

# **TOSHIBA**

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## An Essential Relationship between Real-time and Resource Partitioning

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# Overview

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- **Background**
- **Requirement**
- **Hardware resource partitioning**
- **Summary**

# Background

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## ■ Hardware

- Multi-core CPU
- Larger memory
- Larger storage space
- Hardware assisted virtualization

## ■ Software

- Operating system
  - Linux
- Virtual Machine Monitor

# Background

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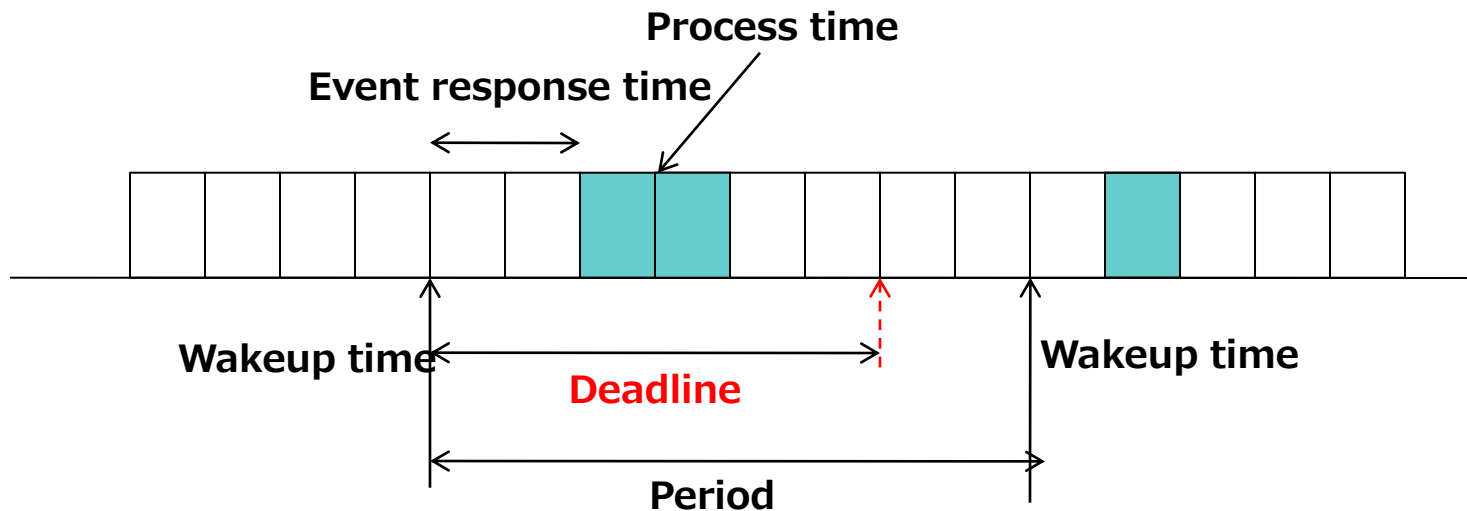
## ■ Issues on real-time systems

- Meet its required deadline
  - ex. Control systems
- Performance requirement
  - Interrupt latency
  - Response time

# Requirement (1)

## ■ All Real-time application should meet its real-time constrain

- Response time (Deadline):  $100\mu\text{s} - 100\text{ms}$
- Event response time (Interrupt latency):  $10\mu\text{s} - 100\mu\text{s}$



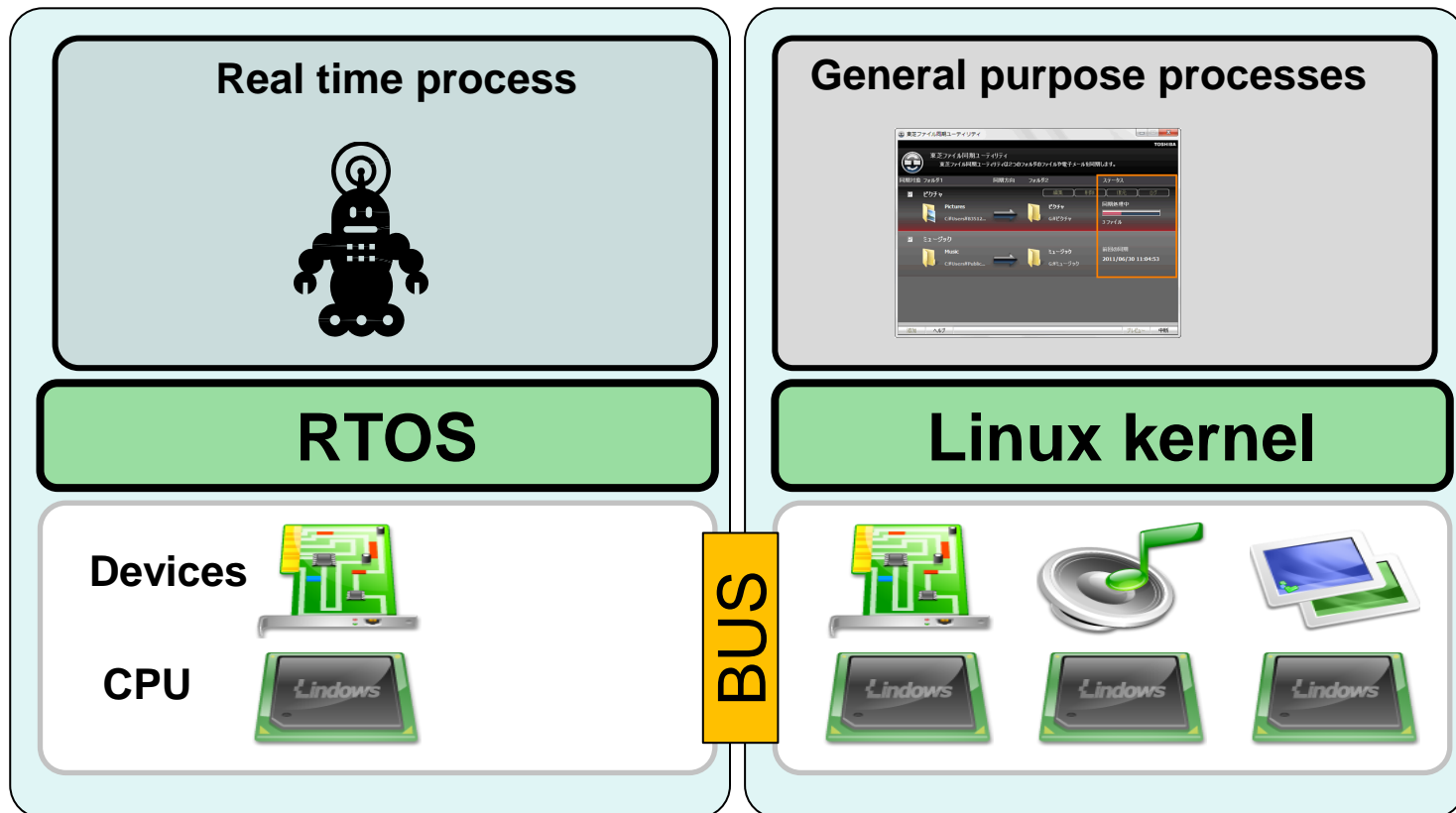
# Requirement (2)

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- **A system needs to be able to run both real-time (RT) application and general purpose (GP) application at same time**

