



Linux in a Light Bulb

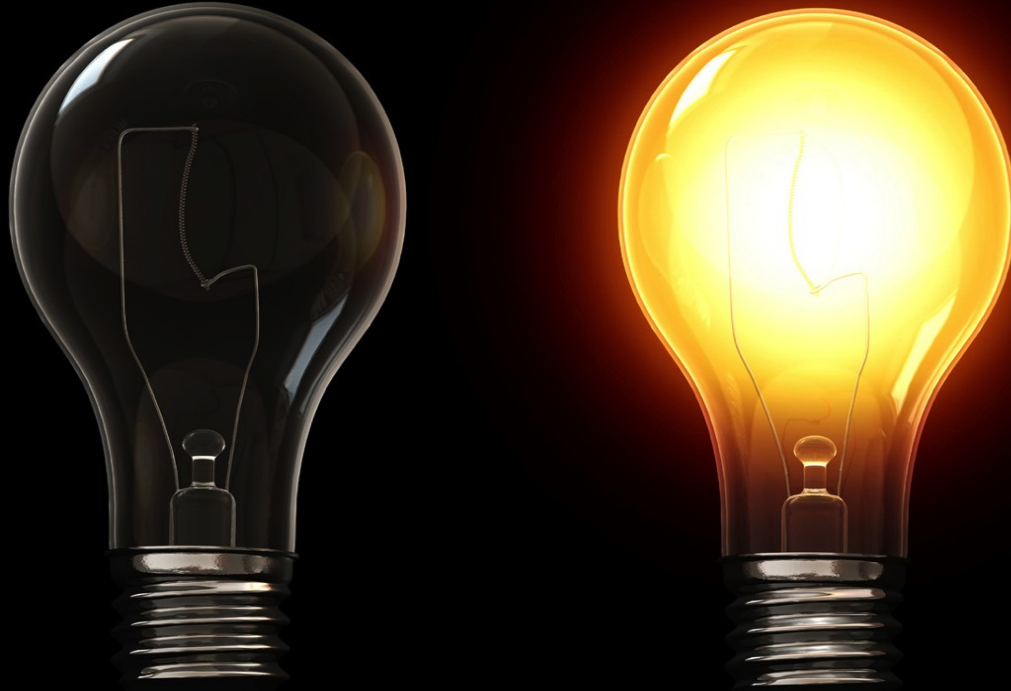
How far are we on tinification?

Pieter Smith

Philips Lighting



The humble light bulb



Most under-appreciated appliance in your home



A light bulb is...

- Ubiquitous
- Used daily
- Largely unnoticed
 - Unless it is ***broken***



Why connect a light bulb?

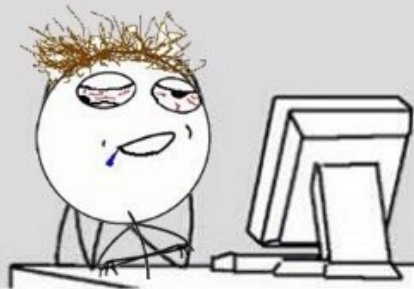


Affects your biology

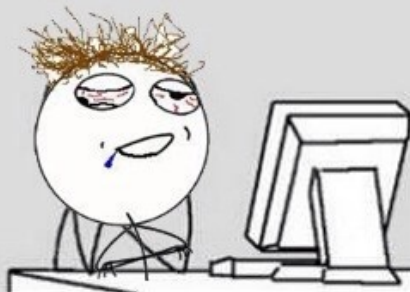
6:00 AM Wakeup.



10:00 AM at work.



3:00 PM at work.



11:00 PM Bedtime



Oh, now I'm
awake.
Thanks a lot
body.



