Flow







Embedded Linux Development

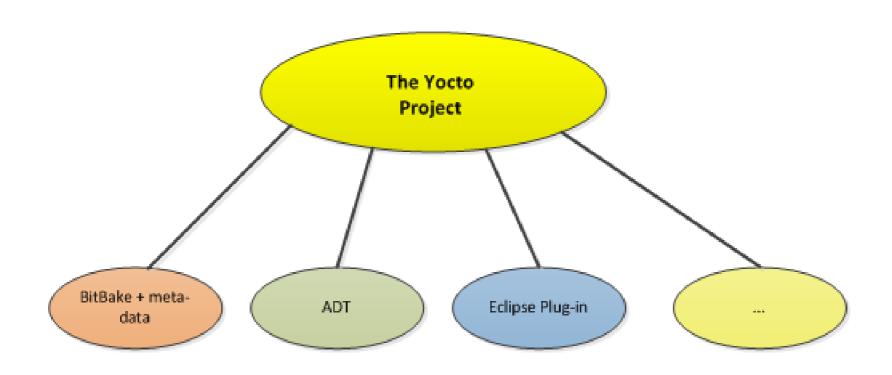
- System developer develop the Linux systems for the targeted embedded devices:
 - ✓ Build profile customization through package selection
 - ✓ Tune the image footprint
 - Create reproducible build with flexibility in customization (for example, target architecture, package format)
 - ✓ Build toolchain for application developers
- Application developer develop applications running on the targeted embedded devices:
 - ✓ Use cross-toolchain
 - ✓ Take advantage of sysroot setup
 - ✓ Remotely debug application on target (real HW or emulator)
 - ✓ Tune performance using profiling/tracing tools

A framework that streamlines the development flow is highly desirable





What The Yocto Project Offers Embedded Linux Development



It's not an embedded Linux distribution - it creates a custom one for you.

What The Yocto Project Offers Embedded Linux Development

The build system and meta-data:

- Using BitBake a widely adopted build system by the embedded Linux developers
- Meta-data consists of recipe and configuration files
- Easy customization / extension of the core meta-data through layers
- HOB A graphical user interface for BitBake

You don't need to be an expert of BitBake to be able to customize your build and image

The Application Development Kit (ADT):

- Cross-toolchain for the target device
 - ✓ Supports sysroot setup
 - Optimized for autotool-based projects
- Qemu emulator
 - ✓ Can be booted through unfs
 - ✓ Rootfs is extracted as sysroot
- Tools for target analysis, profiling and tracing





The Yocto Project Eclipse Plug-in

- An IDE environment to streamline the development flow:
 - Wizard
 - Template
- Based on open source solutions:
 - Eclipse communities' CDT, RSE, TCF and LinuxTools projects
 - BitBake Commander Project
- Within one IDE, users can fully benefit from Yocto Project offerings:
 - BitBake (through Hob)
 - Meta-data
 - ADT
 - Qemu
 - Tracing and profiling tools





The Yocto Project Eclipse Plug-in For the System Developers

Without the Plug-in, you must do these steps all from the command-line.

- 1. Clone the Yocto Project meta-data
- 2. Edit recipe files using your preferred editor: emacs, vim, ...
- 3. Source oe-init-build-env to setup your build directory
- 4. Edit the conf/local.conf file to configure the Yocto build and then use BitBake to kick off the build