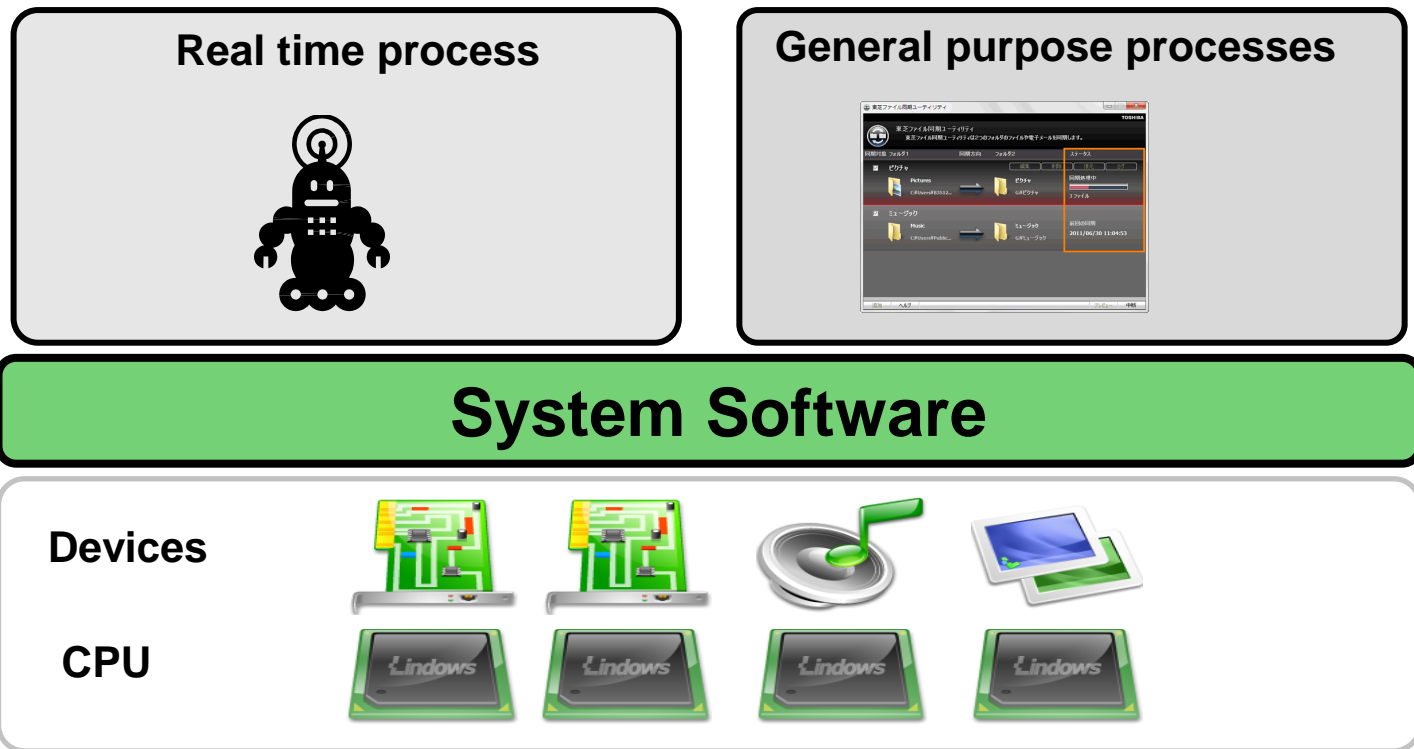
# A sample of current implementation

- Prepare two hardware
- Implement RT application on a specific one
- Implement GP application on other one
- Connect each other by a bus or share memory



# Requirement (3): Make a simple world

- **A system software able to control RT and GP**
  - System software: OS, VMM





# Hybrid OS vs. Single OS approach

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# Hybrid OS vs. Single OS approach

## ■ Hybrid OS

- Two or more operating systems runs on same hardware
  - RT specific tasks run on RTOS (Real-Time Operating System) and the other tasks runs on GPOS (General Purpose Operating System)
    - ex. uITRON for RTOS and Linux for GPOS
- Possible implementations
  - By VMM
  - Run GPOS as a task on RTOS
- RTOS and GPOS have different APIs
  - Xenomai

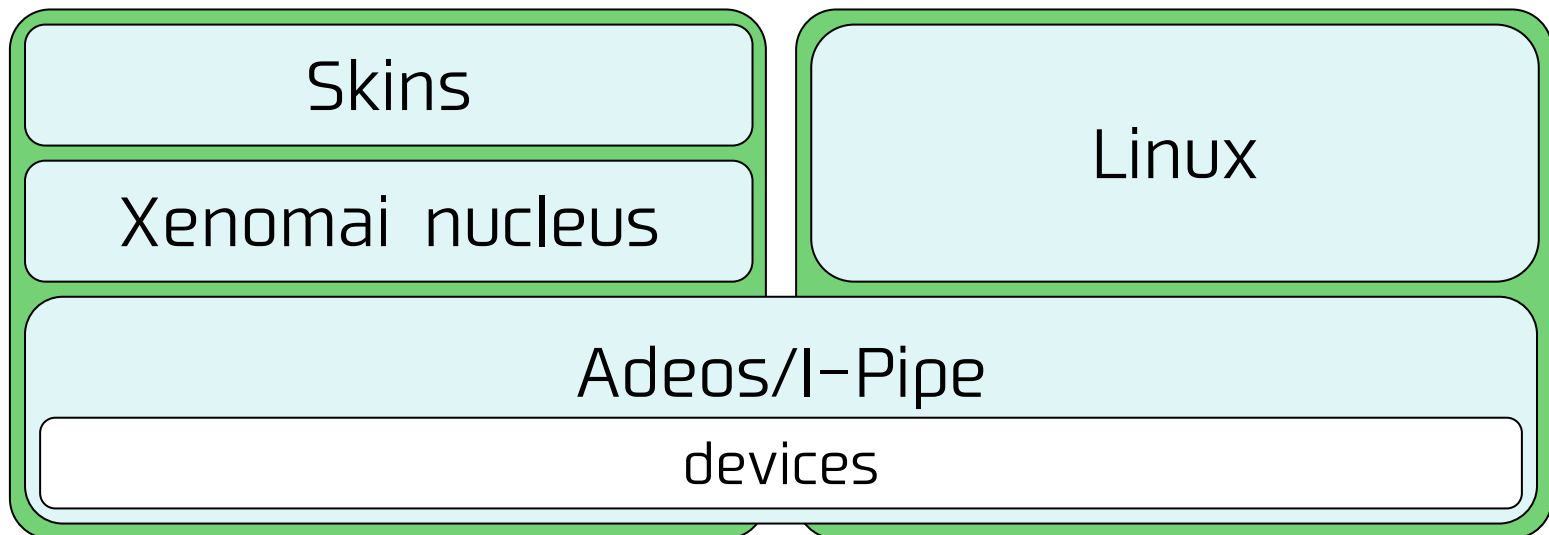
## ■ Single OS

- Just use one OS to run both RT and GP applications
- Same API can be used for all applications
- Possible implementations
  - Kernel level RT process
  - RT-Preempt patch

# Hybrid architecture (Xenomai)

## ■ Xenomai

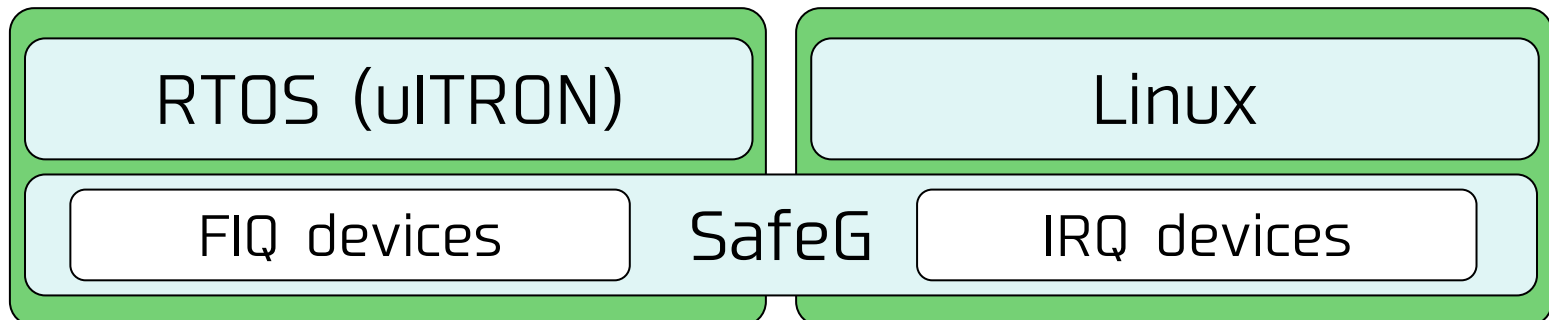
- Reference: <http://www.xenomai.org>
- Dual kernel approach based on Adeos/I-Pipe
- I-Pipe works to dispatch events (ex. Interrupts)
- Xenomai skins build on top of the Xenomai nucleus to provide RTOS APIs such as VxWorks, uITRON



# Hybrid architecture (TOPPERS SafeG)

## ■ SafeG (Safety Gate)

- Reference: <http://www.toppers.jp/en/safeg.html>
- Dual-OS monitor
- Execute an RTOS (Real-Time Operating System) and a GPOS (General-Purpose Operating System) on the same hardware platform
- ARM TrustZone security extensions uses to introduce the concept of Trust and Non-Trust states
- On the other hand, code running under Non-Trust state, even in privileged mode, cannot access memory space (devices included) that was allocated for Trust state usage, nor can it execute certain instructions that are considered critical.