Affects your biology

- Circadian rhythm
- Treatment of *sleep* disorders



Affects your mood

- Ambiance creation
- Entertainment



Affects perception of safety / security

- Soft security

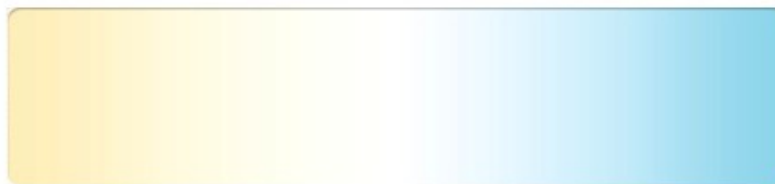
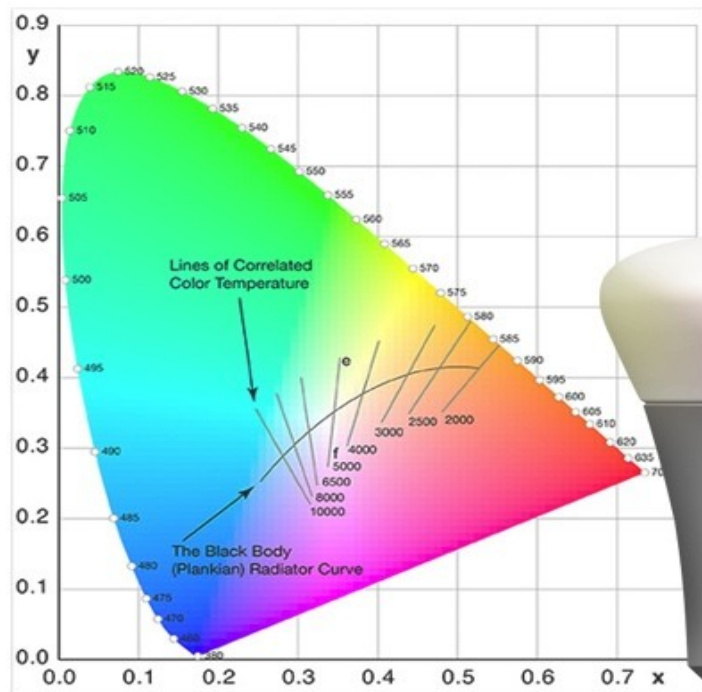


Gentle reminders

- Alarm clock
- Door bell
- Weather status



Tunability



Connecting things

- Traditional approaches:
 - Add a gateway
 - Simple nodes (E.g. Zigbee)
 - Get a bigger SoC
 - Direct IPv4/6 connection to internet
- Not what SoC vendors are advocating
 - With some exceptions



SoC vendors

- Pushing cost / feature
 - Driven by functionality
 - E.g: WiFi @ +\$1 (BOM)
 - Networking stack in on-die ROM
 - RAM / NOR secondary



SoC vendors

- NOR flash
 - Some vendors moving NOR off-die
 - Multi-channel SPI NOR
 - XIP via smart peripheral + instruction cache
- RAM
 - Slow to increase



Internet of “broken” things

- Proprietary stacks
 - Not open to public scrutiny
- Security
 - RAM patching of ROM stacks
 - RAM and NOR flash needs to be reserved
 - Lack of liability + cost pressure
 - Security is a **process** not a state
 - SoC vendors traditionally slow to respond



Why Linux is better?

- Best networking stack
- Best driver support
- Huge test-surface
- Developer mind-share
- Open-source (Auditability)
- Security process



Challenges: Price point

- Samsung Galaxy S6 @ €570
 - SoC + RAM + FLASH @ €73
 - Easily runs Linux
- Home router @ €100
 - SoC + RAM + FLASH @ €10
- Connected LED light bulb
 - Color @ €60
 - White @ €30



Challenges: Thermal design

- Internals run at **100 °C** when $T_A = 40\text{ °C}$
 - 10 W rating (LEDs + Power electronics)
 - Small housing
- The chosen SoC must:
 - Operate @ 125 °C
 - Have low power consumption
 - Don't generate *more* heat



What do we need from Linux?

- Tiny size:
 - Small SoC



A brief history on kernel size

Linux on a *floppy*-disc:

- 2001: v2.2.19 @ 977KB compressed
- 2004: v2.4.27 @ 797KB compressed
- 2004: v2.6.8 @ 1073KB compressed



A brief history on kernel size

- 2001: v2.2.19 @ 977KB compressed
- 2004: v2.4.27 @ 797KB compressed
- 2004: v2.6.8 @ 1073KB compressed

- 2015: v4.2 @ 5.8 MB compressed (defconfig)
 - Not an honest comparison



Possible causes for kernel bloat

- (Intentionally) prioritize developer efficiency.
- Unnecessary / badly designed abstractions.
- Code duplication.
- **Unused feature accretion.**



