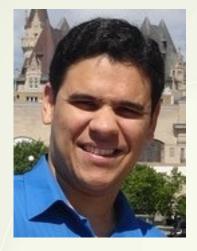


#### Speaker:

Leandro Melo de Sales leandro@embedded.ufcg.edu.br



### About me



- PhD candidate at Federal University of Campina Grande, Paraiba, Brazil
- Have been working for embedded systems:
  - Universal Plug and Play
  - Location Based System
  - VoIP, DCCP protocol and Linux Kernel
  - Maemo PC-Connectivity
- Took his master in Computer Science at Federal University of Campina Grande, Paraiba, Brazil
- Working in projects with Nokia Institute of Technology, Brazil







# Summary

- What is UPnP?
- UPnP standard
- BRisa UPnP Framework
- Examples
- Conclusion









## What is UPnP?

- Short for Universal Plug n' Play
- Set of protocols describing how devices interact and serve their purposes seamlessly
- Built upon well-known technologies: UDP/TCP/IP, HTTP, SOAP, SSDP, XML, GENA, SCPD



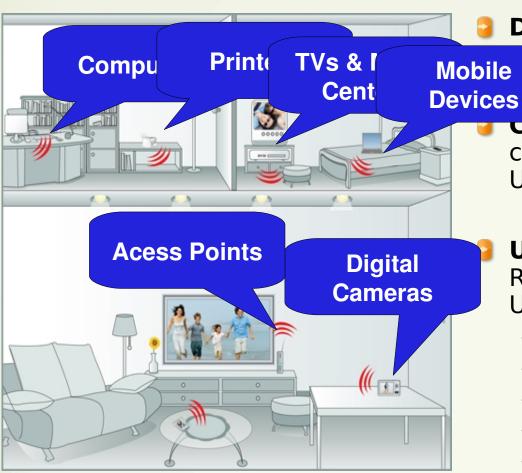








## UPnP terms: home automation example



control Point: device capable of controlling other UPnP devices

**UPnP DCP**: similar to IETF RFCs, they are documents for UPnP specifications

- Audio/Video/Image
- Lights
- Printers
- Internet gateways
- Home automation etc.

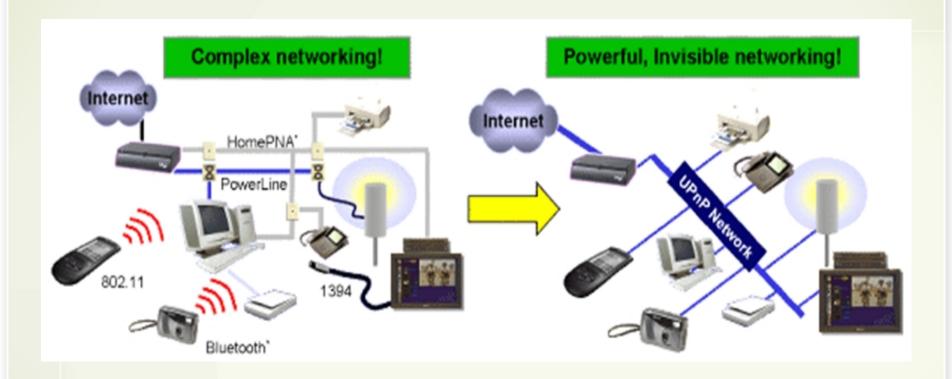








#### UPnP network is invisible and ad-hoc



The earlier concept of **device drivers** and **system calls** is replaced by **Internet protocols** and **webservices invocation** 



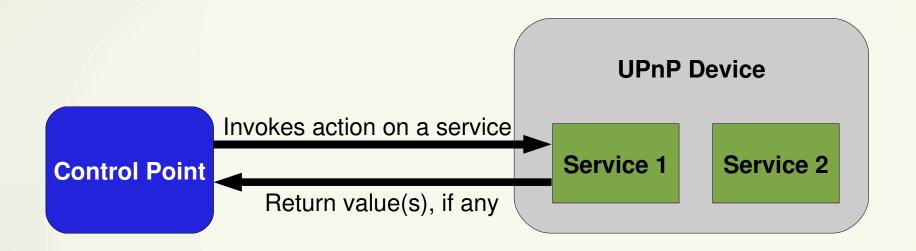






## UPnP Control Point

Invokes actions on a service and receives a response











## UPnP Protocol (steps)

- Addressing: IP assignment on any network
- Discovery: services an devices over SSDP
- Description: services and devices using SCPD
- Control: use of SOAP for accessing web services
- Event Notification: updates of variables through event messages (GENA)
- Presentation: access to device through a webpage