# Hybrid OS vs. Single OS approach

## ■ Hybrid OS

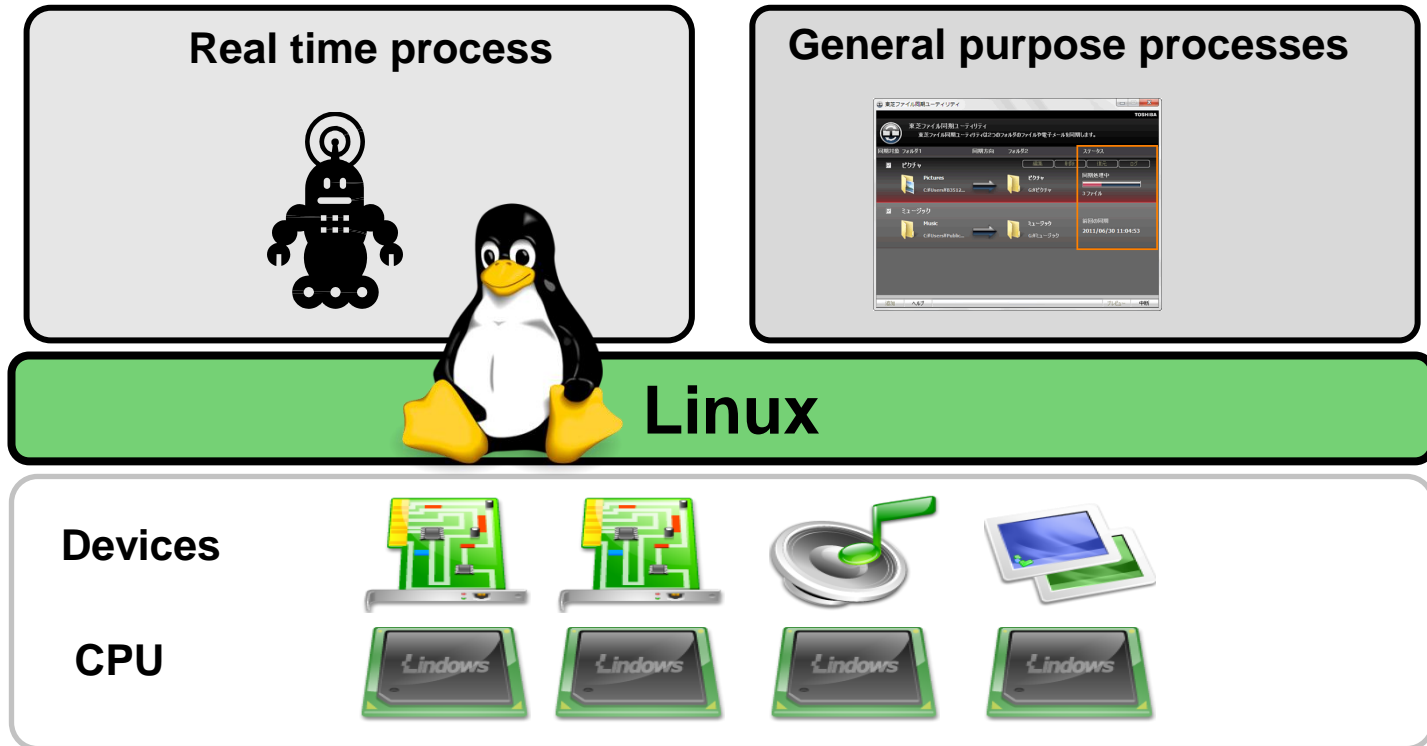
- More than one OS runs on same hardware
  - RT specific tasks run on RTOS (Real-Time Operating System) and the other tasks runs on GPOS (General Purpose Operating System)
    - ex. Linux and uITRON
- Possible implementations
  - By VMM
  - Run GPOS as a task on RTOS
- RTOS and GPOS have different APIs
  - Xenomai

## ■ Single OS

- Just use one OS to run both RT and GP applications
- Same API can be used for all applications
- Possible implementations
  - Kernel level RT process
  - RT-Preempt patch

# Actual requirement (3): Linux

- Linux runs both RT and GP applications



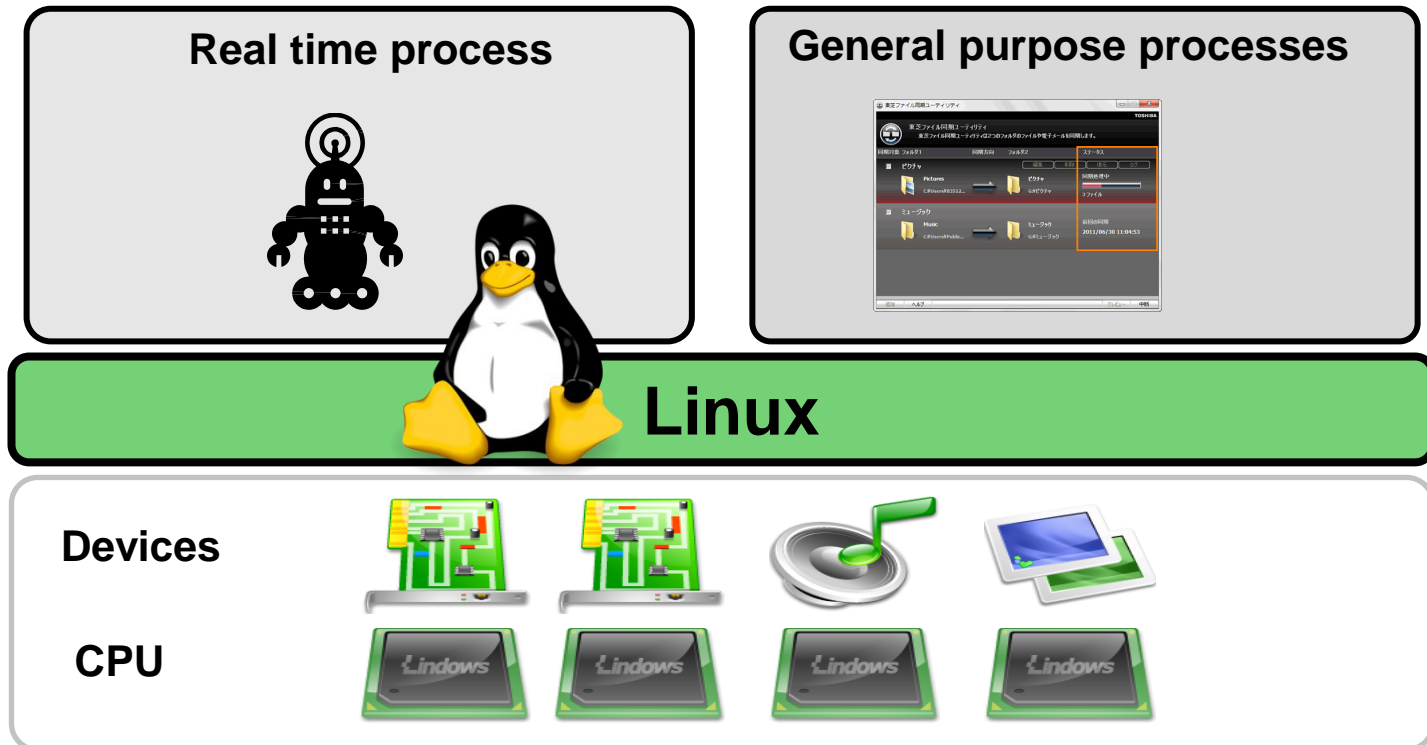
# Summary of requirements

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- 1. Run RT processes and GP processes on a hardware platform**
- 2. Need to meet required deadlines**
  - One of the most important perspective for embedded systems
- 3. Use single OS approach**
  - Linux

# Actual requirement (3): Linux

- Linux runs both RT and GP applications



- This is not a good idea if you don't care anything



# Issues to run RT process and GP process

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## ■ Determinism

- RT process should have a deterministic behavior
- GP process doesn't assume deterministic behaviour