How about the tiny use-case

- defconfig not so useful for tiny systems
- Let's compare tiny configs



Tiny mainline kernel

- Create .config template with only:

```
CONFIG_EMBEDDED=y  
CONFIG_EXPERT=y  
CONFIG_CC_OPTIMIZE_FOR_SIZE=y  
CONFIG_KERNEL_XZ=y  
CONFIG_OPTIMIZE_INLINING=y  
CONFIG_SLOB=y  
CONFIG_NOHIGHMEM=y
```

- Run:

```
make KCONFIG_ALLCONFIG=${path_to_above} allnoconfig  
make
```



vmlinux dissected

.text

- Constants and code
- Can remain in directly addressable FLASH

.data

- Initialized variables
- Has to be copied from FLASH to RAM

.bss

- Uninitialized data
- Only occupies RAM



How much RAM and ROM?

- For XIP (Execute in-place):
 - `.text + .data` => FLASH
 - `.bss + .data` => RAM
- For compressed kernel image:
 - `bzImage` => FLASH
 - `.bss + .data + .text` => RAM



XIP versus Compressed Image

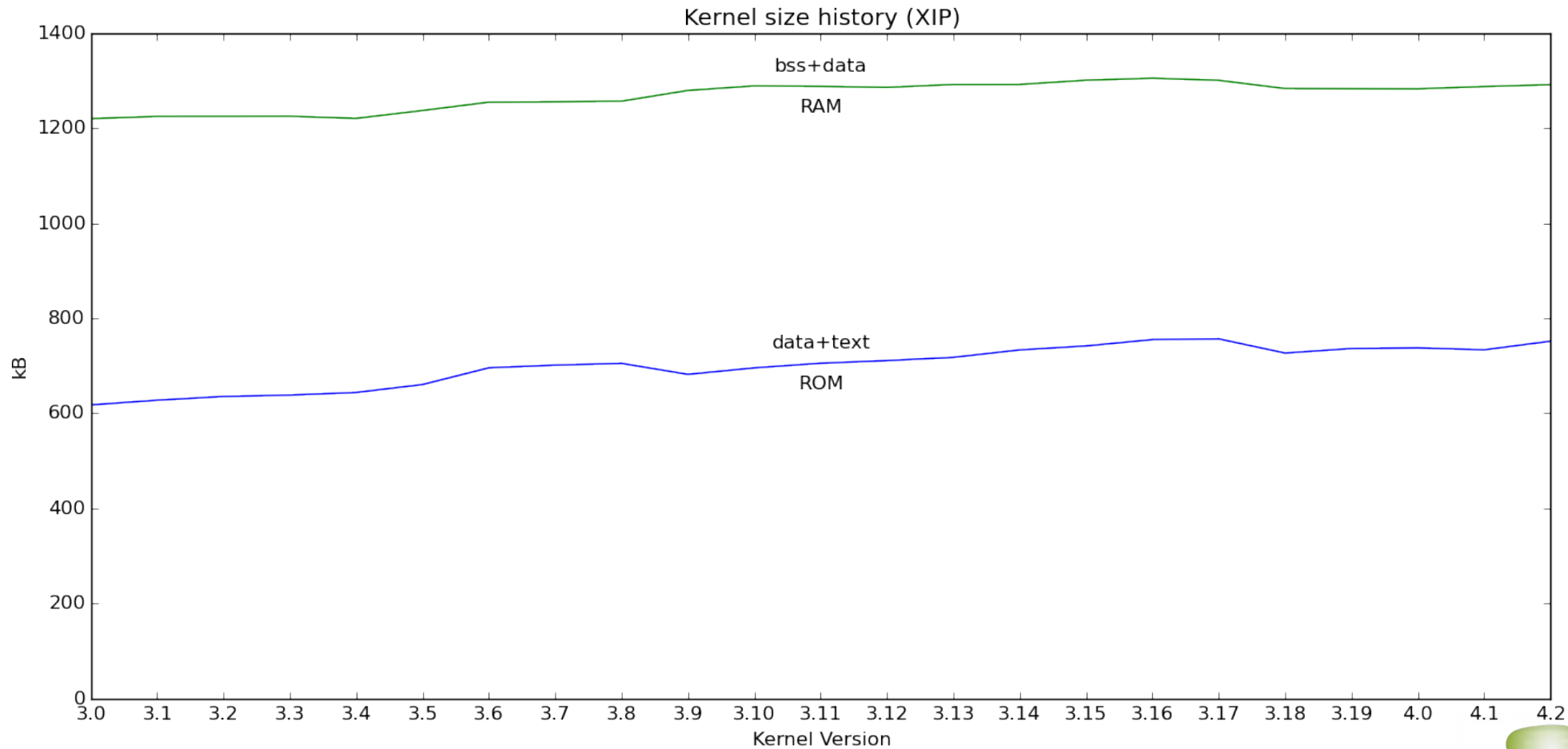
- With XIP:
 - FLASH must be directly addressable by CPU
 - Kernel stored in FLASH (uncompressed)
 - Executes .text from FLASH
 - Bootstrap code copies .data from FLASH to RAM
- Trade-off:
 - Saves RAM at the expense of FLASH