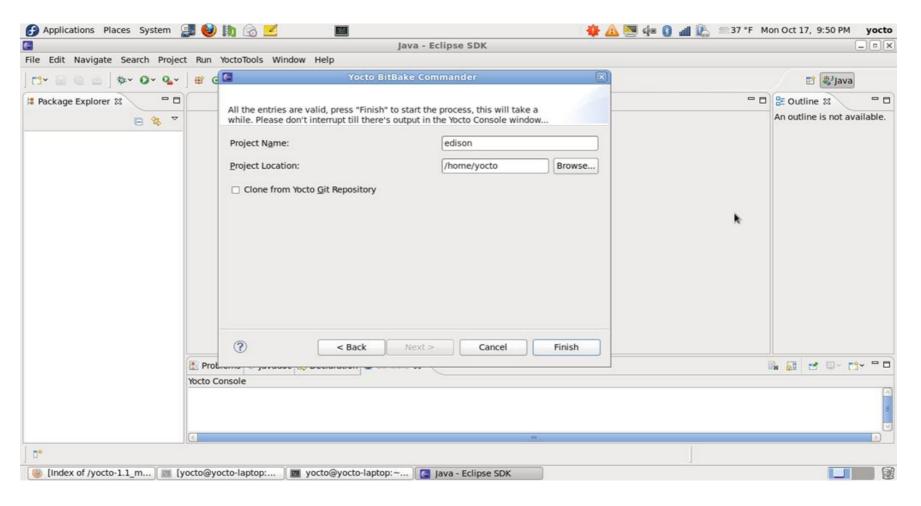
- OR -

4. Use Hob to facilitate further build customization, and then run the Yocto build from within Hob



The Yocto Project Eclipse Plug-in For System Developers

Step 1: Create Yocto BitBake Commander Project for Yocto Project metadata (Note: Collaborate with other open source plug-ins, e.g. egit)

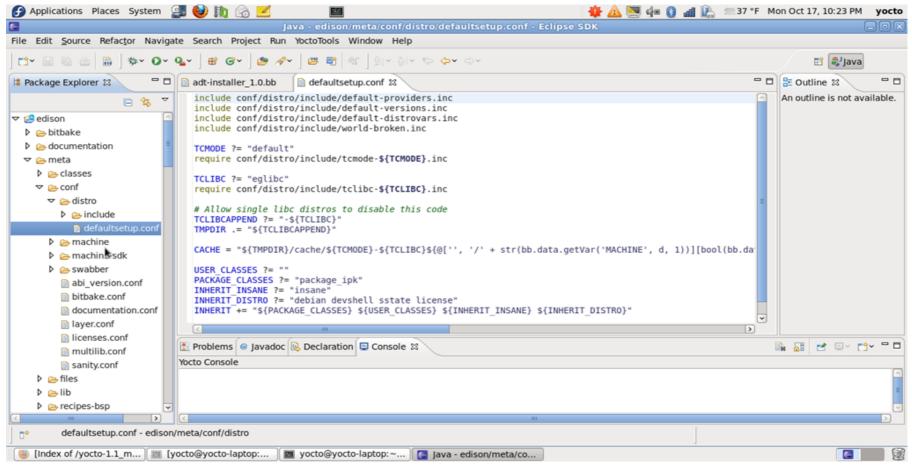




The Yocto Project Eclipse Plug-in For System Developers

Step 2: Customize meta-data recipe files

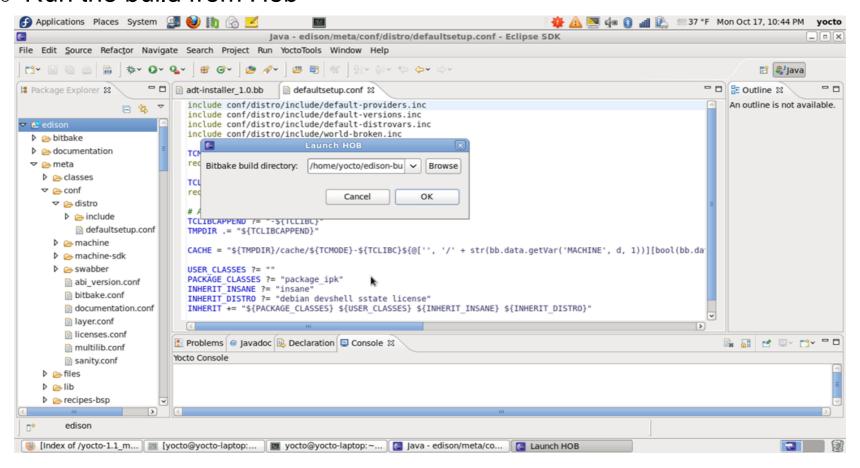
- Navigate the meta-data in the project tree view
- "Yocto BitBake Recipe Editor" with keywords highlighted
- New Recipe Wizard allows the user to quickly create new recipe files