# How to improve real time performance?

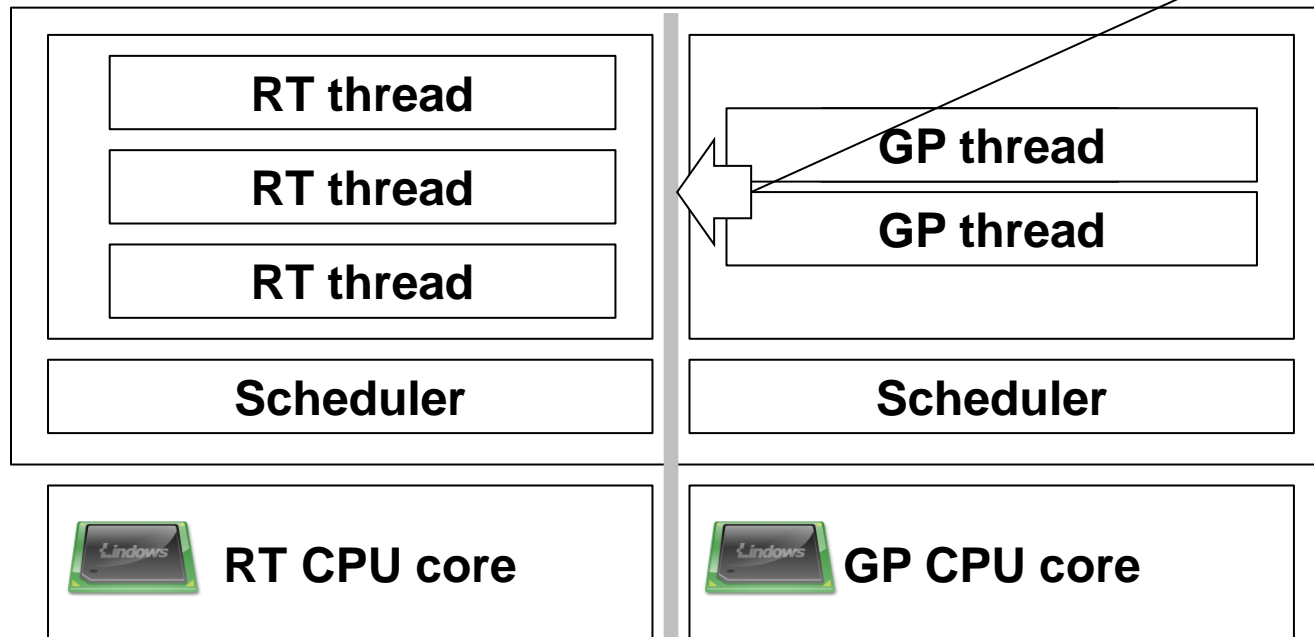
## ■ Real-time Preemption Patch

- Fully preemptive kernel
- Improvement for latency

## ■ CPU affinity

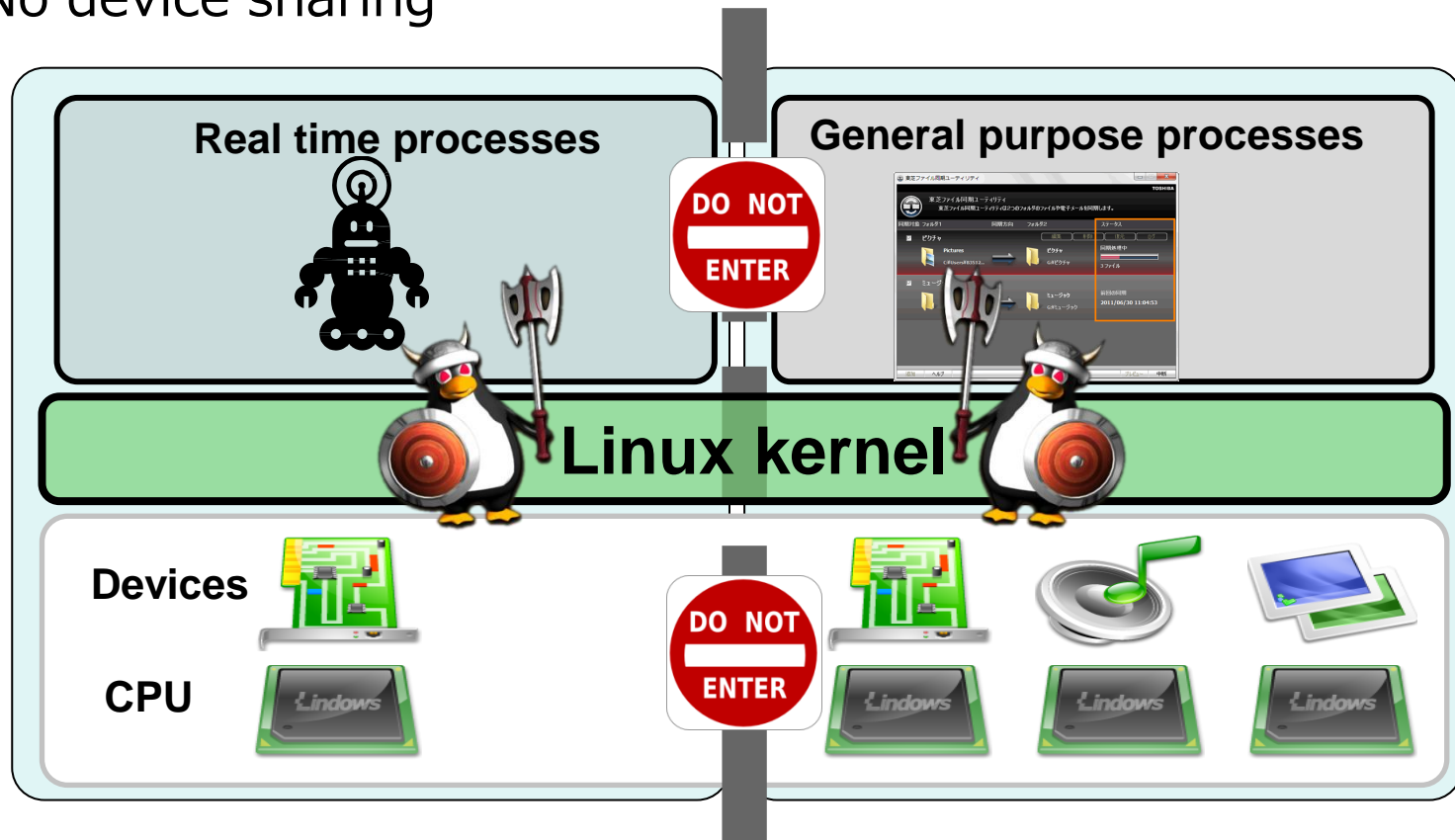
- Prohibit process migration from one core to another
- Protect from GP process behaviour
- Maybe good for determinism

Effects by workload



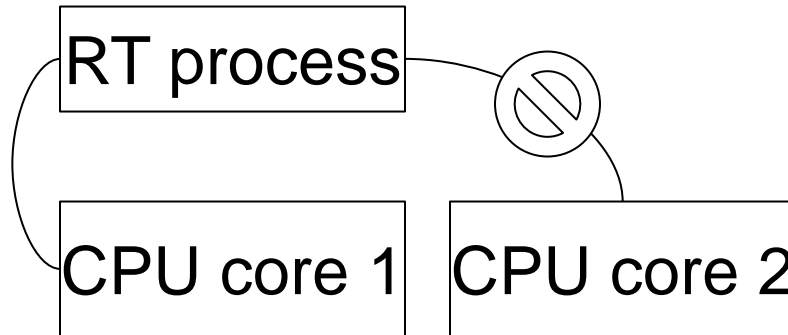
# Definition of hardware resource partitioning

- **Partition is a set of hardware resource**
  - CPU cores, Memory, Devices, ..
- **Each partition must be isolated from the others**
  - No device sharing