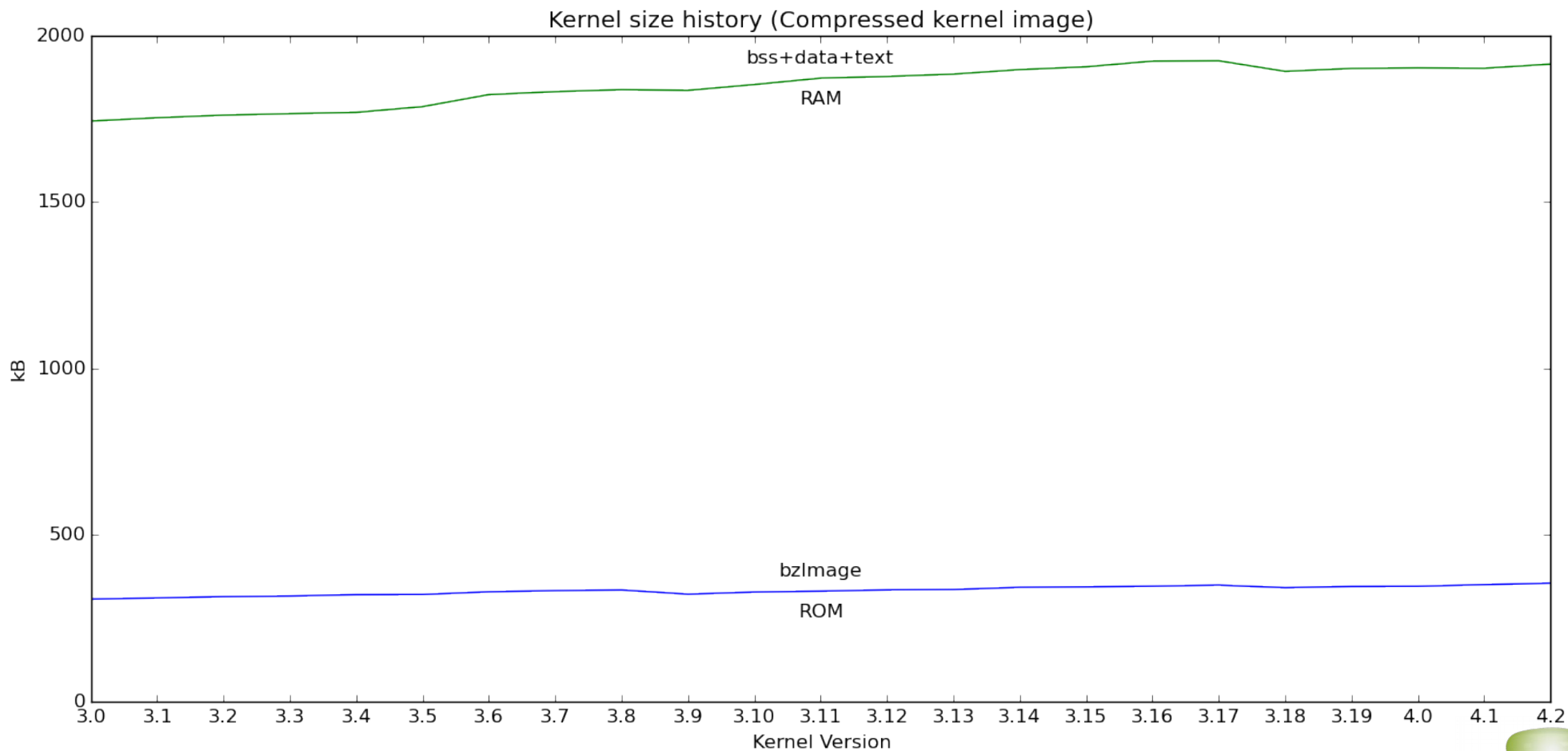


XIP versus Compressed Image

- With Compressed Image:
 - FLASH need not be directly addressable by CPU
 - Entire kernel copied from FLASH to RAM
 - Kernel self-decompresses and executes in RAM
- Trade-off:
 - Saves FLASH at the expense of RAM







A brief history: The kernel weight-watchers

- The kernel yo-yo diets



Enter linux-tiny

- 2003: Started by Matt Mackall
 - First patch-set for v2.6.0
- 2005/2006: CELF sponsorship
 - Top 17 patches mainlined



Dither linux-tiny

- 2006: Mostly abandoned
- 2007: Revived by CELF
 - Michael Opdenacker volunteers
 - http://elinux.org/Linux_Tiny
 - http://elinux.org/Kernel_Size_Tuning_Guide



Wither linux-tiny

- 2007: Last patch release @ v2.6.23
- 2008: Focus only on mainlining
 - Most promising (51) patches only
- 2008: Mailing-list archive ends
- Today: 2 / 51 patches mainlined



Bloatwatch

- 2006: Matt Mackall
 - Written at CELF as size regression tool
- Today <https://www.selenic.com/bloatwatch/>:

“This project has been discontinued due to lack of cooperation from kernel.org admins.”



Enter Linux kernel tinification

- 2014: Josh Triplett
 - Call for arms at ELCE 2014
- Topics:
 - Making more of Linux ***optional*** (E.g. perf)
 - Link-time optimization
 - Automatic syscall elimination
 - Mainline OpenWRT tinification patches
 - GCC improvements for size reduction



Linux kernel tinification

- v3.18 merge window
 - Maintainer gripes
 - Merge conflicts
- Let things cool down:
 - Skip v3.18
 - Retry at v3.19



Dither Linux kernel tinification

- So Josh just has to wait 60+ days, right?