The Yocto Project Eclipse Plug-in For System Developers

Step 3: Launch Hob

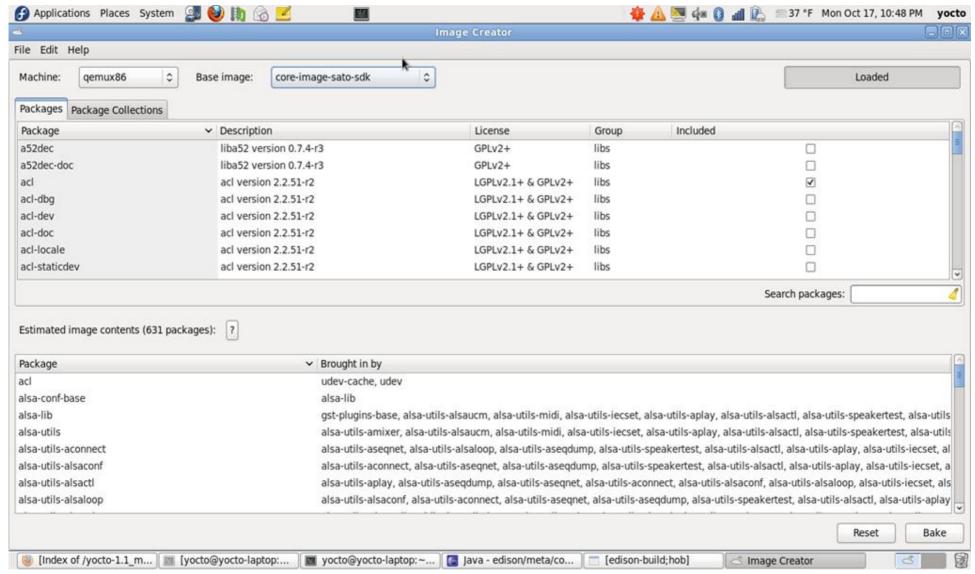
- Set up a separate build area for the customized meta-data
- Using Hob, further customize and configure your build and image output
- Run the build from Hob





The Yocto Project Eclipse Plug-in For System Developer

Hob





The Yocto Project Eclipse Plug-in For System Developer

Demo





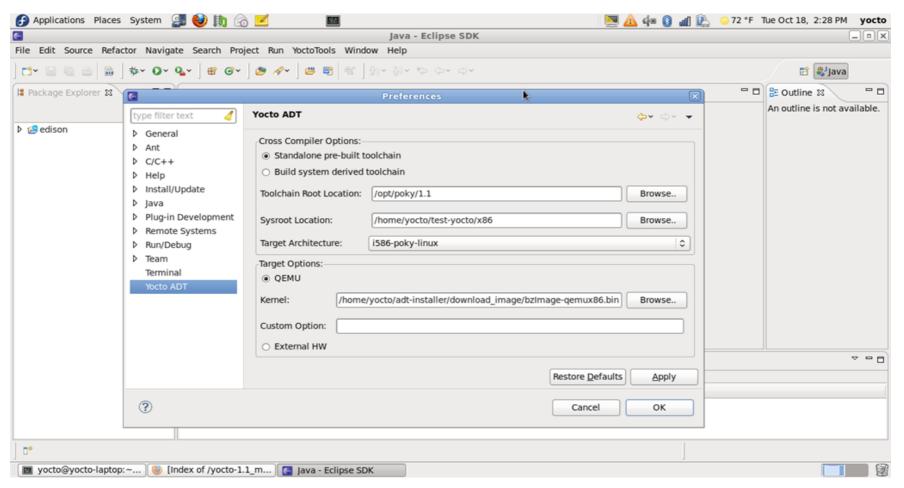
Without the Plug-in, you must do these steps all from the command-line.

- 1. Set up your cross toolchain and sysroot for cross development
- 2. Create your Makefile or autotool-based project
 - Best with autotool-based projects. Just pass host options to configure (e.g. ./configure host=i686-poky-linux -with-libtool-sysroot =/home/jzhang/x86)
 - For other projects, ensure the cross-tools are used, (e.g. CC=i686-poky-linux-gcc and LD=i686-poky-linux-ld in makefile)
- 3. Compile your project
- 4. Optionally bring up the Qemu emulator using the command line
- 5. Deploy your application to the remote target: rcp, scp, rsync, etc.
- 6. Setup cross debugging against the desired target: Qemu or real hardware
 - Start gdbserver on target
 - Run cross-gdb on host side to connect to remote target
- 7. Perform target analysis tasks like tracing and profiling
 - Follow each tool's special setup for remote launch or interaction from the host