# A use case of CPU affinity for RT process

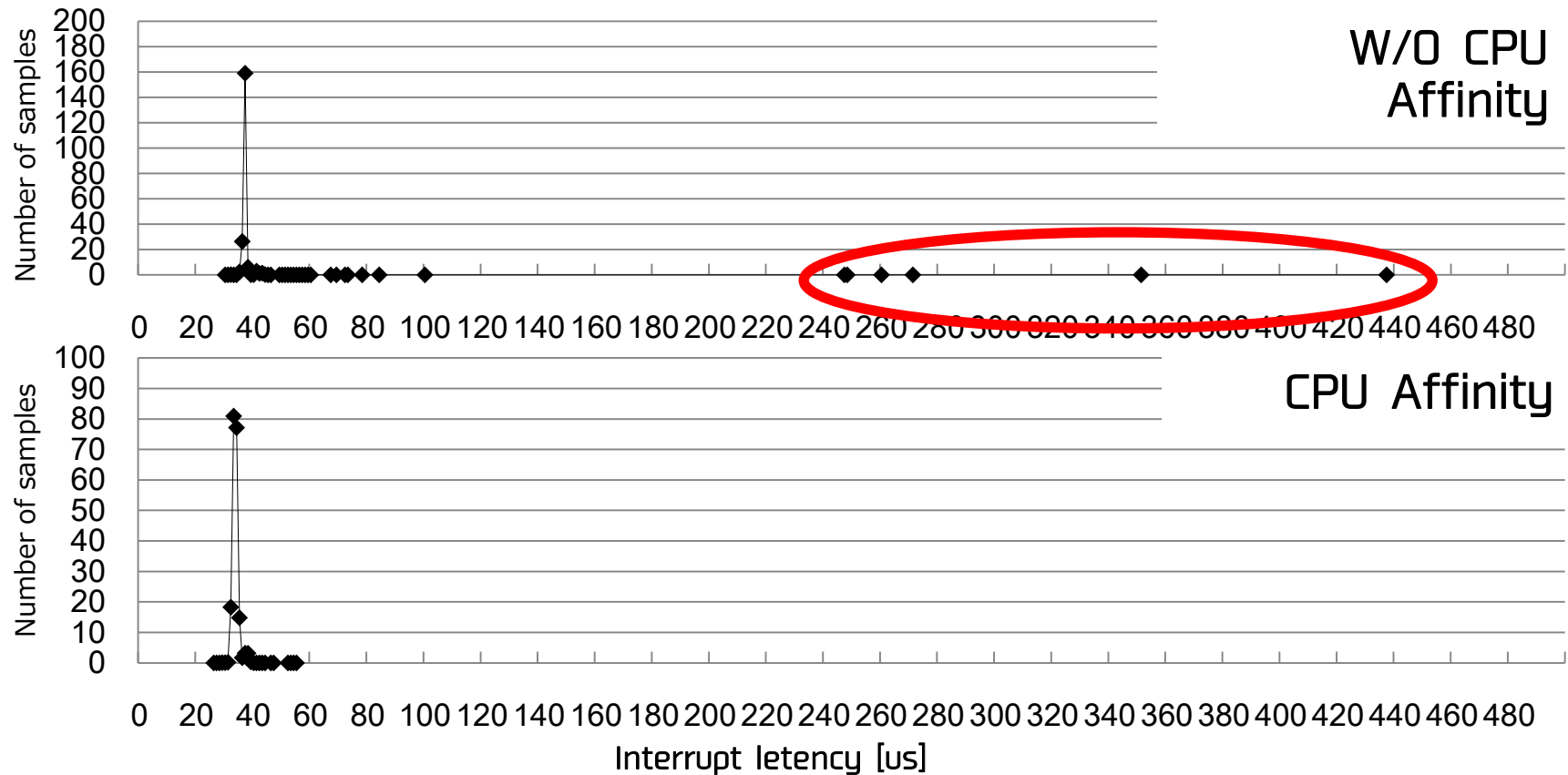
- **Run a set of process and thread on specific CPU core**



## Advantage

- **No process migration**
  - Process migration is not friendly with real time behaviour
  - Migration timing cannot be expected
- **Just RT process runs on specific cores**
  - Isolate all GP process into the other cores

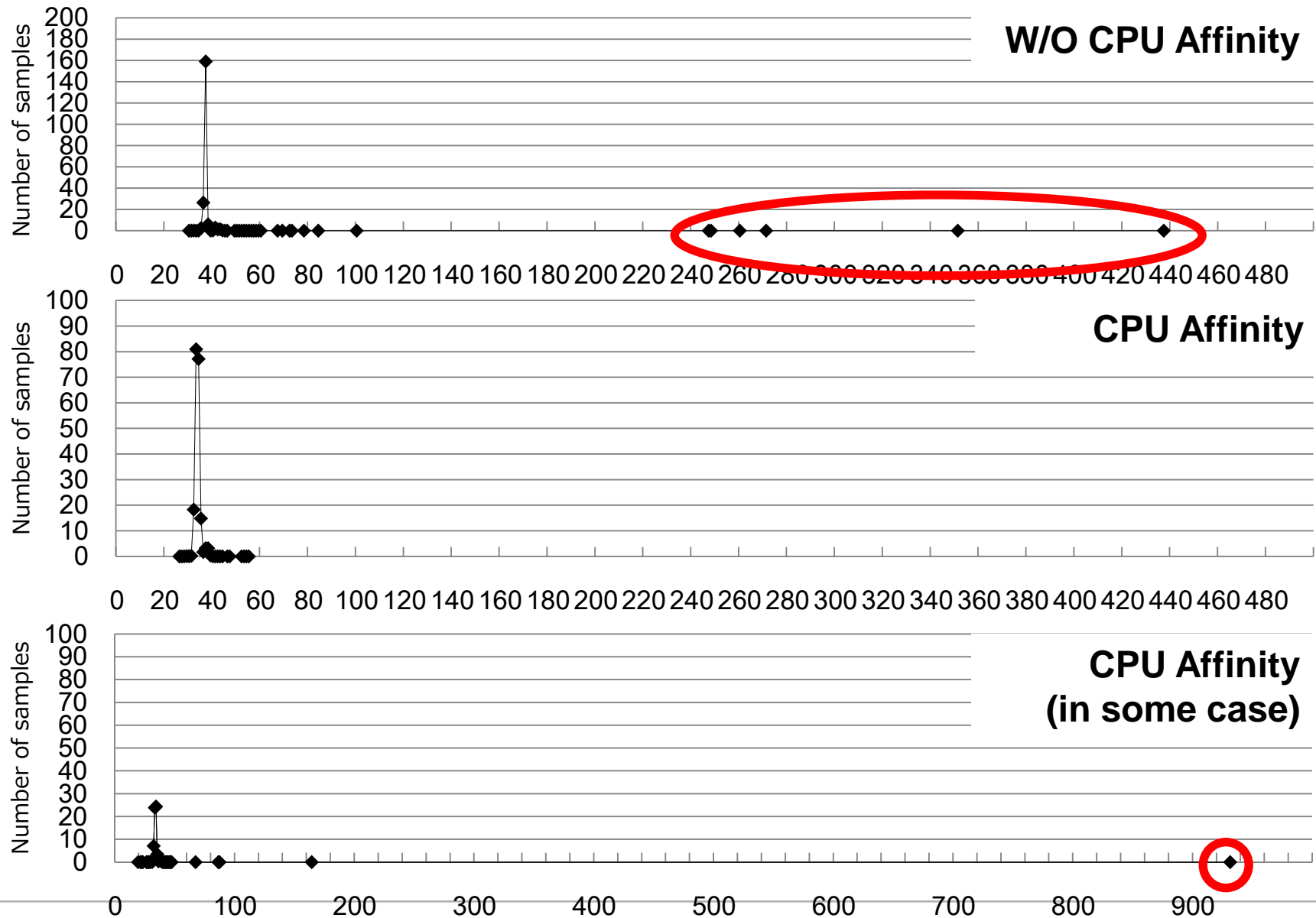
# Evaluation of interrupt latency with CPU affinity