- Day-job
 - Chrome OS Architect @ Intel
- Other cool projects
 - clonefd
 - ***BITS***
 - Both presented at LinuxCon 2015
- Mainlining stalled



Not so glum...

- Some patches mainlined:
 - E.g. `fadvise()` / ***madvise()*** now optional
- Number of patches posted for review
- New tools to hunt for bloat



Comparison with PREEMPT_RT

- 2004: First patch-set in by Ingo Molnár
- 2004: Thomas Gleixner picks up top of tree
- Stable picked up by Steve Rostedt



PREEMPT_RT

- Parts with general value mainlined
- RT-specific parts require nurturing into mainline
 - Rewrites
 - Show non-RT value
 - While solving RT problems
- Effort already > 10 years and still going strong



How should we proceed?

- Have patience
- Coordinate efforts
 - Consider partnering up with other tiny use-cases
- Tips from Linus Torvalds and Thomas Gleixner:
 - Improve existing code
 - Demonstrate mainline value first
 - Slip stuff in in small increments / nicely disguised Trojan horses
 - Sell crazy stuff using non-crazy arguments



Demo time



References

- Linux tiny
 - <http://events.linuxfoundation.org/sites/events/files/slides/tiny.pdf>
 - <https://lwn.net/Articles/608945/>
 - <http://elinux.org/images/5/5c/Linux-tiny-revival-jamboree16.pdf>
 - <http://lwn.net/Articles/63516/>
 - http://elinux.org/Linux_Tiny_Patch_Details
- Linux tinification effort
 - <https://tiny.wiki.kernel.org/start>
 - <https://lwn.net/Articles/608945/>
- Size tuning
 - http://elinux.org/index.php?title=Kernel_Size_Tuning_Guide
- Tips
 - <https://lwn.net/Articles/370998/>



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