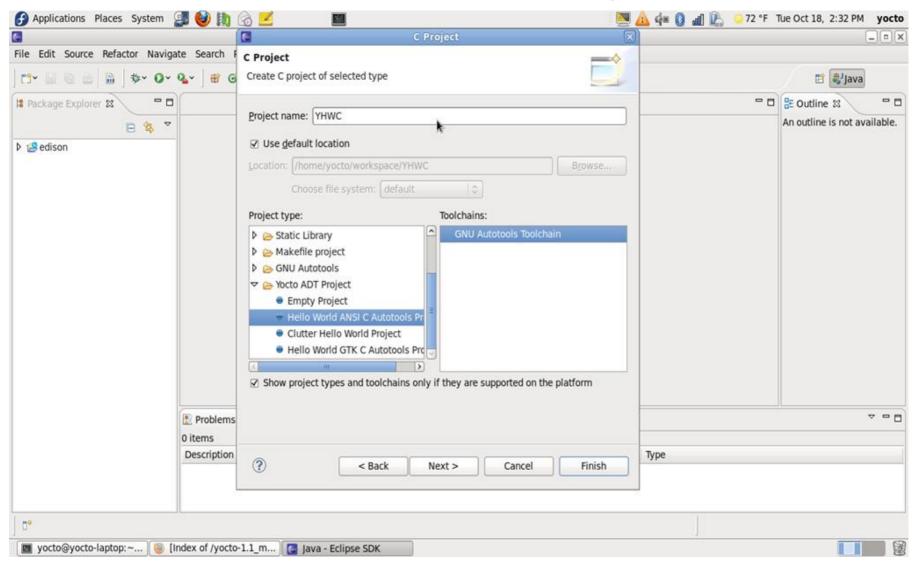
This is a very complex task if doing everything on your own and can dramatically slow down your development cycle.



- Step 1: Set up your cross-toolchain and sysroot for cross-development
- Step 2: Set up your Eclipse IDE with the Yocto Project Plug-in installed
- Step 3: Configure Yocto Project ADT plug-in for IDE