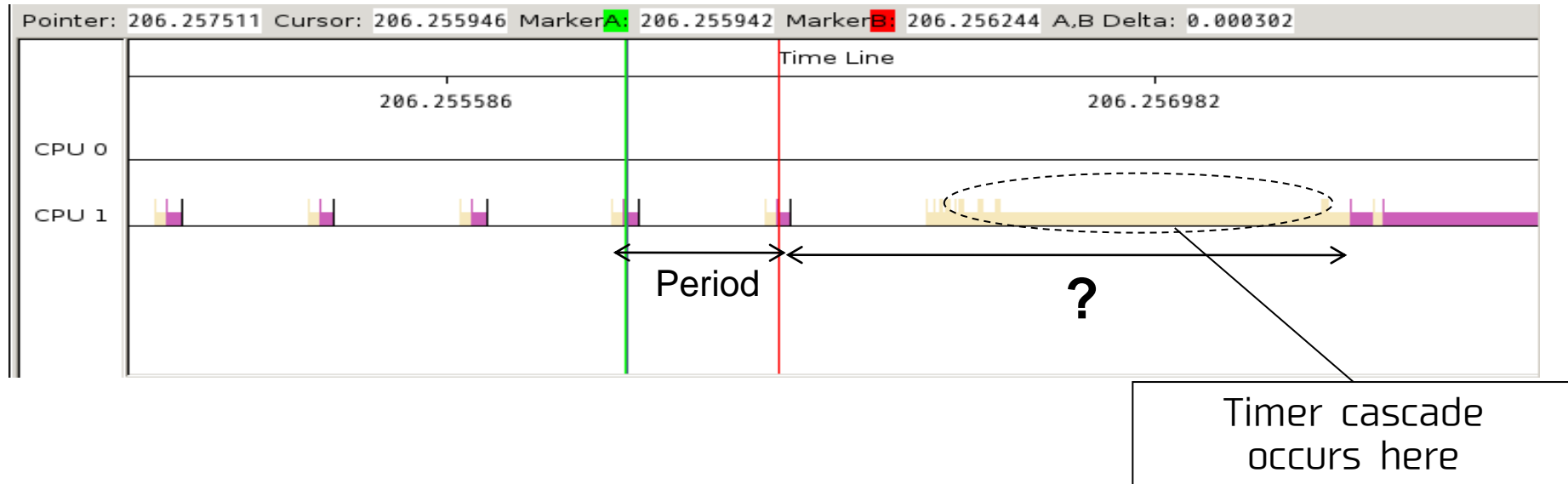
## ■ Evaluation environment

- Hardware: Pandaboard
- Period: 300μs

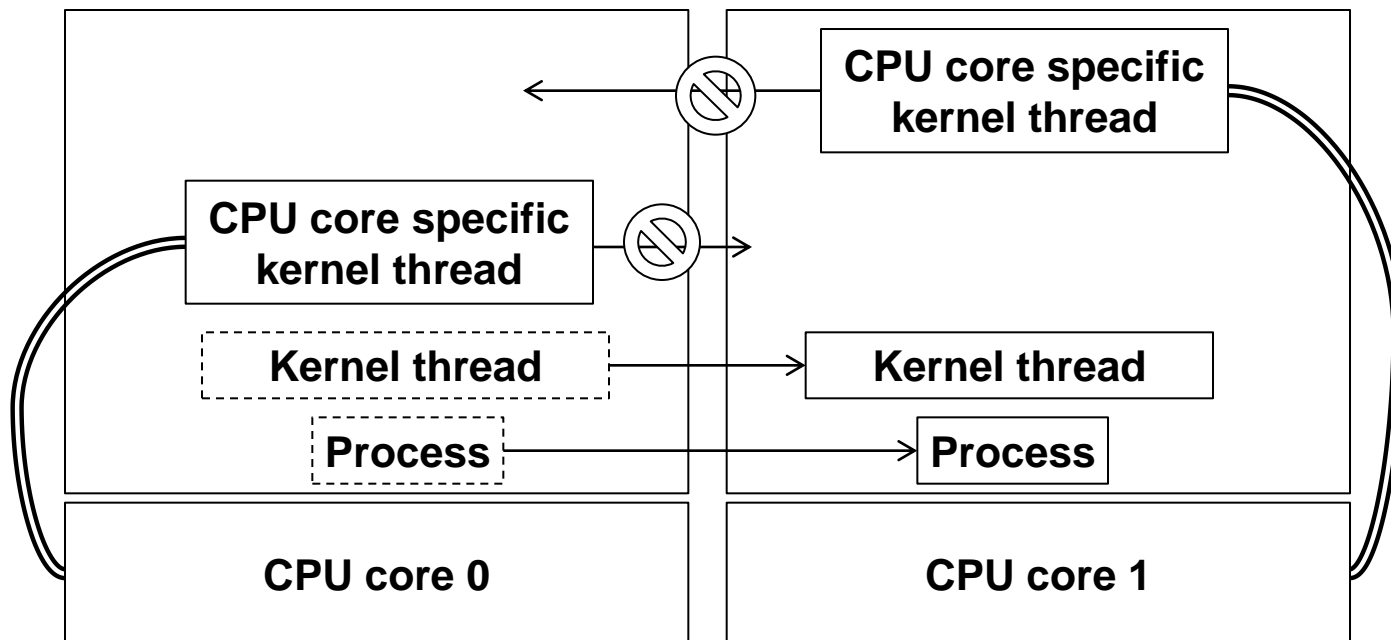
# Evaluation of interrupt latency with CPU affinity



# What's occurred?



# Limitation of CPU affinity

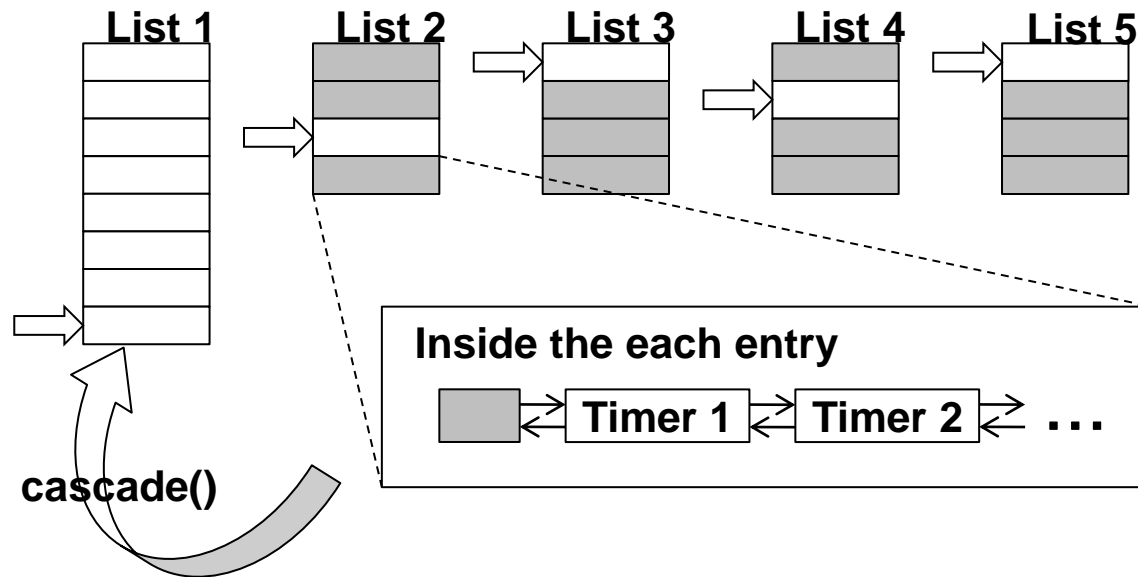


## ■ Example for CPU core specific kernel thread

- Timer, High resolution timer
- Process migration
- Etc..