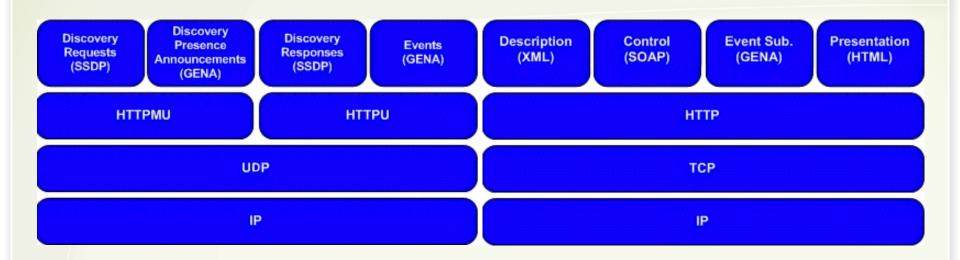








## • UPnP Protocol Stack



UPnP uses only standard and well-know protocols provided by **IETF** and **W3C** 









## What is BRisa?

- A UPnP framework that implements the UPnP Architecture
- Written in Python programming language called python-brisa
- Initially focused on UPnP Audio/Video, but now it attains a general UPnP framework status
- Provides a high-level API to build UPnP devices and services through Object Oriented programming









## What is BRisa?

- Implements facilities for logging, configuring, multi-threading, networking and so forth
- Provides a set of UPnP devices built on top of the framework, such as for Media Server, Media Renderer and control points
- Current version 0.9.1
  - \*UNIX and maemo
  - Windows
  - MacOS









## BRisa and maemo platform

- Development platform for Nokia Internet Tablets
- Based on Linux
- Embedded in 770, N800 and N810 devices

















## BRisa and maemo platform

- Embedded Systems and BRisa framework
  - Maemo platform (stable)
  - OpenMoko (work in progress)
  - SymbianOS (work in progress)
  - Android (plans)
  - IPhone (plans)









## BRisa packages and modules

- brisa.config configurations facilities
- brisa.control\_point control point API
- brisa.log logging facilities
- brisa.threading thread management & main loop
- brisa.services basic UPnP services implemented
- brisa.upnp UPnP core implementation (SSDP, MSEARCH, SOAP, SCPD)
- brisa.utils utility, networking, messaging, parsers









# brisa.control\_point

- Extensible UPnP Control Point capable of
  - discovering devices
  - executing actions against devices
  - receiving events notification from devices
- AV Control Point capable of
  - discovering UPnP A/V devices
  - browsing contents of UPnP media servers
  - playing contents in UPnP media renderers









- Diving into UPnP and Brisa Developing a simply UPnP control point (generic steps)
  - Use BRisa Control Point API: to call find UPnP devices
  - BRisa Thread Manager: to create a main loop
  - Three commands: start search, stop search and list found devices
  - Define callbacks: to be notified when a device enter in the network or go out



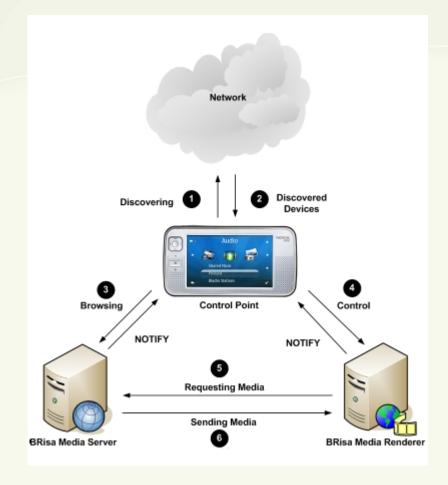






### Diving into UPnP and Brisa

Developing a simply UPnP control point (generic steps)











#### Diving into UPnP and Brisa Developing a simply control point

Enjoy the video...









## BRisa Team

#### Team

- Manager and developer:
  - Leandro Melo de Sales <leandro@embedded.ufcg.edu.br>

#### Developers

- André Dieb Martins <dieb@embedded.ufcg.edu.br>
- André Luiz Guimarães <andre.leite@ee.ufcg.edu.br>
- Felipe L. Coutinho <felipelc@gmail.com>

#### – Other contributors:

- Elvis Pfüizenreuter <epx@openbossa.org.br>
- Gustavo Barbieri <barbieri@profusion.mobi>
- Renato Chencarek < renato.chencarek@openbossa.org >









## Come to see BRisa in action...

- How to implement a UPnP Binary Light
- How to modify the UPnP control point that we have implement to support controlling BinaryLights
- BRisa in action:
  - media server
  - media renderer
  - control point









## Thank you!

### **Question and discussions**