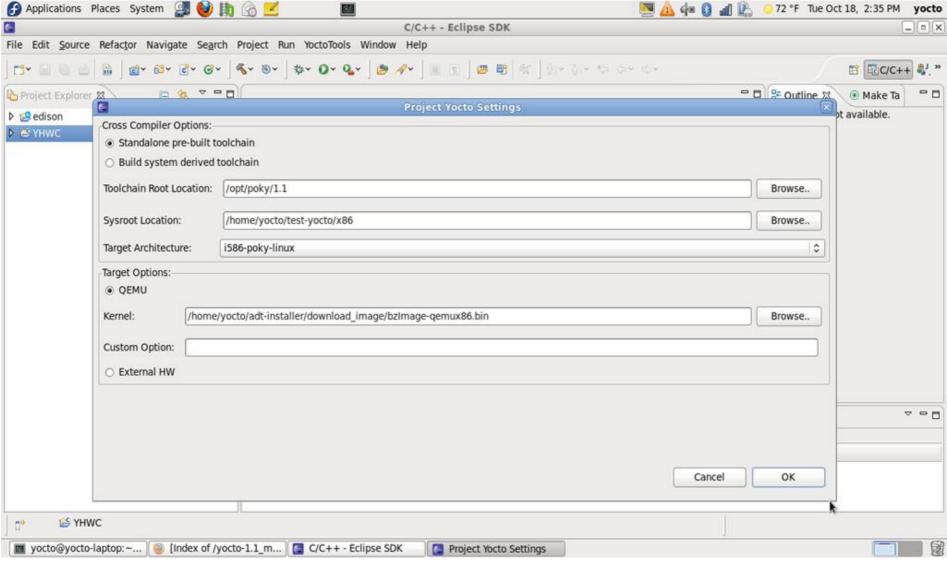


Step 4: Pick one of the ADT autotool-based project templates

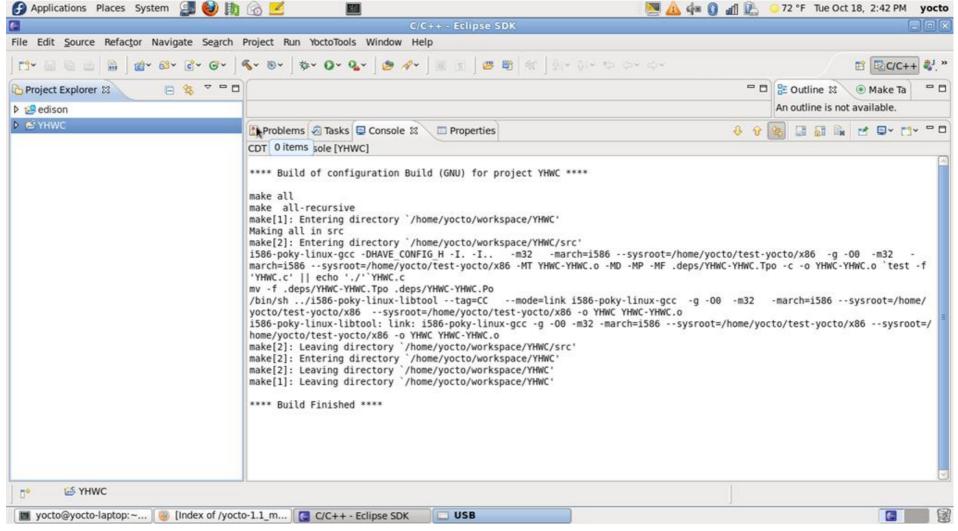




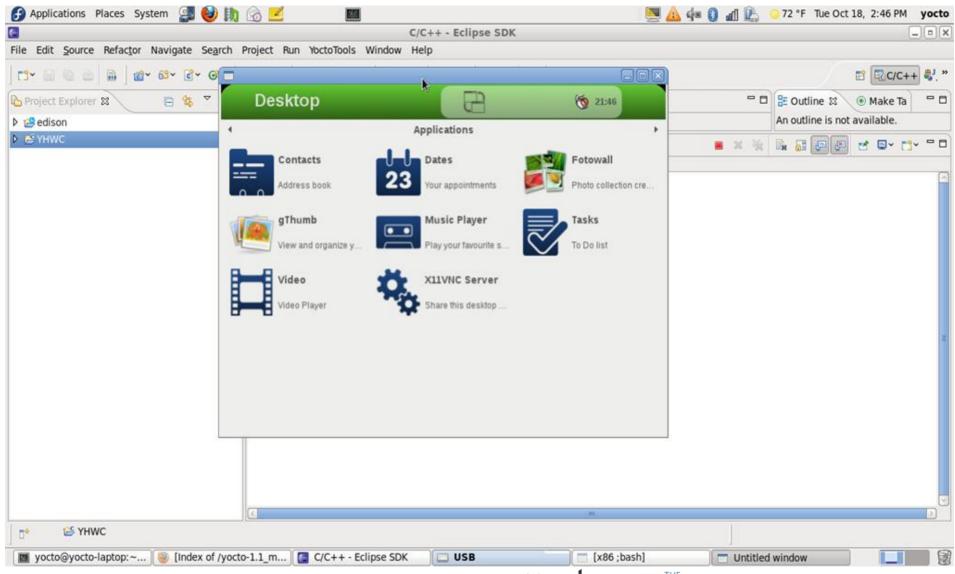
Step 5: Change the project's cross-developmen settings if needed