# Cascade timer list



## ■ Cascade timer

- Register the next timer list to the end of current one

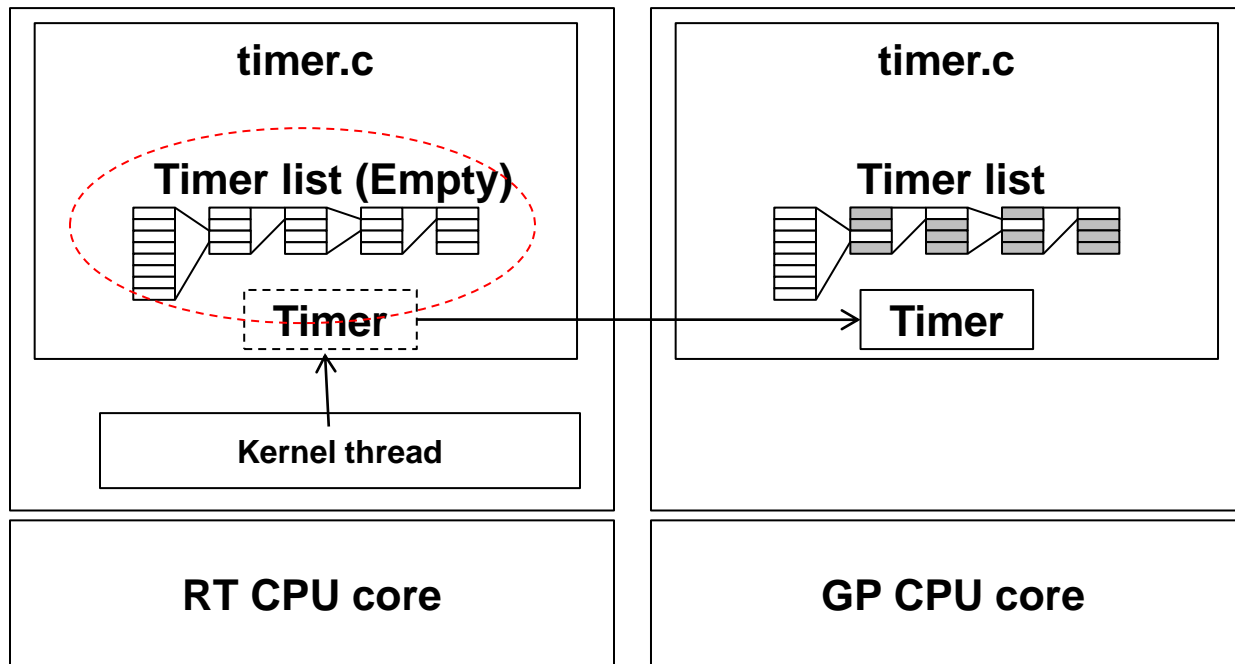
## ■ Impact of cascade timer to interrupt latency

- Runs with interrupt disabled context
- No limits for the number of timers
- Timer process cost becomes higher when tickless kernel used

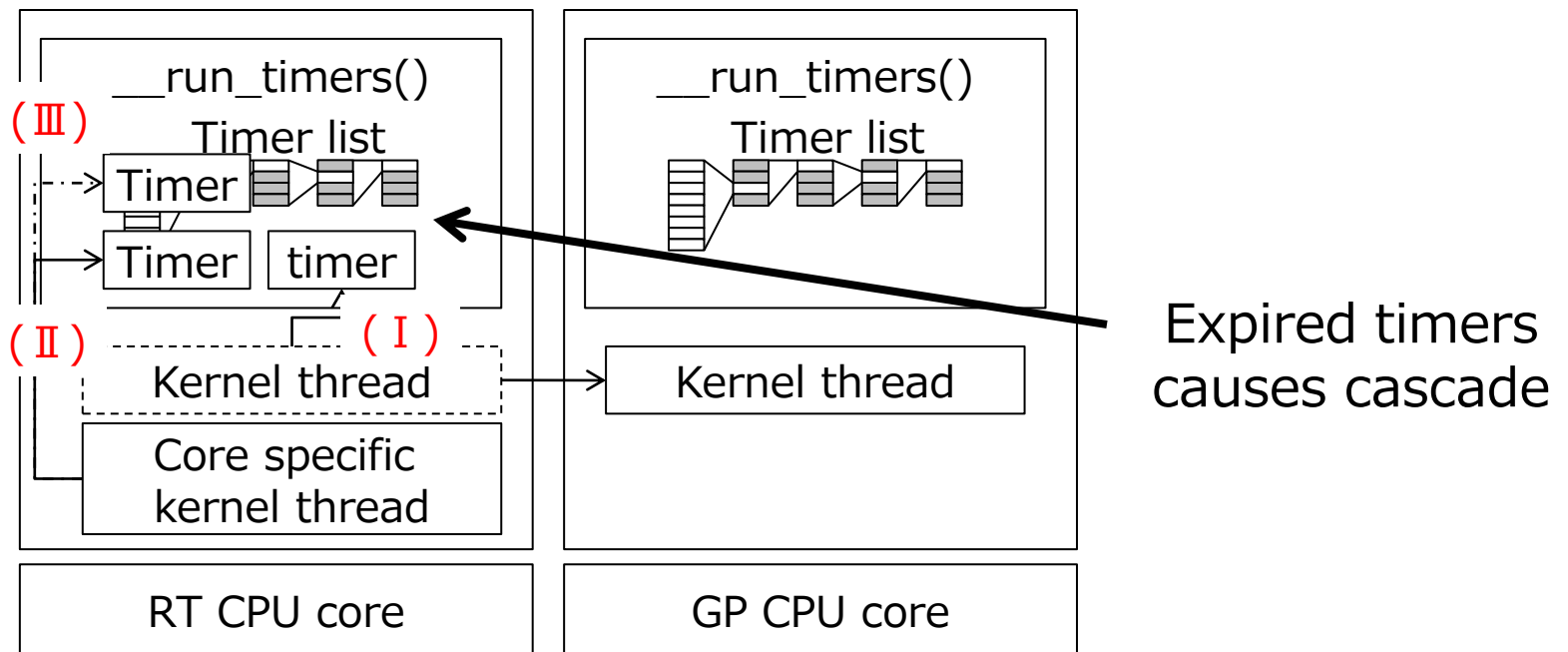
# Control cascade timers on RT CPU core

## ■ Solution

- Keep the timer list empty on RT core to protect from cascade timers

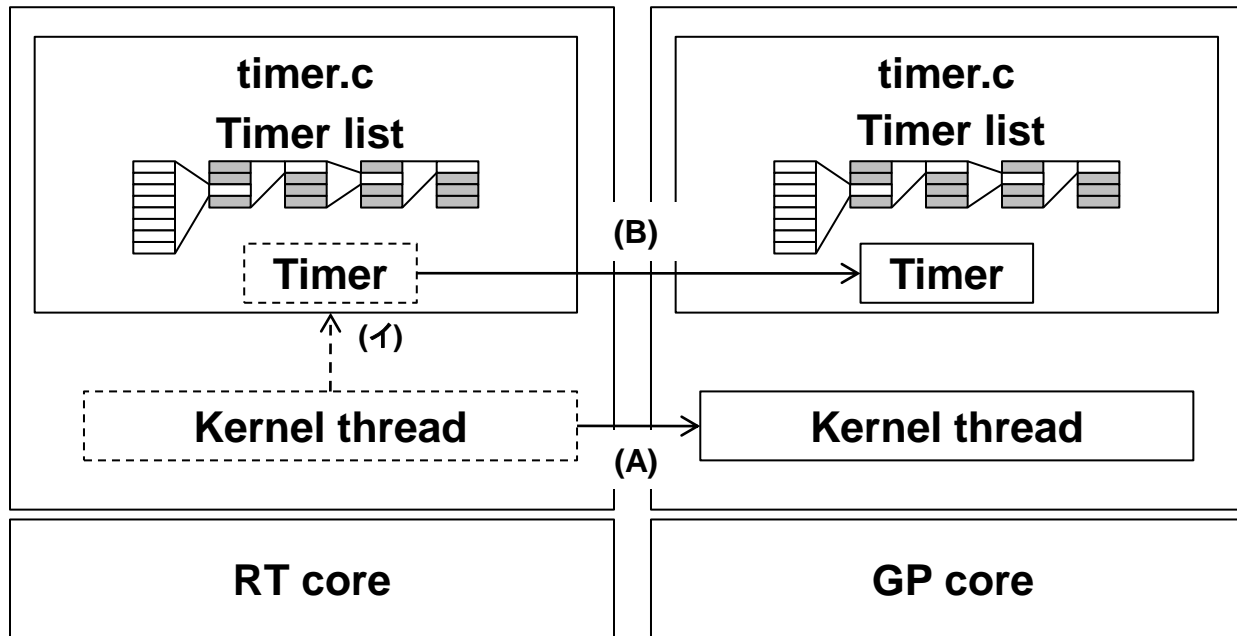


# Three issues which cause cascade timers



- ( I ) Registered by GP process before migration**
- ( II ) Registered by RT Core specific kernel thread**
- ( III ) Registered by RT Core specific kernel thread before RT task runs**

# Solution for the issue ( I )



## ■ Preparation

- Log all timer registration by kernel thread

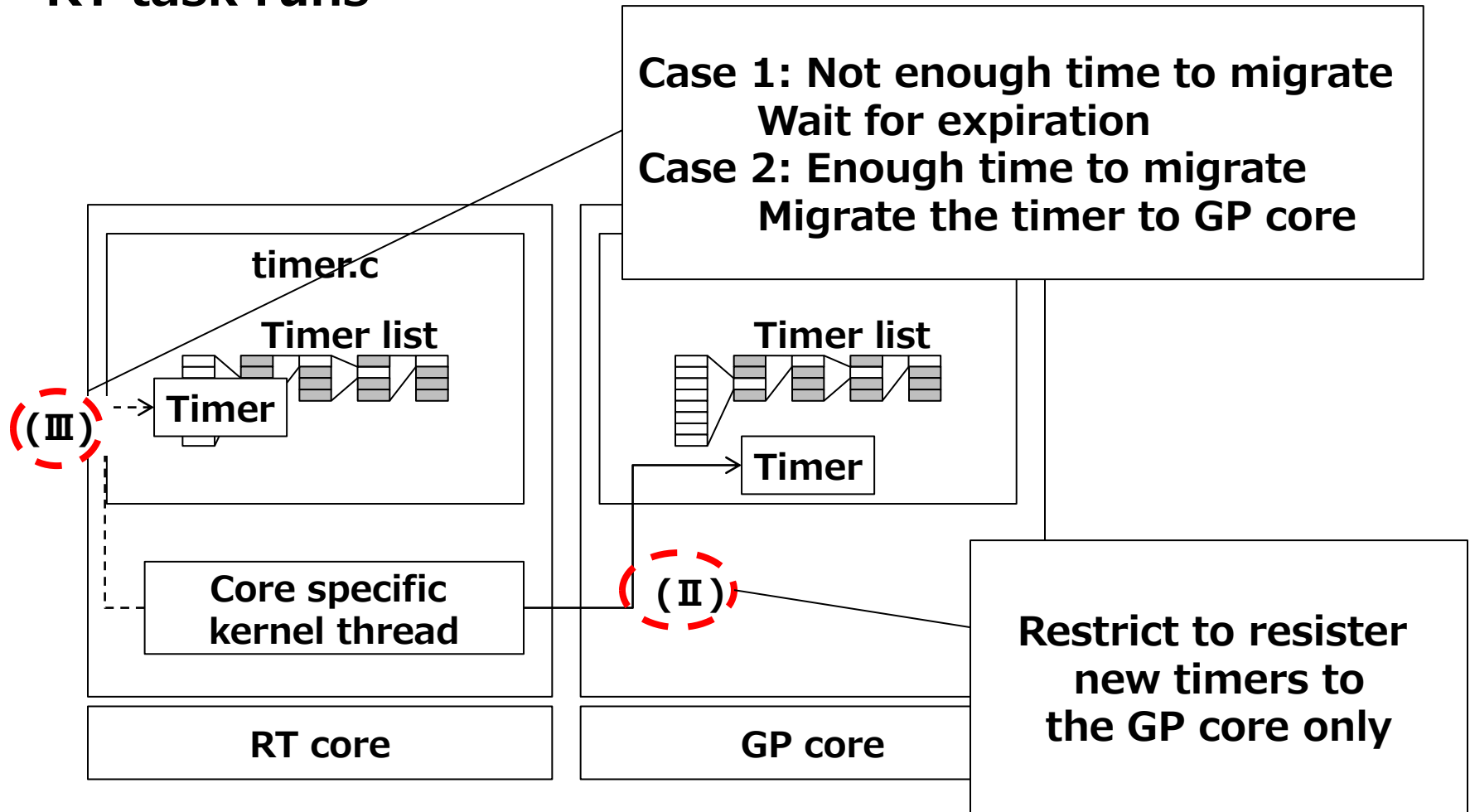
## ■ Solution

- (A) Migrate kernel threads or a GP processes to GP core
- (B) Migrate registered times to GP core refer the log  
(Timer migration)

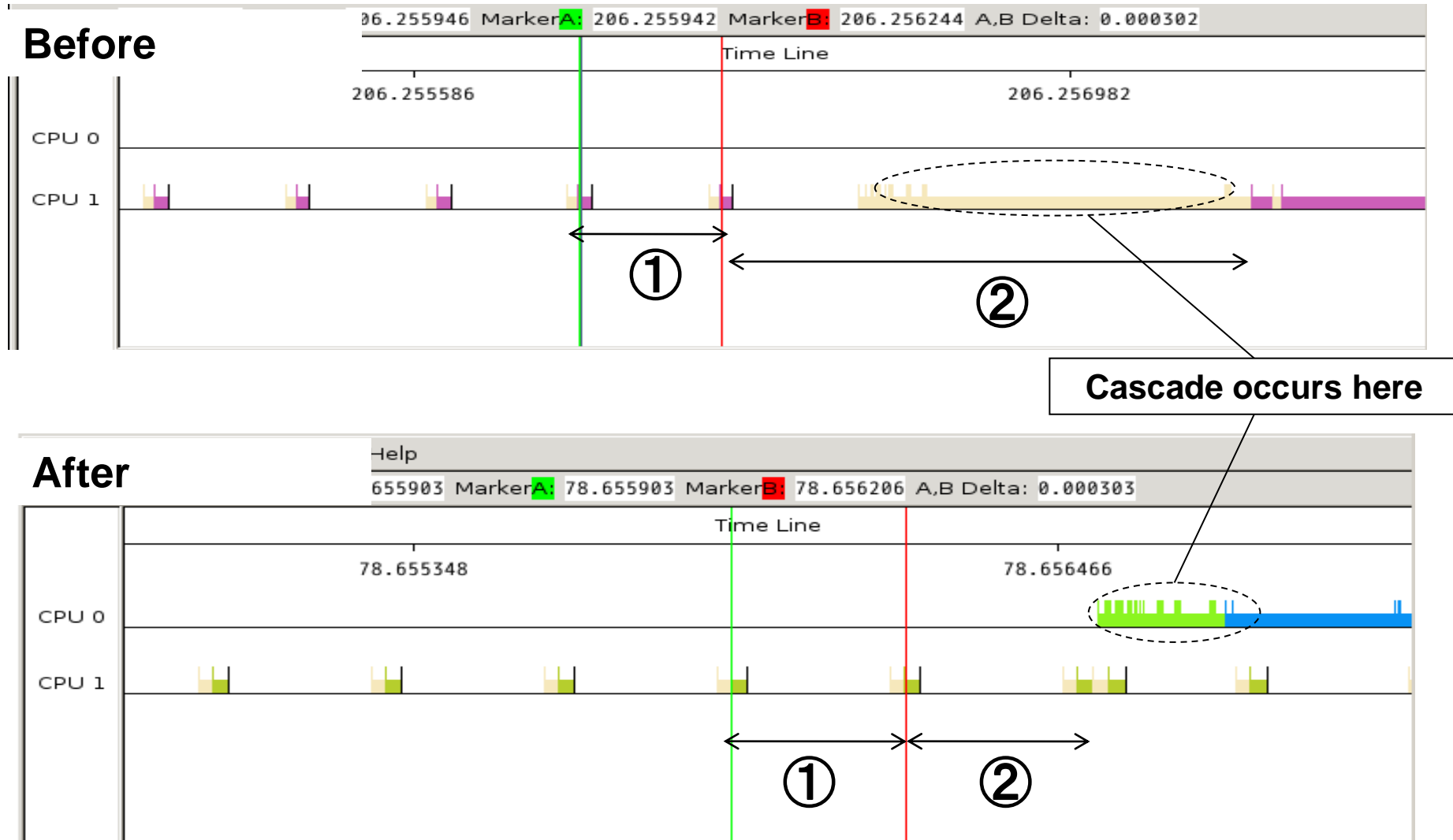
# Solution for the issues (Ⅱ) and (Ⅲ)

(Ⅱ) Registered by RT Core specific kernel thread

(Ⅲ) Registered by RT Core specific kernel thread before RT task runs



# Evaluation



# Summary

## ■ Requirement

- RT processes and GP processes on a same hardware platform
- Just use Linux for both processes
- Meet its required deadline for RT process

## ■ Hardware resource partitioning

- Set of hardware resources which is isolated from the others
- Define CPU cores as RT core and GP core

## ■ Issues to implement the resource partitioning

- Some kernel thread cannot be migrated
  - Core specific kernel thread
- Need to care with CPU affinity feature
  - Focused on cascade in timer.c
  - Protect from cascade function on RT core
    - Keep timer list empty

## ■ Future plan

- Fixing issues
- SCHED\_DEADLINE on RT core with fine granularity support

# Questions?

The latest slide is available at the following URL:  
[http://elinux.org/ELC\\_Europe\\_2013\\_Presentations](http://elinux.org/ELC_Europe_2013_Presentations)