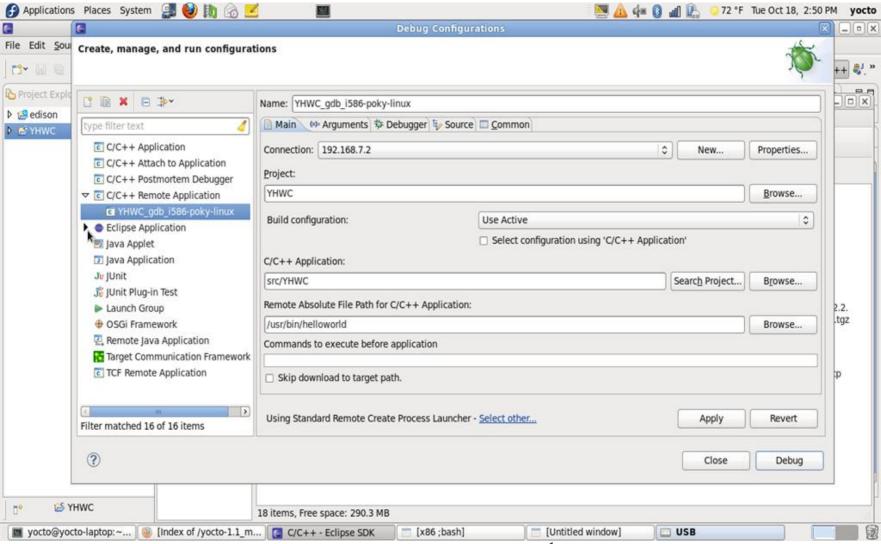
Step 6: Work on your project, configure and compile using crossdevelopment settings



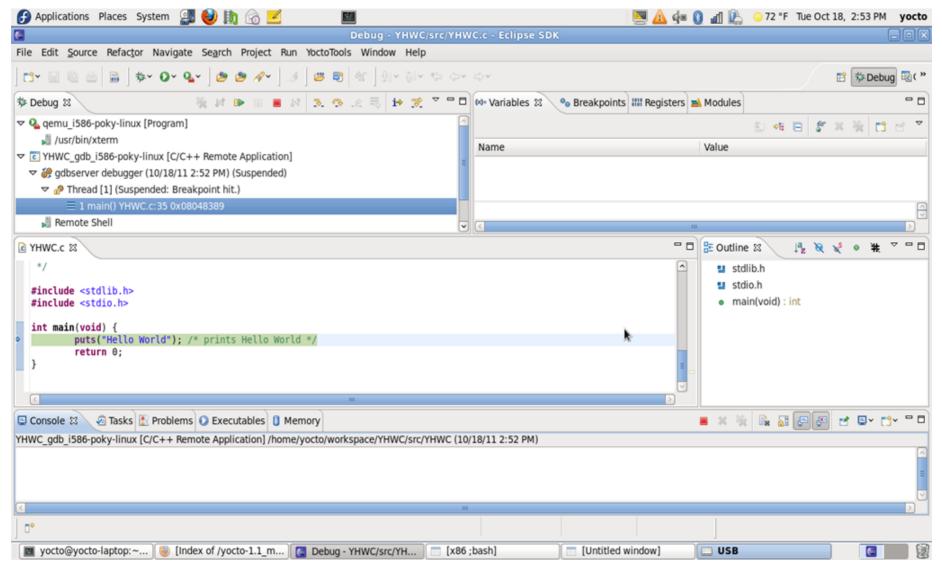
Step 7: Use the auto-created Qemu launcher for the target to launch Qemu



Step 8: Finish the auto-created remote debug configuration template for the project



Step 9: Launch the remote debug session



Step 10: Use the tools under the "YoctoTools" menu. The tools suite contains the following essential tools that provide target analytical capabilities:

- o PowerTop
- LatencyTop
- o Oprofile
- o Perf
- o Lttng-ust
- SystemTap





Demo





What's Next?

- Continue to improve the Yocto Project's overall user experience is the main theme of the next release
- Add new tools:
 - BSP/Kernel configuration tools
- Improve existing tools:
 - BitBake Commander
 - ✓ Create recipe wizard extensions
 - ✓ Add more features to make it easier for the user to create recipes
 - o Hob:
 - ✓ Working on near- and longer-term plans for creating a better infrastructure to support a back-end BitBake server and front-end user interface model
 - ✓ Deliver key missing functionality, e.g. packages deselection, precise package information
 - o Tracing and Profiling Tools:
 - ✓ Make tools easier to setup
 - ✓ Improve tool functionality in the long term



Other Sources

Yocto Project:

http://www.yoctoproject.org/

ADT manual:

http://www.yoctoproject.org/docs/current/adt-manual/adtmanual.html

Yocto Project Eclipse Plug-in Video:

http://vimeo.com/30557368

Hob Video:

http://www.youtube.com/embed/W3IXTdajqH4

ELC 2011 ADT Video:

"The Yocto project and its application development toolkit (ADT) - The answer to effective embedded application development":

http://free-electrons.com/blog/elc-2011-videos/





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